

## Lord of War 40

Chapter 40: .Regional copy

"Are there only seven people?" Xiao En glanced at the people present, and sighed helplessly.

He knew that he was really not a good commander, or general, because he was not at all capable of such encouraging words as morale-boosting. In the past, when leading the team, the people in the team were all elites who were screened out through the family and the guild, and because it was a game, there would not be much loss if they died, so there was no way to destroy the dungeon. People care about it, and it will even arouse the player's eagerness to win.

But this is reality, everything is different.

At present, of the seven people, five are middle-aged and only two are young people. Among them, the young man who dared to doubt Sean's commanding ability positively was here yesterday.

From the eyes of these people, Sean could clearly see the general thoughts of these people. The five middle-aged people were obviously just to wash away the shame. As for why they had such thoughts, Sean didn't care at all. The other young man, for the sake of fame, had a clear desire for fame and fortune and a strong idea of adventure in his eyes. Only the last young man who had doubted Sean had a strong hatred in his eyes. The look on the face is even more like a home away from death.

Shaun likes these people with desires.

Because once there is desire, then there will be motivation. As a result, it depends on what price they are willing to pay for their own desires.

"I won't say more nonsense. You know how many kobolds are." Shaun said in a deep voice. Once it comes to this kind of command, Shaun will become very serious, "I want What I'm telling you is that this mist of the Starfall Forest has a strong interference ability, especially the closer it is to the Starfall Forest, the stronger the interference ability. Once lost in the mist, it is basically impossible to survive. ."

Shaun's words immediately made them feel a bit of fear, because they remembered that when the Chamber of Commerce had launched an attack before, it had dispersed the team and then surrounded it. When the battle really broke out, the number of attackers was less than a quarter of the expected number. . And as the attack time got longer, more and more people did not arrive at the

attack point as planned. They didn't realize the seriousness of the problem at the time, only when these people were killed by the kobolds.

"Then, how do we get in?" The young man in the team who was full of desire to establish a reputation had a little fear.

"Follow me." Xiao En glanced at him. He was a Tier 3 [thief]. This profession is a bit important for this trip, so Xiao En would not let him go. "In the mist, our vision The range is only five meters, but the kobolds are the same, so they will never leave the camp to fight us unless necessary."

"Do we fight to lead them out of the camp?" A middle-aged man suddenly lit his eyes, "This is a good way. In the previous confrontation, we all attacked each other's camp. This..."

"Tell me first, what is our mission?" Xiao En squinted at each other, his tone indifferent.

The middle-aged man was taken aback for a moment, then blurted out: "Didn't you kill these kobolds?"

"Is there any money to kill them?" Sean asked rhetorically.

According to the original item drop principle in "Miracle", kobolds are humanoids, they will not drop any material, and the things they drop are also finished equipment. But these kobolds are just relatively low-level monsters, how could they drop any good things, great, or high-quality equipment, but such equipment has no effect at all for Sean.

And coins...

Will kobolds use this stuff?

The real kill value is actually the mage of the Medusa Chamber of Commerce who enslaved these kobolds.

"Our task is not to kill all these kobolds." Seeing that the middle-aged man was a little sluggish, Xiao En said, "Our task is to find the spinel. This is our main goal. The kobolds are just obstacles that hinder us from retrieving the square spinel, so if we can retrieve the square spinel in a simpler way, why not do it?"

"But..." Hearing that Sean was not going to destroy the entire kobold tribe, the young man who had previously suspected Sean suddenly became anxious.

"your name."

The young man was taken aback, and then said: "Ans."

"Okay, Anles, I don't know what hatred you have with these kobolds, and I don't want to know whether these kobolds killed your relatives or friends." A word from Sean made Ans's face change. Pale, "I can tell you that our action this time is to kill two kobold mages. This is not a real kobold tribe, but a group of enslaved kobolds, so there is no kobold. There are people like long, otherwise, we just want to get back the square spinel, unless we have a son of God here."

The conversation turned around, and Sean looked at Anles: "However, I will give you a chance for revenge. There is a human magician in this kobold camp, and he is the real man behind these kobolds."

A word, the eyes of this young [Shield Guard] suddenly regained their spirits.

Next, there is no need for Xiao En to say anything, the team quickly reorganized, and then a group of nine people marched towards the mist in the Forest of Starfall.

Among the nine people, except for the two second-tier occupations of Sean and Cecilia, the others are third-tier occupations: one each for [Shield Guardian] and [Guardian] who are good at defense, and one for [Rogue]. Two [Swordsmen] with various sword weapons as their weapons, and two [Pikemen] with long spears as their main weapons, this is the configuration of the entire team.

This kind of configuration can definitely be regarded as weird in the game, and it is impossible for any copy to be so grouped. However, on the Marvel Continent, which lacks talents, even if it is a strange configuration, Xiao En can now accept it indifferently. Of course, as the main core profession of the Raiders Dungeon, there is no shortage of them. For example, the Forest of Starfall must have two people who are good at using bows and arrows, and this "kobold gathering place" now requires at least one thief.

Without these core professions, Sean would never make a move.

Kobolds gathering place, this dungeon is very different from the general dungeon, because this is the first regional dungeon that players in the Kingdom of Portoroa can come into contact with in the game.

The so-called regional copy refers to the only copy in a regional area.

For example, the Tindes leader where Sean is now belongs to the Gleason area of the Kingdom of Portoroa. If there is a foreign war, the banner that the Tindes leader sends troops to fight is "Gleason-Tinder S".

This is the opposite of the situation in the Kingdom of Selian.

In the Kingdom of Celian, the lords who rule an area will add the word "strength" in front of the title. Like the Sevier region where Sean was in before, it belonged to the Suriland region of the Kingdom of Selian, and the ruler of the Suriland region was the Marquis of Strength Norders. Even Viscount Damien, the lord of the Sibir, will be controlled by Norders to a certain extent, and if a war starts, the soldiers from the Sibir will not fight "Suriland-Sibir". The flag of "Suriland" is directly marked with the banner of "Suriland" and is directly under the command of the Marquis of Strength Norders.

But not all regions will have region copies.

Only in certain areas, there will be regional dungeons, and usually the drop rate of regional dungeons is relatively high, and even the things dropped are relatively rare, but the refresh time of such dungeons is extremely long. In the game, all the regional copies enjoy the public CD time, which means that once the copy is cleared, the refresh time varies from one week to several months according to the size and historical background of the regional copy. Once refreshed, there are regional copies that will never reset.

The so-called public refresh cd refers to that this dungeon may have many people enter, but after one team kills the boss, the other team cannot see the boss in this dungeon, and once one of the teams clears the level After the dungeon is removed, all other teams still in the dungeon will be cleared out of the dungeon.

Sean still remembers that the elite group he led and the elite group of another guild entered a regional instance at the same time. As a result, the first boss disappeared when there were 2% of his health left. It was because the opponent's elite group killed This boss. It was just that the opponent needed a break, so Xiao En grabbed the first to kill the next few bosses directly to get through the dungeon, and then the opponent was kicked out of the dungeon map.

Because of this, the competition for regional copies was very fierce in the game.

But now on the Marvel Continent, no one will grab a copy with Sean, but in the same way, all the copies have become a one-time consumption copy.

As for the Kobold gathering place in front of me, although it is a regional copy, the challenge is much more difficult, mainly because there are a lot of kobolds inside. If you are not careful, you will face the kobold attack in the entire camp—these Kobolds are a common hatred. If the kobolds are not resolved within 30 seconds after fighting against the kobolds, then the kobolds in the entire camp will be dispatched.

So here, thieves need to take action, because thieves have many stun and stun skills, if they are used well, they can use cutting and killing methods. And reality is not a game. Monsters in the game still have health points. There is no such thing here. It is absolutely deadly enough to hit the key. Therefore, Sean did not match the team according to the three thieves configuration requirements of the original copy.

What he needs now is that these people can act as quietly as possible.

From the current results, this is indeed a well-trained and satisfactory team.