

## Lord of War 41

### Chapter 41: . Kobold Gathering Place

Dense fog is permeated, and although it is not so small, but the limit is only four or five meters. No matter how far away, you can't even see the figure, let alone other.

The team led by Shaun has been walking in this fog for more than an hour, but no one in the team has ever complained even once. They are moving forward quietly and calmly, and everyone maintains a state of full concentration, because any situation can occur in the mist, so they can't help but relax their vigilance. Of course, this will actually put a lot of mental load on the mind. Yes, but fortunately everyone is a veteran, and it won't be too much trouble.

In this mist of Starfall Forest, the sense of direction is very disturbed. Although there is no space distortion, if you are not careful, you will indeed get lost. The general method of identifying the direction or the way of making marks is useless in this fog. Only a special magic item called traction dust can be used, but this kind of magic item also has a limit of use, that is If you go too deep into the mist, it will have no effect.

The camp of the kobolds was built in a very clever location—it's not very deep here, but it can be regarded as hidden deeper.

Suddenly, the thief searching the road ahead suddenly raised a hand, and the team immediately stopped.

"Did you find it?" Sean asked softly.

"Yes." The thief nodded.

So Xiao En quickly walked toward the front. As Shaun got closer and closer to the thief, some black shadows began to appear faintly in the fog in front of him. These shadows are not a single one, but are arranged in a row. Sean knows that this is the wooden fence of the kobold camp, but these fences are built in accordance with normal human defense strongholds. , So the height is at least four meters.

Sean nodded, and then motioned to the people behind to keep up, and the team began to line up and move forward along these wooden walls.

After a while, everyone saw a figure about one meter tall in the fog ahead. It seemed to be holding a spear in his hand. This was obviously a kobold guard. However, Sean did not order an attack, and of course everyone would not rush forward. They all looked at Sean and waited for Sean's next order.

"Don't worry." Sean did not dare to speak, just made a gesture.

The mist of the Starfall Forest can only block the line of sight, but there is no obstruction to the sound, and the kobold's hearing is relatively sharp. Any sound will cause the kobold to react at a distance where the figure can be seen. . Moreover, this gathering place had just been beaten once by people from the Black Cat Chamber of Commerce. Now this camp must be in a state of extreme alertness, and Sean doesn't want to fight all the kobolds in the entire camp.

Sean waved his hand, the thief nodded his head immediately, and then the team began to retreat, leaving only the thief.

It didn't take long for the thief to slowly start to step back, and then set up a trap trap at a proper distance, then squatted down and began to gently tap the iron tool he was carrying. The sound of his tapping is very regular, and it is tapped little by little to ensure that the sound will only be transmitted in a very small range. Then, after waiting a few seconds, he began to tap the iron while he began to move towards Go back.

At this time, Xiao En and others have already started to spread around.

They are not too far apart from each other, just about six meters away from the place where the thieves just set up the trap. This distance is just the limit that can be observed in the mist, and this limit position is for the third-order powerful people. , And it takes only a second or so to arrive, and there will be no other impact at all. And the signal for them to launch an offense was the moment when Sean attacked.

The knocking sound of ironware has a slight strange feeling, which can easily cause others to be a little upset, as long as it is effective against humanoids.

This is a lure skill unique to thieves.

As Xiao En had guessed, several figures appeared not far in front.

These figures are no more than one meter tall, and they are all holding long weapons such as spears and spears. This is relatively easy to distinguish from the shadows. Judging from the movement speed of the black shadows, they still maintain extremely high vigilance. Sean estimates that it is because he has just taken people through here, so there are still some of their odors. After all, the kobolds are not only hearing. Besides being sensitive, the sense of smell is also sensitive.

Repressing his inner desire to forcibly kill, Sean began to quietly wait for the bait of the prey like a hunter. He looked back at several other people. In his position, he could only see the figure of a pikeman. Cecilia was still by his side, but she was not a candidate for this assault. An apprentice of magic is not of much value in this kind of place where fast combat is needed.

Xiao En's eyes have been staring at the place where the thief just laid the trap. He has already done a simple cover. If this simple cover is outside, even in the ordinary forest, it will definitely not be tricked. But in this fog, this concealment is enough, not to mention the lure interference created by the thieves on the side, which is enough to attract the attention of these kobolds.

"Snapped!"

A kobold finally stepped on the trap, and the closing sound of the trap had a deafening illusion in this area.

This is a special beast trap. Its sharp corners are sharply polished, and its bite force is equivalent to a standard Tier 3 wolf-shaped monster. Even Tier 4 capable people who are known for their physical strength accidentally step on this. This kind of trap will definitely suffer very serious damage. The kobold was never known for his physical tyranny. Under the action of this trap, the kobold's right leg was bitten off on the spot.

The sudden pain caused it to open its mouth, wanting to make a scream, but when its mouth was opened, it only made a hoarse sound of babble, and there was no scream at all. Immediately afterwards, its consciousness felt that its throat was also injured, but the pain of the trap was so strong that its consciousness in all aspects had been stretched infinitely, and it was impossible to accurately judge what.

The next second, it felt a strong wind rushing toward its face, but at this time its head was already spinning in mid-air.

Sprint.

This has almost become Sean's fixed shot method. It's just that this time his sprint was not interrupted, but an accurate assault with accurate distance. The long sword in his hand pierced the kobold's throat under the acceleration of the sprint, and then it was completely beheaded with a single slash. NS.

The attack came too suddenly.

Any creature, in the face of sudden situations, there will be a buffer period of reaction, this is true whether it is beasts, humans, or humanoids. The only difference is that the reaction time of trained humans and humanoids will be very short, probably within one second, while the more timid beasts do not need to react at all, and any wind and grass will flee for the first time.

It's just obvious that none of these kobolds have been specially trained.

And Sean couldn't give them any time to react. After a thunderous attack, Sean's second sword had already slashed towards the nearest kobold.

The sword light flashed by, and the second kobold immediately followed in the footsteps of the first kobold, but it was much luckier than the one who stepped on the trap.

At this time, the kobolds finally reacted.

But it's too late.

Ans and the others have rushed up. The gunman closest to Sean pierced the kobold's body with a single shot and nailed it to the wooden wall. Ans followed closely with a sword. , Wiped it from its throat. The remaining two kobolds were also concocted by two swordsmen and another gunman according to the law, all of which cut their throats directly, so that they could not make a sound.

This point was specifically explained by Sean before the battle.

A short but fierce confrontation, with the attack of Sean and others, won a perfect victory.

When the others gathered again, Sean stopped checking the bodies of these kobolds.

Kobold guard is a second-tier profession, and it can be regarded as a relatively common profession in the kobold race. Generally speaking, the normal defensive work of camps and tribes is the responsibility of such kobolds. They do not have particularly outstanding combat effectiveness, but the grouping of them is still more threatening, and under normal circumstances it is three to three. Five teams will double the number in special periods or more important places.

There are only five of these kobold guards right now.

It stands to reason that the camp has just been attacked by the Black Cat Chamber of Commerce. Now it will definitely increase the number of guards. However, the number of guards is so standardized. Xiao En understood in an instant. The kobolds in the camp are afraid There is not much left. If this is the case, then it would be a good choice to completely destroy the camp instead of forcing the kobolds to scatter by killing the leader!

After all, Sean didn't want to slaughter the entire kobold gathering place before. First, he was afraid of taking time. Second, the kobolds in this dungeon provided nearly two-thirds less experience than the normal second-order monsters. But if he has the ability to slaughter However, gathering less and making more is also a good choice.

In an instant, Sean had already made a new decision: "We have solved the three main goals first, and then come back to solve the remaining kobolds."