

O Summoner 1031

Chapter 1031

Since the group could not get anymore answers from the couple, Adrian and his two friends headed towards the forbidden zone in the north. The Forbidden Zone that they are entering is called the Quaint Snowfields. It might have that name, but it is the most mysterious and dangerous zone in the northern region.

The normal monsters there range from level 280 to 300 at just the entrance. The center of this forbidden zone has yet to be explored by the players, so they do not know what is inside. The reason it is called Quaint Snowfield is due to the monsters looking harmless, but they are actually snow beasts with disguises.

"This is my first time entering a forbidden zone. Will we really be fine with just us?" Vayu asked.

"I do not know for sure, but the edge would be manageable as the monsters in a forbidden zone do not suddenly attack people. They only attack when provoked according to the findings on the forbidden zone in the central continent though." Adrian replied.

Just like what Adrian said, the monsters in the edge of the Quaint Snowfields are not aggressive and just let them pass through. Soleil almost mistakenly touched a Quaint Snow Rabbit by mistake because it was so cute, but Adrian managed to stop her. Any form of touch can instantly provoke that monster and it was level 300.

It had the appearance of a small one-foot-tall rabbit, but Adrian can see its true form using his evil eyes. It is actually a three-meter-tall giant snow monster rabbit, and it only has the appearance of a helpless rabbit. The small looking rabbit could literally wipe out their team if they make one small mistake.

"You should not try and touch them. They are very dangerous. They only look cute, but they are really great magic beasts." Adrian stated.

"Sorry. They looked so cute and cuddly like Regulus." Soleil stated as the group pushed on in looking for the tribe.

Unlike the ones from the west, the tribe that produced the Rider of the North has actual settlements in the area. They do move depending on the intensity of the temperature or unavailability of prey, but they tend to stay in one general location. Since they could not split up as this would be a death sentence, Adrian summoned Sirius, Charon and Saena to survey the area.

Sirius could just jump from shadow to shadow to search in order to avoid aggressive monsters or people. Charon could turn incorporeal to avoid detection as only spiritual entities could see him in that form. Saena has the ability to fly and would not be attacked due to her title of Little Saint that prevents unnecessary aggression.

"What do you think they look like? It would be so easier if the beautiful Ice Queen earlier told us what they look like." Soleil stated.

"Let us just hope that they are friendly. It would not be good if they are an aggressive bunch." Vayu stated but something immediately got fired towards them.

Adrian could not immediately see the projectile coming towards them which is why he immediately activated Time Stop. With a snap of his fingers, time froze, and the projectile fired at them could be seen frozen in place. Adrian looked at the direction of the projectile motion and deduced that the frozen arrow will not hit Vayu directly, but it will land an inch near his feet.

"Let us see the brave souls then." Adrian stated as he flew towards the source of the ice arrow.

The ice arrow came from one of the tall icy trees in fifty meters away from them. The fact that the archer has that level of accuracy means that they are indeed skilled. Adrian flew near the tree and saw the archer in a hood while the bow she wielded looked like it was made of pure ice crystals.

Adrian snapped his fingers again and time flowed once more. The arrow landed on Vayu's feet, but he still got to react by suddenly jumping back. The archer could be seen smiling but she suddenly saw that one of them was missing.

"Looking for me?" Adrian stated.

The archer suddenly screeched in surprise and fell down the tree. The snow on the ground cushioned her fall and Adrian did not even bother catching her as he does not know if she was really an enemy. The female archer suddenly recollected herself and pointed her arrow towards Adrian, but she did not emit bloodlust that could kill.

"I am not here to battle. Well, it depends on your next actions at least. I know that you only fired a warning shot but I want to know why you did that. The name is Equinox. May I know yours?" Adrian stated as he emitted his Asmodian aura that can make anyone unconsciously bow down.

"The name is Crystal, and you are trespassing on our territory." Crystal stated.

"Territory? There is no settlement in a hundred-meter radius from this location. If you want to lie, then you better do a better job at it. My soulbounds have already scouted the area and they would have seen a settlement if there was one." Adrian stated as Sirius, Charon and Saena are resummoned around him.

Seeing that Crystal is surrounded, she no longer pointed the arrow at Adrian. She knew that she would have been dead or severely wounded if the person in front of him really did attack her. She could feel that the person in front of her does not wish her harm but will retaliate if need be.

"I apologize for lying but this is the hunting grounds of my tribe. Only weak monsters roam around here since it is at the very edge of the Quaint Snowfields. Let me ask you next as I already apologized. Why are you here? We do not get visitors unless they are people that scout the area for a settlement." Crystal stated.

"I am looking for a specific tribe that is tied to certain Rider of the North." Adrian stated.

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"I am looking for a specific tribe that is tied to certain Rider of the North." Adrian stated.

"Why are you looking for that tribe?" Crystal asked while being wary as that tribe is none other than her own.

"I do not know if you know this, but the Four Horsemen of the Apocalypse have been unsealed. The world is at utter turmoil, and we need to know what the abilities of the Four Horsemen of the

Apocalypse are. They were once called the Four Riders of Hope that repelled the invasion of the dark gods." Adrian stated which made Crystal somewhat loosen her wariness as she thought that he was sent to dispatch her tribe.

"I am sorry but there are numerous tribes that live here in the north. There are some that rides on mounts, but they are not very welcoming. If you came here for that then I think that you need to turn back." Crystal stated.

"How many tribes are present here in the north that have mounts?" Adrian asked.

"There are three. Each have their own War Mother that leads the tribe, and their greatest Riders called the War Riders. If that is all then I shall be on my way as I need to hunt for food." Crystal answered honestly as giving this information should not change much but she clearly underestimated Adrian's comprehension of information.

"Wait. One last question before you go. Were those three tribes once a singular large tribe?" Adrian asked which made Crystal shudder. Adrian could already tell the truth just from her reaction and he is right on the mark.

"I think so." Crystal muttered as she did not know how he got to that conclusion, but she decided that an ambiguous answer would be better.

"Thank you for your time. If you want, I can give you these meats lying in my own inventory as payment for taking your time." Adrian stated as he gave approximately five kilograms of meat from his inventory.

"Doing this will not make me invite you into my tribe." Crystal stated but she still accepted the meat as she needs to feed her other tribe members.

"I did not do so with that in mind but take it as a sign of my good will. I would not want to have a confrontation with your tribe after all." Adrian stated but he already put his plan into action.

"I shall thank you then as it is only appropriate to do so but there is a way for you and your friends to be invited to my tribe." Crystal stated as Adrian started to smile but he hid it as it was not fit to see.

"If I can do that then we can definitely help you." Adrian stated as he called over Vayu and Soleil via the party chat.

"You are in luck because one of the tribes from the three that I told you is my tribe. From what you observe, the thing I need help should be obvious." Crystal stated.

"You do not have a mount." Adrian stated the most obvious truth as he cannot detect another lifeform near them which means she is a member of a tribe of riders, but she has no mount.

"Yes. Even I do not know the reason why, but all the prospective mounts raised by my tribe all fear me. A belief in my tribe is that the mount and the rider must have equal understanding. One must not be fearful of the other as that is just no different from subordination." Crystal stated.

"I think I know why she cannot get a mount." Soleil suddenly stated.

"Why do you think so?" Adrian asked as even he does not know where to start with the reasoning.

"Her energy is paired with her bow that gives off an elemental's energy. To be specific, Snow Wind Elemental energy is pulsing from her bow, and it is extremely pure." Soleil stated.

Adrian has heard from Vayu that Soleil is immensely talented in sensing the elemental energy inside things. It has always been a characteristics of fire elementals to be sensitive to changes as fire is sensitive to change. With Soleil becoming a half elemental, her talent for sensing elemental energy skyrocketed to the point that she could feel which elemental king is coming towards her.

Adrian looked at the bow and he could see that it is filled with energy, but he cannot distinguish what kind. He lucked out that he came with Vayu and Soleil or else he might have taken long for this mission. He accepted the quest given by Crystal as the reward for this is an audience with the elder of the Mo Tribe.

"What does she need to do to get a mount then?" Adrian asked as he could handle the mount part.

"She could either do two things. One is that she must never wield the bow again and separate her soul from it. The second is that she must find a mount that has the same attribute as her which is Snow Wind. The first one is the easiest while the second one is the most difficult." Vayu answered as this is what the elemental kings told them as well since they cannot easily get a mount as well.

"Is it difficult to find Snow Wind attributed beasts?" Adrian asked.

"It is as dual attribute beasts are often rare." Soleil stated.

"I actually know a beast, but I do not know if it really has snow wind elemental energy as it only has snow wind in its name." Crystal stated.

"What is this monster's name?" Adrian asked.

"It is called the Snow Wind Goshawk. It is a large bird of prey that can reach to a height of three meters and a wingspan of nine meters. It lives at the middle area of the Quaint Snowfields, but the largest ones live at the center as they are the one of the King of the Snow Skies." Crystal stated.

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"We shall proceed with that in mind then. We can just tame one in the early middle area. It will be up to you to raise it to be mountable." Adrian stated.

"We shall see first as we do not know if my bow is indeed the case why I cannot board a mount." Crystal stated as he is still skeptical if her bow is really the fact that she cannot get a mount.

Adrian wanted to ask about the bow, but Crystal would have opened up about it if it really was a simple item. The fact that pure snow wind elemental energy could be picked up from the bow means it is not ordinary. In fact, even Adrian can say that the bow will definitely freeze his hand if he dares touch it casually.

[NPC Crystal (Level 180) has joined your party.]

[If Crystal dies then the quest will be marked as failed.]

[You shall also face the wrath of the Mo tribe should they learned that one of their own dies under your watch.]

The group then decided to enter the actual Quaint Snowfield and they can immediately tell that something is different. The Quaint Snowfields are different because the surroundings are serene. Not even the slightest sound from a wild animal could be heard as if they melded in the snow.

"Follow me as I know a path to the middle of the Quaint Snowfields. Be careful of the Quaint Snow Goblins that hide in the snow. You can determine that they are hiding in the snow from the odd shape that they make." Crystal stated.

"You do not need to worry about the Snow Goblins because I can see their life force. You can say that is also the reason why I could easily find you despite being well hidden in the tree." Adrian stated as he knows what Snow Goblins are and Quaint Snow Goblins must be the version in this forbidden zone.

They might be called Quaint Snow Goblins, but they do not look that different from Snow Goblins. Snow Goblins are basically like cute humanoid snowmen that are purely made of snow. They are not related to goblins as goblins do not thrive in the cold. Ordinary Snow Goblins are only four feet tall and have limited energy.

Quaint Snow Goblins are different because the life force they are giving is as great as a giant. The minimum level of these Quaint Snow Goblins is Level 280. Just one of them is already a pain to deal with but they do have Soleil with them so they might have an easier time.

"We are here." Crystal stated as she did lead them to a safe path although they needed to be careful.

"We shall wait here then. Sirius and Charon, lay wait and strike when I tell you to." Adrian commanded as the two vanished.

"The Snow Wind Goshawk tend to hunt alone. Their favorite meal would be the Quaint Snow Rabbits." Crystal explained.

"Quaint Snow Rabbits are monsters that have a minimum level of 250 which means the Snow Wind Goshawk should be the same or somewhat stronger. This will not be easy. Thankfully, we are only here to survey if it really has snow wind elemental energy." Adrian thought as a Quaint Snow Rabbit suddenly came out of the thick snow to find something to eat.

"Master! Something is swooping down from the sky." Sirius stated via their soul link.

Just as Sirius stated, a shadow suddenly formed on top of the Quaint Snow Rabbit. The shadow started off as a small dot, but it suddenly grew so large until a one and a half meter tall bird suddenly swooped down. Its talons are like pure ice crystals that pierced the Quaint Snow Rabbit and did not even let it struggle.

In an instant, the Quaint Snow Rabbit got killed and Adrian slightly trembled as the level of the Snow Wind Goshawk is level 265. It is much greater than what he initially thought but it should be manageable since it is only one.

"Can you determine if it really has Snow Wind elemental energy?" Adrian asked Soleil.

"It might know that I am surveying it and suddenly take distance. We need to pin it down first." Soleil stated as all other monsters that she used her senses on felt it.

"Understood." Adrian stated as he immediately activated Gravity Control on the Snow Wind Goshawk.

Chains then sprouted from the ground to also capture the Snow Wind Goshawk but its slightly slender body is actually powerful. Sirius needed to chime in and tie it up with his shadows as well in order to totally subdue the large bird of prey. The Snow Wind Goshawk could no longer struggle but that did not mean that those keeping it pinned down are having it easy.

Soleil immediately used her ability to sense the elemental energy present in the monster. The Snow Wind Goshawk felt this pervasive ability and felt as if it is getting read naked. The Snow Wind Goshawk looked at the small girl filled with the fire element with fear.

"It has the Snow Wind elemental attribute, but it leans slightly more to the wind. It should be enough to test the bonding with her though." Soleil stated.

"Noted. It should be up to me next then. Vayu, please take over my position." Adrian stated as he released the Gravity Control, but Vayu made use of the winds to push the Snow Wind Goshawk down.

"I bet you can understand me. Let me see...what is that spell again that can translate the language of the monster?" Adrian stated as he opened his Scribe Journal to search for the spell. He then took out five pieces of paper and wrote three runic words which are Understanding, Mind, and Link.

When he finished writing those words, he then activated the five talismans which flew to the five beings in that location. It did not take long for them to hear a deepish voice and the source is none other than the Snow Wind Goshawk.

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"Set me free, heathens!" A deep voice actually came from the Snow Wind Goshawk which surprised them. They expected that the voice would be higher in tone since it is an avian monster.

"We shall release you, but we have a proposition." Adrian stated.

"I will not be seen having an agreement with barbarians." The Snow Wind Goshawk stated as if it was some kind of royalty.

"It is either the agreement or I force you into a bond of servitude to that woman there. The first one can control your fate while the last one will not give you such a choice." Adrian stated in a serious tone to which the Snow Wind Goshawk finally pondered.

The Snow Wind Goshawk knew that it will not be able to escape unscathed. It is actually wondering why it is still kept alive, but it suddenly saw Crystal. The clothes that she was wearing is from a tribe that often entered the edges of the Quaint Snowfield. Those that entered are usually hunters that have mounts.

"I see. You want me to try and bond with that woman from that tribe that have mounts." The Wind Snow Goshawk stated which is a testament to its intelligence.

"Since you understand, the agreement is simple. Crystal will commence a Pact of Partnership with you. If she fails, then we will set you free." Adrian stated.

"I agree." The Wind Snow Goshawk immediately agreed as it knew that Crystal will definitely fail.

No one from her tribe has ever bonded with his species. It could even be said to be impossible because the Snow Wind Goshawk have the potential to be a king. Only someone that possesses the qualities of a king could have a bond with it. It looked at Adrian and it instinctively knew that he possesses that quality, but the woman does not.

"I shall now create the magic circle then." Adrian stated as he commanded Paradox to create an intricate magic circle.

The magic circle is similar to a summoning magic circle, but it has been altered. It is the same magic circle that Adrian used with Moksha and Peridot. He set up the magic circle with ease as this is his second time doing it and he has become far stronger compared to that time.

The Pact of Partnership immediately started as soon as the magic circle is completed. The energy of the two suddenly formed into thin threads that connected with each other. The start of the Pact of Partnership is the sharing of memories which starts from their birth to their age now.

This stage proceeded without much difficulty as the Snow Wind Goshawk seemed to have gained interest in Crystal. Adrian could more or less guess that this Pact of Partnership will end up being beneficial to both of them should they succeed. The energies of the two seem to complement each other instead of rejecting.

A few minutes later, a powerful energy started to come out of the Snow Wind Goshawk as its latent power started to test Crystal. A pained expression could be seen from Crystal's face as she cannot easily bear the power of a king of beasts. Just as the string of energies started to weaken, the ice bow that Crystal had suddenly resonated with her.

Crystal's body suddenly exploded in power as well that is equivalent to the power of a king that the Snow Wind Goshawk released. The Snow Wind Goshawk felt this as well and he could see that this woman is worthy of him for a partnership. He wanted to test Crystal once more but the energy that resonated from Crystal's bow suddenly touched him.

The moment the Snow Wind Goshawk could feel that the energy that resonated with Crystal could benefit him, the Snow Wind Goshawk immediately accepted the pact wholeheartedly. When the Snow Wind Goshawk accepted the pact of Partnership, the bow that Crystal held suddenly broke into thousands of snowflakes that surrounded the two of them.

The Snow Wind Goshawk and Crystal suddenly floated in the sky and rotated with one another as they released a powerful surge of energy. So powerful that even the monsters in the depths of the Quaint Snowfield awakened from their slumber.

"Initiate preventive measures." Adrian stated as he suddenly sealed the space near them.

He needed to chug mana potions to make sure that the space remained sealed and no energy leaks out. Vayu did so as well and scattered the wind element in the surrounding in order to add another layer of seal. Soleil controlled the radiant heat to trap the energy leaking out as well but the perceptive monsters in the depths of the Quant Snowfields still came close to them.

About five monsters that are level 350 came close to them and the group thought that they will die but a miracle happened. The energy that Crystal and the Snow Wind Goshawk finally stabilized as their new forms graced the presence of those that came.

Crystal still had the clothes that her tribes wore but there is a thin film of snow silk that covered her body. An ice crown could also be seen adorning her head as if to show the world that she is of royal blood. The Snow Wind Goshawk changed as well as it grew to a full three meters in height while the feathers on its wings looked like sharp black ice.

[You have helped Crystal awaken into a Mythical NPC called the Eternal Winter Queen.]

[You have helped the Snow Wind Goshawk awaken into the Storm Blizzard Goshawk King.]

Crystal no longer felt the same as before as even Adrian wondered how someone can suddenly change that much. The next notifications answered all his questions and even rewarded him and his team members for the achievement.

[You have successfully found the fated partners and helped them awaken.]

[You have gained four levels and + 10 to all stats for this great achievement.]

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[You have successfully found the fated partners and helped them awaken.]

[You have gained four levels and + 10 to all stats for this achievement.]

The sudden explosion of wild energy that came from Crystal and the newly evolved Storm Blizzard Goshawk King caught the attention of everyone living in the area. The hidden boss monsters in the Quaint Snowfields and even the Ke Tribe and Si Tribe that were once part of the Mokesi Tribe.

When the Storm Blizzard Goshawk King finished its evolution safely, it glared at the hidden boss monsters of the Quaint Snowfields to scare them away. It is now equivalent to one of them which is why the Storm Blizzard Goshawk King is confident enough to do that.

Crystal's gaze also changed as she carried a hint of iciness as if she became one with the wind and snow. The aura coming off her is like that of the Ice Queen Elona as she carried herself with the dignity of a queen. When members of Crystal's tribe saw her, they unconsciously bowed down.

An older woman that looked like a more mature Crystal smiled happily as she announced that a 'True War Mother' has been born. The other two tribes that came on mounts looked jealous as they saw that the Mo Tribe awakened their War Mother unlike them. The balance kept between the three tribes will now tip.

"Thank you, Equinox. Without you, I would have never awakened. I know that you might have questions for me but that will take a while. Let me invite you all to my tribe as a distinguished guests since you helped me." Crystal stated as she slowly floated on the back of the Storm Blizzard Goshawk King.

Crystal flew towards the crowd of people looking all powerful and the others could only unconsciously back off. The power exuded by both Crystal and the Storm Blizzard Goshawk King are not something ordinary people could exude. She could probably rival Ascalor if she fights him with the Storm Blizzard Goshawk King.

Crystal signaled the group to follow her as she will escort them to the settlement. The settlement of the Mo tribe is just like the settlement of the other two tribes. They live in what is called a yurt as they also move depending on the season. The group also learned of the differences that each tribe which makes them unique.

The Mo Tribe practices the long-range shooting using bows and uses a short sword for melee attacks. They are nimble in their feet and often choose mounts that are also nimble. Some even ride Snow Apes as they also utilized the trees in the snowy forests.

The Ke Tribe is different from the Mo Tribe as they could be described as the brutes. They tend to mount beasts that are incredibly powerful like the Ice Tusked Boars. They also use heavy weapons and armored their beasts since they prefer being in the front lines to kill their enemies.

The Si Tribe is the spell casting tribe of the three and are naturally attuned to using Ice Magic. The mounts that they use are usually the most stable ones and have innate protection spells like the Frost Shell Tortoise. One could feel the chill in their spine just by looking at them since they freely control the cold.

Each tree tribes live with each other, and they also share everything. The only reason that they split into two is due to the fact that the Three War Mothers back then did not get along after their husband perished on the battlefield. The husband that they all had was the Rider of the North.

The Three War Mothers needed to take charge of the tribe when they learned of their husband's death. They wanted to come with him to war back then, but they were made to stay in order to take care of those that were not part of the war. The disagreement within the Mokesi Tribe also deepened when they were suddenly attacked by those that came from the central plains.

They mostly survived thanks to their adaptation to the cold as those that came from the central plains back then could not easily adapt to the cold. In the end, the three wives of the Ride of the North decided to split up the Mokesi Tribe into three and have a joint council. All of these were told to Adrian, Vayu and Soleil at the yurt of the current War Mother Crya. Crya is the mother of Crystal and the current leader of the Mo Tribe.

"To think that you have made the impossible happen. I did not think that my daughter will be the one to awaken the Eternal Ice Bow. She is now the true leader of the tribe since she managed to awaken it. She even got a Storm Blizzard Goshawk King as a partner thanks to all of you. You have my eternal gratitude." Crya stated as she bowed to the three.

"I know this might sound disrespectful, but we need information of the Rider of the North." Adrian stated as he stated what truly happened to the Rider of the North.

When Crystal heard the words, she could not believe that their great hero became reduced to something like that, but it seems Crya is not shocked. She looked sad as if she reminisced about this moment. It seems only the War Mothers are the ones that truly know what happened back then as it was only passed to them throughout the generation.

"We do not know much of the Great Rider of the North. We only have a passage that is passed to us. From what I know, all three War Mothers have different passages regarding the Great Rider. I shall set up a meeting with them as it is the least, I could do to those that helped my daughter awaken." Crya stated as she left the yurt to go look for the other War Mothers.

Crya managed to arrange a meeting with the Three War Mothers but the pressure they are giving is difficult for Adrian to manage. He is currently sitting down properly without his overly pervasive Asmodian aura. The Three War Mothers gave off a feeling that is similar to her mother.

He is currently well behaved as they eyed him like tigers. The remaining two War Mothers are even looking at him with such intensity as if they want to eat him alive. Adrian already knows what they are thinking without even hearing what they are going to say.

"So, this is the fine young people that helped with Crystal's awakening. To think that they managed to awaken one of the treasures passed down to us. It has been centuries since the last awakened True War Mother has arrived. War Mother Crya must be very proud that your daughter has awakened. She even has a Storm Blizzard Goshawk King as a mount." The War Mother named Fros stated as she eyed at the three of them.

"You are correct with that War Mother Fros. I want to know how they did that as well." The War Mother named Wintar stated as she eyed the three like a wolf stalking its prey.

"The three of them did not come here because they wanted to awaken all the Everlasting Ice Treasures. It just so happens that they encountered my daughter when she was hunting. You could say that the stars just aligned, and we were blessed." The War Mother Crya stated but she could be said to be gloating the achievement of her daughter.

The two War Mother's could be seen rather irritated, but they rather not instigate. They are also counting their unlucky stars as their daughters were not close to the area where the three appeared or else, they would have been the lucky one. Just like Crystal, their daughters are also having a difficult time finding a suitable mount for them.

"So, as a reward for their service, I want them to know the written parchments of our Great Rider Ancestor." The War Mother Crya stated but the other two are not easy to please.

"To maybe ease and also to give a bribe. We can look at the treasures that your clan possesses. We will not promise that we will give you a definitive answer though. We just locked out on the meeting of Crystal and the Storm Blizzard Goshawk King. It may not happen again in a million years." Adrian stated and the other War Mothers smiled.

He knows that there is tension among the three War Mothers, but it is not to the point that they will come at each other's throats. They surely feel disappointed because their Tribe are a tribe of riders. If their children do not have mounts, then that might mean that they are unworthy to lead. Despite being the mother to all of their tribe members, they are a mother to their children as well.

"If that will be the case then we shall agree to show you the parchments." The two war mothers stated as they agreed. They do not want to push their luck and ask the three to help their daughters as they are still outsiders. Getting clues on awakening them should be the greatest compensation they could ask for.

The Ke Tribe's Eternal Ice Treasure is called the Eternal Ice Helmet. It is a helmet with one ice crystal horn pointing at the side and the other being slightly broken. It contained the fierce sturdiness that can rival even Adamantium.

"This helmet seems to have the elemental energy of Snow Steel. I am not a hundred percent sure, but it gives off that fierceness. I am not quite sure on the steel part as that kind of elemental energy is not easy to find in nature. I only based it on the energy that Big Brother Equinox' Kimat have so I said it is steel." Soleil stated.

"It does give off the almost the same energy as Kimat. It might really be steel or metal." Adrian stated as he could feel that it gives the metallic aura that Kimat gives off when one sees him.

The Si Tribe's Eternal Ice Treasure is called the Eternal Ice Necklace. It is a necklace made of an ice crystal that has the pattern of a snowflake. It looked delicate to the touch and can be seen that it might actually melt away from the heat of a person. It is actually bursting with great energy that it makes the person touching it feel cool.

"This necklace has the purest of all the energy as it looks like it was crafted from the coldest ice. It has True Frost elemental energy that is hailed as one of the purest forms of ice in the Alfheim. Only a few elementals have this type of energy as only Elemental Kings can have them." Soleil stated as she remembered meeting an elemental king with this type of energy. She was the most beautiful elemental king that she has seen.

"It seems your treasures are linked to elementals. From looking at the unique aura that all of you emit, it seems that your tribe has great links to an elemental. Only an elemental king can create such items and only an elemental should be able to utilize it.

Do you two see it as well? They emit almost the same aura as you two but more diluted. It seems that their ancestors must have been half elementals like you which is why they feel the same as you." Adrian stated his observation which made the three war mothers shudder.

They did not even need to feel it, but they can see that the demon in front of them could see all of them. They labeled him as dangerous because they felt threatened with this type of people since they are great people in history. The Great Rider was like him as he also can make other people feel naked when they are in front of him.

"Should I make my daughter marry him? His talent might get passed onto the children." All the War Mothers thought of this as they always wanted a strong man for their daughters.

The three tribes do not have a concept of human superiority because they are not entirely descended from pure humans as well. They would not be able to live in this cold climate just because they became acclimated with it. It is clear that they are different from the normal humans since no normal human can live here for all their lives.

"We have done our part. Can you give us the parchments?" Adrian stated.

"We have them but even we could not easily decipher what is written in them. The language from this is already thousands of years old after all. Even our language is not the same as the language from back then." War Mother Wintar stated.

"Luckily, my big brother here is a Scribe. He could probably read that." Soleil stated.

"It also depends on if they used the old runic alphabet then I can read it." Adrian replied.

The three war mothers then put out the parchments that contained the story of the Great Rider of the North. The war mothers knew the story from the passed down legends they were given by the previous war mothers. If the young demon in front of them could really read it, then they will also truly learn what is written.

Adrian looked at the parchments and they only held two sentences each. Each parchment could also be described as written by different people. The writing pattern is not the same despite the same characters. He sighed with relief that he could actually read it, but he guessed that he should be able to since the language back then was all the same.

"The sentiments of the writers of these parchments could clearly be felt. I can feel that the longing and love that they have for the person that they dedicated it to." Adrian thought as he read the passages out loud since he knows that even the war mothers wanted to learn what is the things inside.

"Just like the intense northern wind, you came into my life suddenly. You left like the northern wind as well but the chill that you have engraved with in me will never be forgotten.

You were as great as the ice that never melts. Cold to the enemies yet warm to the touch towards your people.

You have could distinguish the characters of any being you come to. In the end, you did not know that you became very distinguished to us as well." Adrian stated.

"So, it is like a love letter and a farewell letter as well." Vayu stated but he also knew that the passages carried hints of the attitude and power of the Great Rider of the North.

Just as they thought that it was done, the three parchments suddenly glowed.

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Once Adrian deciphered all the information regarding the three parchments, all three suddenly glowed in a blinding light. The three parchments then became particles of light that morphed into a blue crystal. This blue crystal suddenly emitted a beam of light that pointed towards the Quaint Snowfields.

From the direction of the beam, it is pointing at the direction on the middle part of the Quaint Snowfields. The war mothers do not know what happened as this is uncharted territory even for them. It is also pointing at a location where there are numerous monsters. It is not safe to go there unless they are extremely powerful.

"It seems there might be a ruin there that has details of the Rider of the North. The three parchments did give us some information about him, but they are vague. The three parchments described him as quick as the north wind, solid as ice, and can determine other people's character. The parchments did not say what his actual ability is." Adrian stated as he stood up to prepare to go towards the area the beam of light is pointing to.

Adrian is about to take the crystal that formed from the three parchments when it suddenly released a chilling wind that rejected him. A layer of frost could be seen on Adrian's right hand and his health also decreased by 5%. It seems that it was only a warning this time but the next time that he does that would no longer be a light punishment.

"It seems that crystal is filled with extreme frost energy. Only those that have great resistance towards the ice element will be able to wield it perfectly." Soleil stated as she could see that the crystal is pure ice elemental energy.

"I will lead them to the area where the crystal is pointing to." Crystal suddenly volunteered as she also wanted to test out her abilities.

"I cannot just ask you to mobilize as you have just awakened. Even they will not be able to help you when you go to the center of the Quaint Snowfields. They may be strong, but you are currently stronger than them." War Mother Crya stated as she is worried.

"Why can I not escort them when I am stronger than them?" Crystal asked.

"You may be stronger, but they have mastered their abilities. You have recently just awakened and have yet to train your newfound abilities. You are not only endangering yourself but also them if you were to run amok." War Mother Crya stated which is perfectly reasonable.

"Is there no other choice Soleil? Can you do something?" Adrian asked.

"We can summon an elemental that is of the ice element but that would mean me, and my father being weakened a bit. We will need to maintain the ice elemental while traversing so it would be up to you to help us get to the center." Vayu stated as he knows how to summon an elemental with Soleil.

They would need to sacrifice 20% of their stats for the whole duration. They would still be able to fight but they will not be able to deal as much damage as they would. Adrian knows that the Mokesi Tribe will help them but the only ones that could grasp the crystal is those from the direct lineage of the war mothers.

"Summon the Ice Elemental then." Adrian stated.

Soleil then stood up and asked Crystal for a drop of her blood. The war mothers might not like this request, but Crystal wanted to help anyway that she can. Crystal created a small shard of ice that she used to prick her finger. Soleil then took that drop of blood and dropped it on a snowball that she made.

Soleil and Vayu then started to concentrate to the utmost as she spoke in a language that they could not understand. The surrounding suddenly became freezing cold to the point that even the members of the Mokesi Tribe can feel a slight chill on their skin. A slightly small figure suddenly started to form from the snowball that contained the drop of blood from Crystal.

[Soleil and Vayu have called a High Ice Elemental successfully.]

[Due to successfully calling forth a High Spirit, the reduction in stats will only be 15% of the total stats for each of the caller for the duration of the pact.]

A white looking snowman suddenly looked at everyone and they were shocked by the power being emitted by the High Ice Elemental. Upon seeing the crystal beaming the light towards the Quaint Snowfields, the snowman suddenly jumped from the ground and opened its mouth wide to eat the crystal.

The crystal then emerged at the body of the snowman as it became its new core. The unexpected thing is that even the High Ice Elemental has great compatibility with this crystal. A few more notifications got triggered upon the High Ice Elemental ate the crystal.

[The High Ice Elemental has ingested a Great Frost Memory Crystal.]

[Due to its compatibility with the element, the stat reduction has become 10% instead of 15% per caller of the High Ice Elemental.]

[The High Ice Elemental blesses those that are near it to be immune to the effects of the cold.]

"Nice! With this, we will no longer fear the Quaint Snowfields." Adrian stated as he remembered that his health got reduced at a great rate inside the Quaint Snowfields due to the cold.

Even drinking the Heating Pill that he bought from the auction cannot help him against the cold. Soleil could basically be immune to the cold because she is basically a walking fire girl. Vayu has great resistance, but he also lost great amounts of health inside. If not for Crystal guiding them to a safe path, then they would have died but she cannot do it this time.

"We shall prepare two of our warriors to support the both of you. We must also know what is inside those ruins. We pray for your safe return to the tribe." The war mothers stated to wish safe return to not only the three but also their chosen warriors that will accompany them.

[You have entered the Quaint Snowfields.]

[Health will be reduced per movement inside the field. Standing for too long in one spot will give you frostbite.]

[Stats will be decreased by 5% because of the lacking affinity with the Ice element.]

[Attack speed will decrease by 10%.]

[Movement Speed will be decreased by 10%.]

[You are being blessed by being in the presence of a High Ice Elemental.]

[All the negative effects of the Quaint Snowfields will be negated as long as you are in the presence of a High Ice Elemental.]

"The Ice Elemental is really effective. Please lead the way to the ruins." Adrian stated as he let the High Ice Elemental shoot the beam that the Great Frost Memory Crystal generates.

The group then followed the beam that the High Ice Elemental generated but the monsters that welcomed them are not easy to deal with. The first ones that they have to deal with are the Quaint Snow Rabbits. Adrian knew that he cannot pull his punches anymore and decided to summon his three hard hitting soulbounds.

"Greater Summon: Sirius"

"Greater Summon: Kanlaon"

"Greater Summon: Kimat."

A terrifying aura suddenly came from Adrian as he no longer hid his soulbounds. The moment all three were summoned, the monsters that are in the area suddenly trembled as they could feel that

their bloodline is inferior. Since the Quaint Snow Rabbits are not that intelligent, they can only react two ways which is attack or run away.

The Quaint Snow Rabbits did the former as they immediately started to charge towards the group. The small rabbit that looks cute and small would create huge shockwaves. Kanlaon immediately activated its Fire Elemental Dragon Ball to increase the heat in the surroundings. The Quaint Snow Rabbits are monsters that have the same qualities of an elemental.

The moment the temperature started to rise; the charge of the numerous Quaint Snow Rabbits suddenly started to slow down.

"Sirius use Nether Rush."

"Kimat! Follow up by creating a lightning field around those that want to get away."

"Kanlaon start charging or your breath attack."

Adrian started to issue commands in order to assert his dominance of the group. The members of the tribe might be following him, but they are still judging him. If he needs to assert dominance so that all his orders will be heard correctly then he must show that he deserves the respect.

The next scene shocked the members of the tribe that still judge the leader of the group. All Quaint Snow Rabbits that headed towards them suddenly melted immediately upon getting hit by all three skills of the soulbounds. What they did not know is that Adrian used all of his Primordial and Nether Energy towards Kanlaon so that the enemies will definitely die.

"Some things need to be done to create a hierarchy." Adrian thought as he has already acclimated to his leadership roles.

Chapter 1038

The next few moments could be said to have been done without much problem. The teamwork of all of them got built up with the succeeding opponents. Adrian led the team efficiently as he could although there are still gaps. Thankfully, he could supplement the gaps with his soulbounds.

Saena might not be able to heal as fast as Levin Cloud could, but she can heal the whole team without worries. The status anomalies could also be easily absorbed by her and also be used against their opponents. Just as they thought it would be smooth sailing towards the pointed direction, a sudden announcement to the three of them shocked their cores.

[The outer and middle part of the Quaint Snowfields has been transformed into an Anomaly Dungeon.]

[All monsters inside the forbidden zone field will be part of the temporary Anomaly Dungeon.]

Anomaly Dungeons are a new type of dungeons that are created in Pandemonium. It is a rare type of dungeon that has different types to activate. It is also a dungeon that is different from an instance dungeon that can only be created when you have a quest.

Anomaly dungeons are special dungeons that can transform a field dungeon momentarily. It would swallow everyone in the area and even the one that activated the Anomaly Dungeon could clear it. It is a great concept to make the game even more chaotic and fun.

The concept of Anomaly Dungeons based on the things posted in the patch notes are rifts in the world that change the concept of time and space. Ever since a dark god managed to touch down on

the world, rifts of different worlds suddenly started to leak out into the world. As the different worlds were once connected to the main world, objects related to the other worlds can pull the rift closer to their location.

It has been long since that patch, but this is the first time that Adrian experienced an Anomaly Dungeon. Even the forum only knows a handful of them since you cannot generate an Anomaly Dungeon forcefully. The fact that the Great Frost Memory Crystal is the thing that triggered the Anomaly Dungeon is pure coincidence.

He would have welcomed such a thing, but he is not confident in a Forbidden Zone. All the monsters that will populate the dungeon would be from the forbidden zone. What is even scarier is the fact that they will be 10% stronger than before.

The snow suddenly shot up to the sky and swallowed all of them inside the dungeon. The effect of the High Ice Elemental is still in effect which is why they are safe from the respective debuffs. The only problem that he faces now is the increased strength of the monsters.

He also has NPCs that he needs to worry about which makes it even more difficult. He actually thinks it is a blessing that it was not Crystal that accompanied them or else she might have died. Adrian explained the situation to the others as an Anomaly Dungeon does not have an exit as it can only vanish once it gets cleared.

"I would have to make sure that no one dies on my watch. If I can deliver their warriors safely then they might help me later. I should get as many brownie points as possible. An all-out war is not that far in thought with the way things are heading," Adrian thought.

"Everyone, be sure to stick close to me as we do not know what might happen inside. I will not be able to help you if you stray too far. Sirius, scout ahead of us," Adrian stated.

Sirius suddenly stepped out of Adrian's shadow while he summoned Charon and Dodu. He needs to thread carefully as the damage that they get in the dungeon is mainly magical in nature. Although, physical damage is also great due to some monsters that tend to charge attacks.

Sirius suddenly reported back that something is following him. Adrian borrowed Sirius' eyes to see the enemy and it was huge. It could be called a titan as it is about ten meters tall. If it was that tall then it would have been difficult to hide but it emerged from the snow when Sirius stepped on it.

"Everyone! Get ready! An enemy is coming with great force," Adrian commanded as the people in the team prepared their weapons.

The members of the Mokesi Tribe no longer see Adrian as inexperienced as he basically did two things at one. Adrian was both the leader of the party and the scout. Both roles need to be trusted in order for the party to survive which is why they are now giving him the undying trust as much as they can.

"Sirius! Stand in front of us," Adrian commanded.

The Mokesi Tribe thought that Adrian would sacrifice one of his soulbounds to stop whatever is charging at them. They can determine that the one chasing after Sirius is great in stature. The snow that it is blowing away is basically five meters in height. The thing that is following Sirius could be described as a large ball that looked like two igloos that formed a sphere.

Sirius stopped about ten meters away from the group while the rolling igloo ball is about fifty meters away. The speed of the igloo ball started to speed up and would crash against Sirius in a matter of seconds. Just as the igloo ball hit Sirius, Dodu suddenly glowed and Sirius as well.

A golden glow covered Sirius while Dodu's large health pool suddenly dropped to 50%. Only magical damage could damage Dodu or a skill that can ignore his physical immunity which is extremely rare.

"It has combined magical and physical damage, but the latter is more powerful." Adrian stated as concluded that the golem is a mixed damage being like the other.

Monster Name: Quaint Snow Golem

Tier: Epic

Level: 300

HP: 100%

MP: 0/0

Description: A Snow Golem created by an ice mage back then that has been transformed due to the prolonged exposure in the Quaint Snowfields. It is made up of the magic snow that the Quaint Snowfields have which is why it can deal magic damage to those that make contact with it. It is extremely territorial as it was made to guard the dying breath of the mage that created it.

The igloo ball stopped in front of Sirius as he tanked the hit thanks to Dodu. Sirius immediately started to attack the Quaint Snow Golem physically, but the damage is minimal. The lost body part is also supplemented by the snow around it.

"Greater Summon: Kanlaon!" Adrian shouted as Dodu returned back to the Soul Chamber.

All of Adrian's soulbounds attacked the Quaint Snow Golem before it could attack them. Sirius used the shadows to deal magic damage, Kanlaon fired his breath attack and Charon immediately connected its chains to them and started to slowly absorb the health of the Quaint Snow Golem.

The Mokesi Tribe members thought that they were getting sacrificed since the undead tethered them to it, but they soon learned the truth. A thin barrier started to coat them, and they instinctively knew that it came from the undead. The huge casket is throwing them off but the soon got accustomed to it.

Soleil chose to not summon Regulus immediately as she needed to save that skill for later. Since the half-elementals do not use mana to cast spells as they have infinite amounts of it, they are still restricted to the area they are in. Inside the Quaint Snowfields, the number of fire elementals are small which is why Soleil needs to be intelligent in using her skills as well.

She used fireballs to deal great damage to the Quaint Snow Golem while Vayu used his wind mastery to ignite the flames even further. Since elementals use natural forms of magic, the elemental energy that they create also succumb to the laws of physics in that world. It is also the reason why inventors love to be in contact with elementals.

A barrage of attacks hit the Quaint Snow Golem, but it showed no signs of reacting. It only started to react when its health dropped to 90% in one instance. The igloo ball suddenly spun around and created a snow wave that blurred the vision of everyone present.

"Charon! Soul Imprisonment!" Adrian hurriedly commanded as the chains attached to all of the party members suddenly pulled them inside the casket.

Adrian touched Charon and used Blink to get away from the scene. The next thing that he heard is a large explosion that also blown him away despite using Blink three times to gain distance. The Soul Imprisonment ended abruptly after as curious gazes suddenly looked at Adrian.

They did not know why he suddenly pulled them to a pocket dimension, but the answer is right in front of their eyes. A large crater that is ten meters deep with the Quaint Snow Golem in the middle could be seen.

Chapter 1039

A large crater could be seen in the location where Adrian and the others. The party members are shocked of the terrifying power that a ball golem could muster. Just as they thought it was the end, the Quaint Snow Golem started to spin like a top as it created a twister that gathered the snow from its surroundings.

Monster Name: Quaint Snow Golem

Tier: Epic

Level: 300

HP: 85%

MP: 0/0

Status: Health Recovery

"It is regaining health through the snow." Vayu stated as he suddenly charged with his katana.

Vayu charged towards the Quaint Snow Golem as he needed to stop it from recovering health. They almost exhausted all they could just to decrease its health by 10% and the 5% health damage it accumulated from its own attack. If it has a restoration mechanism, then they would definitely die from exhaustion instead of the Quaint Snow Golem.

Vayu unsheathed his katana which is filled with intense wind elemental energy. With just one upward slash, the snow tornado that the Quaint Snow Golem created got cut in half and dispersed. Soleil followed that up with a Fire Tornado that she casted in advance while her father dealt with the Quaint Snow Golem's protective snow tornado.

Kanlaon sent his Fire Elemental Dragon Ball to the center of the Fire Tornado in order to strengthen its power by 50%. Kanlaon then made use of the Wind Elemental Dragon Ball to aid Vayu as he made it follow the latter. Sirius is followed by the Darkness Elemental Dragon Ball as well. The Frost Elemental Dragon Ball is sent near the Mokesi Tribe members as they usually use attacks of that element.

Adrian then learned an interesting fact about Kanlaon's Genesis Dragon Breath. It seems that the elements used are dependent on the Elemental Dragon Orbs used to create the magic circle. The

remaining Elemental Dragon Ball that Kanlaon have are Earth and Light which is the element of his current Genesis Dragon Breath.

The Quaint Snow Golem wanted to spin once more as it was programmed to restore the health that it lost when it attacked. Sirius then used his shadows to hold the Quaint Snow Golem down, but it is difficult even with the aid of the Darkness Elemental Dragon Ball. The two members of the Mo Tribe then pointed their arrows upward and unleashed it.

The arrows that flew high up then curved back down to the area of the Quaint Snow Golem. The arrows transformed into ice doves upon release from the bow and exploded into ten ice arrows each that landed to secure the shadows that Sirius generated.

"Glacial Grasp!" the two members of the Si Tribe stated as their magic transformed the snow in front of them into ice.

The ice that has been transformed into snow became frozen hands that are sent towards the Quaint Snow Golem. The two ice hands came from opposite direction and clamped the two sides of the Quaint Snow Golem to make sure that it does not move.

"Soul Recall!" Adrian then activated a summoning skill that he usually uses when he knows that numbers make a difference.

A door from the underworld then slowly got emerged from the ground. Everyone that saw this gate could feel a chill down their spine as it was made using the power of the dead. The gate burst open, and a chilling wind is sent towards them as a beautiful maiden emerged from the gates.

[You have summoned a soul of a forgotten maiden that passed away in the Quaint Snowfields.]

[You have summoned the Quaint Snow Maiden.]

[Her level will be adjusted to your level since she is far stronger than you.]

[The summoned Quaint Snow Maiden can use three skills.]

[The summon duration is 10 minutes.]

The Quaint Snow Maiden could be described as a beautiful woman that looked as if she will melt from the heat of the sun. She looked like a Yuki-Ona or a Snow Woman in Japanese mythology. She might look gentle, but she is very powerful despite her beautiful and charming appearance.

Adrian thought that he will use his luck and summon an Aspect of Death, but it seems that it is not easy. The area also affects the Soul Recall spell, which is why he did not expect much, but he has to make do. The problem they have now is crowd control.

Adrian immediately looked at the three available skills that the Quaint Snow Maiden has. The temporary measure that they used to lock down the golem will not hold long as it also uses intense concentration from the users of the spells and magic.

"Embrace of the Eternal Blizzard."

The Quaint Snow Maiden heard the command and a beautiful giggle reverberated in the area. A powerful blizzard suddenly enveloped the area where the Quaint Snow Golem is pinned down. Ice

suddenly started to grow from the bottom of the Quaint Snow Golem until half of its body got covered.

The spell called Embrace of the Eternal Blizzard is more of a large area of effect crowd control skill than a large damage per second skill. It freezes the enemies in the area for ten seconds while also dealing a small amount of damage. If one is lucky then they can apply frostbite, but the Quaint Snow Golem cannot be afflicted with that status ailment.

"Dance of the Million Snowflakes!" Adrian commanded as the Quaint Snow Maiden floated in the air and started to dance gracefully.

With each quarter of a second, hundreds of beautiful snowflakes are generated. These snowflakes might look beautiful, but they hold incredible sharpness and power. Within the ten seconds that the Quaint Snow Maiden halted the Quaint Snow Golem, the snowflakes already surrounded the latter. As she finished her last dance movement, the snowflakes suspended in the air became shuriken that pierced the Quaint Snow Golem.

The ten seconds also proved incredibly useful to the other team members especially Soleil. With enough time to accumulate power, she created Giga Fireball. An extremely large fireball that has ten thousand times the power of a normal fireball. The miniature sun, which is the Giga Fireball, then came crashing down on the Quaint Snow Golem.

Due to the intense temperature clash, a powerful explosion blew all of them away. All of them got injured because parts of the Quaint Snow Golem became shards that are sent towards their direction. Some even got hit on the head which caused them to faint, but the most important thing is that they are still alive.

Vayu is the first one that recovered and checked on the status of the Quaint Snow Golem. He can see that the Quaint Snow Golem is still functioning but half of it has already melted with its core exposed. The core of the Quaint Snow Golem looked like a blue metal that absorbed the cold.

"Its core is made up of Frostlasting Gem. It is a stone that can sap all the heat in the area and can also feed on the snow or ice around it. It is extremely rare in this region that almost everyone living here wants it. It can even drive the other tribes to war just looking at its size." One of the Mo tribe members stated as they clearly know how valuable this gem is despite it being the size of a baseball.

"All of you! Aim for the core." Adrian shouted as a fierce battle erupted to destroy the core of the Quaint Snow Golem.

Ten minutes later, the Quaint Snow Golem is no longer functional as the core it has shattered into pieces. A huge amount of experience points flowed into Adrian, Vayu and Soleil as they did defeat a monster that is fifty levels above them. The only thing that they could collect as loot is the shards of Frostlasting Gem since monsters hunted with NPCs often have different drop mechanics.

"Thank you, Quaint Snow Maiden. I ask for one more wish. Please help my comrades and use the 'Miracle of Ending Winter'." Adrian stated with a humble voice.

The Quaint Snow Maiden that only showed a stoic expression could be seen smiling as she rubbed Adrian's head. The Quaint Snow Maiden suddenly started to dance one last time accompanied by her beautiful melodic voice that is as beautiful as winter.

All of them that heard the voice suddenly started to recover their health. Those that were knocked unconscious because of an attack to their head woke up. The Quaint Snow Maiden that danced and sung for them suddenly started to turn into beautiful particles of light as her warm smile imprinted itself in their hearts.

[You have heard the rare song of the Quaint Snow Maiden called the Miracle of Ending Winter.]

[Health has been restored back to full.]

[Mana has been restored back to full.]

[All status ailments are washed away thanks to the effects of the song.]

[The Quaint Snow Maiden thanks you for letting her perform her beloved song.]

[You cannot summon the Quaint Snow Maiden again for this Anomaly dungeon.]

Chapter 1040

The Quaint Snow Maiden is also called the angel of the Quaint Snowfield because it was a monster that healed those that are injured. It can only heal you if you manage to survive and be lucky enough to encounter it. The fact that Adrian could summon such an elusive being is a great testament to how good his karma is.

Soul Recall might summon a random monster, NPC or aspect but it has a hidden mechanism that bases the summon on the summoner's karma. The Quaint Snow Maiden that Adrian has summoned is one of the dead Quaint Snow Maidens that answered his call to help them traverse the Anomaly Dungeon.

It is indeed a great blessing to summon such a magnificent and beautiful being. The Quaint Snow Maiden is also something that the Mokesi Tribe worships as they are also close to that of an Ice Elemental. Their wonderful voice is also said to be the most enchanting thing to be ever heard in the frigid north.

In fact, the Ice Queen Elona is said to have been a Quaint Snow Maiden that transformed herself into what she is now. No one knows for sure, but her perfect handling of the ice element is the basis of those rumors. She is also rumored to have a very beautiful voice that can warm the hearts of those that hear it, but she usually shows her cold side.

"We were lucky that our leader managed to summon a Quaint Snow Maiden. If we did not, then we might have lost two of our members." One of the archers from the Mo Tribe stated as two members got hit on the head and was profusely bleeding.

"I guess I was lucky enough to do so. We shall rest and check on the others before moving forward. An Anomaly Dungeon does not close or give an exit unless one kills the monster that is holding the core of the dungeon." Adrian stated as he really was lucky that he summoned such a being.

They proceeded after checking that everyone has been healed fully and no one has hidden injuries. The next monsters that they encountered were Quaint Snow Foxes, but they were fewer in number than the Quaint Snow Rabbits. The only problem in facing them is the fact that they are extremely nimble and can dodge instinctively.

The group could only hunt them when they cornered one or when Adrian surprises them with a partial summoning. Just as everyone is thinking that they are fine in killing the Quaint Snow Foxes,

shards of ice are suddenly hurled towards the group. Fortunately, Soleil raised a flame shield to protect them, and they were already covered in a thick barrier due to Charon's help.

Adrian looked at the direction where the ice shards were hurled and gasped. He could see a monster with a bright golden soul. It was a Quaint Snow Fox but is actually a variant of the species. Adrian wants to have it, but he is already going to fill in his seventh soulbound using the egg planted in Pann's backyard.

"Master, it is a good candidate to be my subordinate." Sirius suddenly stated which Adrian remembered his Alpha title that gave him command over two subordinates of the same family line.

Foxes are still considered as Canidae which means they are indeed capable of being part of the pack. The only problem in getting the Variant Species of the Quaint Snow Fox to be part of Sirius' pack is the fact that only he could urge it. If Adrian steps in, then that would mean Sirius did not get the respect that is needed to recruit the Variant Species of the Quaint Snow Fox.

"Let me clear the other then. Sirius, go and drag her to the shadow world for a minute." Adrian commanded as a small star is already forming on his hand.

Adrian also used Gravity Control to pin down the Quaint Snow Foxes while leaving the variant alone. Sirius did as he is told and immediately dragged the Variant Species of the Quaint Snow Fox to the shadow world. With a snap of his finger's Adrian made the small star explode to create a black hole.

The Quaint Snow Foxes that were pinned down by the Gravity Control is released from the latter in order to get sucked into the black hole. Those that were close enough to the black hole got sucked in while those farther managed to gain a bit of distance. Unfortunately for them, Adrian with the help of the Cube of Paradox casted Quantum Cascade.

All the Quaint Snow Foxes that managed to think that they got away are all pulled towards the black hole since it is the epicenter of the Quantum Cascade skill. All of the Quaint Snow Foxes that everyone was fighting got sucked in the huge black hole that Adrian created. The members of the Mokesi Tribe gulped upon the sight of this as only powerful magic can do such thing.

"Everyone! Please get ready as they will be sent out after less than ten seconds. They are still not dead so please get rid of them as they are spit out." Adrian commanded as he worried if Sirius is doing great in recruiting the Variant Species of the Quaint Snow Fox.

"Where have you brought me?" the Variant Species of the Quaint Snow Fox stated as she can only see darkness.

The Variant Species of the Quaint Snow Fox then raised its two tails and created a bluish white flame that is not hot but instead cold. This is the special skill that it got after getting another tail called Frost Fox Fire. It is also the only thing that distinguishes it from the rest of its kind that rarely use their intellect as she also gained great intelligence when she grew another tail.

The Variant Species of the Quaint Snow Fox is currently at level 270 which is forty levels higher than Sirius. The Variant Species of the Quaint Snow Fox then created more Frost Fox Fire to

illuminate the surroundings but all it could see are shadows. She can only remember a black unidentified thing swallowing her before coming here.

"You! Join my pack!" Sirius suddenly stated as his voice could be heard as a whisper in the Shadow Realm.

"Show yourself coward! I am a great and mighty thing that has transcended my own kind. I will never bow down to anyone." The Variant Species of the Quaint Snow Fox replied.

"Join me while I am still being nice. I do not mind juggling you a bit to make you change your mind but accept my offer while I am still being nice." Sirius stated as he has yet to show himself.

"If you do not show yourself then do not blame me for being violent." The Variant Species of the Quaint Snow Fox stated as she released Frost Fox Fires around her.

The Frost Fox Fire fizzled as it did not hit anything in the vast Shadow Realm. A laugh could suddenly be heard, and it actually came from Sirius himself. It is said that the soulbound often takes after the master and Sirius is the first one contracted by Adrian. One could say that Sirius has seen all sides of Adrian's character and learns from him.

"You cannot leave this place unless I want to. I can leave you here for all eternity. You must choose to follow me or be left here. The time is ticking because my master needs to also exit from the Anomaly Dungeon." Sirius stated but his voice is just like whispers in the wind that scatters all over the area.

The Variant Species of the Quaint Snow Fox can suddenly feel something that it only felt from the monster kings of the Quaint Snowfields. She can feel fear and an immense presence staring at her as if she is being looked down upon. She looked around but nothing could be seen until she looked up.

The Variant Species of the Quaint Snow Fox looked up and Sirius' form could be seen towering over her. Sirius has always showed himself to her, but she could not see him easily because she only looked around her and not up. The moment she looked up; she could see the fearsome black mass made of nether energy that is the Abyssal Fenrir.

Sirius true form can only be summoned in the Shadow Realm or to be more specific the Abyss which is the deepest parts of the shadow realm. Even the shadow people dared not to traverse the Abyss as it is very dangerous, and one could easily get lost inside of it but that is not true for monsters that are from the Abyss.

Sirius blew away the Frost Fox Fires as if he was blowing out a candle. His great and fearsome figure that is twenty meters high can only be seen in the Abyss.