O Summoner 1091

Chapter 1091

The three War Mothers are all in their full battle armor once they got the news that the Horseman of Death in the northern area. They wanted to join forces with other forces of the north but getting their alliance is not easy. The Glacial Barbarians should have been part of the Northern Alliance that they are setting up, but their great warlord refused.

"We are the Glacial Barbarians! No enemy is too powerful for us. We do not need a puny alliance to go against a vengeful specter of the past." The great warlord of the Glacial Barbarians stated as a reply to the alliance request and it also became his famous last words.

The others from the north also did not immediately get a decision but they should now know the power of the Horseman of Death. The great warlord of the Glacial Barbarians that is famed for his title as the One Man Army died in just a matter of minutes. Even his village is not spared from the destruction as death is the only thing that awaits those that face the Horseman of Death.

The Three War Mothers gazed upon the destruction that the shell of their ancestor has done. If the Horseman of Death is not stopped then he could swallow the whole north in a great catastrophe. The Three War Mothers also noted the strength of the Horseman of Death and concluded that they could not defeat it even if they challenged it now.

The Three War Mothers immediately rode to this area when they heard of the Horseman of Death arriving, but they also informed all the people of the north. Due to this, scouts and messengers arrived at the scene as well, but they are only greeted with cold hard truth that they will not be able to save themselves from the pain inflicted by the Horseman of Death if it does come to their territories.

The Northern Alliance that the Three War Mothers created has solidified its position this day but even they thought that it is too late. The Horseman of Death has already claimed multiple lives when it returned back to the north. It is not unsafe to say that they will sacrifice many more to make sure that their ancestor rests in peace.

All of the scouts that were in the scene are all horrified of what happened. Due to this, the Three War Mothers expected that the armies of the north will rally today or early tomorrow morning. The three War Mothers prayed that the Horseman of Death will not move from its location until tomorrow as their plan to kill it will rely on it being in the north.

Just as the Three War Mothers were having a briefing with themselves, Crystal suddenly informed them that someone was coming. She managed to grasp the presence but is unable to decide if the guest is hostile to them. She did not want to assume that it was an enemy because the presence he felt did not bear any hostility.

"It is glad to meet you again, the Three War Mothers." Adrian stated as he appeared suddenly in the air in front of them.

The Mokesi Tribe warriors pointed their weapons and magic at him but later retracted when they learned who the presence was. The Three War Mothers is even more delighted by the fact that Adrian is here in the north as well which means he is going to fulfill his promise. They knew that

they gave him a task, but they did not really expect him to complete it but him being in the north reassures them that their promise is now valid.

"Benefactor Equinox! It is great to meet you." Crystal stated with great enthusiasm while the other two daughters of the other two War Mothers also paid their respects. They knew that Adrian was the key of Crystal awakening, and they might also get blessed if they stayed in his good side.

"I see that you have become much stronger than before. It is great and they must be the daughters of the other two war mothers. As expected of talented individuals, they are already in the bottleneck of assimilating with your treasures. I guess, the only things that they need are the mounts suited for their combat." Adrian stated as he could see that the treasures are already resonating with the two daughters.

When the two daughters heard of this, they were elated because they could also awaken like Crystal. They were jealous of Crystal, but she was also helping them find the mounts that could be their other half. They were still not able to succeed because the mounts that they tried to tame all perished due to the intensity of their power.

"For the benefactor to say such a thing is such a great praise." One of the daughters of the War Mothers named Glacia stated.

"I am not kidding. You have already attained affinity with your treasures. The only thing needed is a mount which would probably be in the deepest parts of the Quaint Snowfield as only those monsters could take the great burden of being bound to all of you." Adrian stated but his chat with the daughters is cut short since he needed to explain the situation to the Three War Mothers.

Levin Cloud, on the other hand, is currently attached to a tree as a spirit. The three that he is attached to is a dead tree that has no more life energy. This should have been impossible if he was a normal Leshy, but he is not as he has both life and death energy. He is currently observing the Horseman of Death from a distance of a hundred meters to see what he was doing.

From his observation, it seems that the Horseman of Death is ding some sort of ritual as it is drawing a magic circle on the ground in a diameter of fifty meters.

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The magic circle that the Horseman of Death is creating spanned to a diameter of fifty meters. Levin Cloud is carefully observing as the Horseman of Death does not want to get bothered. Any being that is considered living will suddenly die when it touches the area of the magic circle as their life force is sucked away immediately.

"I cannot see it perfectly. I must send the image to Adrian." Levin Cloud stated as he needed to find a way to get a full view of the magic circle since he cannot read runes like Adrian.

In order to see the whole magic circle, he needed to slowly transfer from dead tree to dead tree until he is about ten meters away from the magic circle. Once he became close, it was still blurry which is why he needed to carefully stretch his body from the dead tree in order for the Horseman of Death to not notice.

"There! I can see all of the things. Sending the picture to the group chat for them to see." Levin Cloud stated as he slowly retracted back to the dead tree, but it was too late.

Levin Cloud made sure to pick the dead tree that the Horseman of Death is looking away from to minimize his presence, but it seems that the horseman has eyes on the back of his head. The moment that Levin Cloud is about to return back inside of the dead tree, the Horseman of Death suddenly slowly rotated its head to its back and looked directly at Levin Cloud.

Levin Cloud tried playing it off like he is just an extension of the dead tree, but the Horseman of Death finally saw that he had a soul. The moment the Horseman of Death could see the powerful soul that is brimming with great holy brilliance, it suddenly spoke just one world but sent chills down Levin Cloud's spine.

"Sa..cri..fice!" The Horseman of Death stated with a terrifying tone.

Levin Cloud immediately knew of the danger and immediately retracted away from the dead tree to transfer to another one but the trunk of the dead tree he is fused to suddenly got sliced cleanly. Thankfully, his body is still intact as it is not affected unless the whole tree is obliterated.

"Nice try, skull face!" Levin Cloud stated as he escaped to the other dead trees. When the Horseman of Death realized that the brilliant soul it wanted to reap cannot be killed by slicing, the Horseman of Death resorted to a more brute approach. The next tree that Levin Cloud entered suddenly exploded into splinters as the Horseman of Death used its magic power to make it turn to dust.

Levin Cloud's body suddenly materialized out of thin air as he managed to safely exit the dead tree in time but that also means he got injured in the process. He did not know what to do as he suddenly felt a great power locking onto him and is trying to pull him towards the Horseman of Death that is not moving from its location.

Luckily, Levin Cloud managed to touch another dead tree along the way and hide inside it. He wanted to transfer to another one but the current one he is latched on also exploded into splinters. This time, Levin Cloud did not detach himself as he knew that he would just repeat the same cycle. He fully accepted the damage this time, but he did not expect that it would be fatal.

Due to the fatal damage, his passive skill got activated and he exploded into vines as well and seeped into the ground. When he managed to collect all parts of his body, he did not resurface immediately but buried towards the raid party. He needed to inform them of one crucial thing.

Levin Cloud managed to find out that the Horseman of Death wanted a sacrifice and is not even leaving the vicinity of the magic circle it created. He wanted to know if it is planning something somehow, but he needs the help of others to see. He slowly recovered his health along the way to the raid party.

"The magic circle is not familiar to me as it is not using runes affiliated with spirit magic." Faust stated.

"It is also not using the elven language." Anastacia added.

"It is a language used in the far north and can only be read by those that have special blood." Adrian stated as he suddenly appeared along with three women NPCs that is more powerful than the guild masters of the three guilds.

Adrian then explained to them the origin of the Three War Mothers. He then explained to them that the Three War Mothers will be joining them for this raid and some reinforcements from the north as well. When the guild masters heard of this, they are surprised but delighted as warriors from the northern continent are very powerful.

"The magic circle is basically some sort of sacrificial magic circle to bring forth something to the world. What the Horseman of Death wants to bring forth? Even the three War Mothers do not know as their tribe is not really into summoning gods and whatever." Adrian explained.

"I also saw that the Horseman of Death did not want to leave the magic circle despite wanting me greatly as a sacrifice. It seems that the magic circle that it created will lose effect once it leaves but I am not sure on that part." Levin Cloud stated.

"Well, we can test the waters now on that theory. So, who has knockback skills that can make a raid boss fly away by at least ten meters?" Adrian asked as Levin Cloud's observations are also on point.

A few people raised their hands while they suddenly needed to think of a plan as they shared the effects of the knockback skills. They needed to buy time for the Northern Alliance to come and make sure that the Horseman of Death does not leave.

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The team knew that they need to make sure that they seamlessly perfect the skill synergy. The first that will act will be Adrian as he will need to reverse gravity and make the Horseman of Death float in the air. The next that will move will be Alder as he would use an arrow to try and knockback the Horseman of Death.

The next step after that will be dependent on the fact that they are successful. The people that are in the plan are in position, but the distance is one kilometer from the Horseman of Death. That is the area of perception of the Horseman of Death and any living being that gets inside there will be detected.

Adrian flew above the Horseman of Death, and it detected him, but the latter did not move. Adrian could already see that even the Horseman of Death will not make a move unless he enters the one-kilometer area of its perception. Adrian wanted to know why but he already has a few guesses.

Adrian views the Horseman of Death as a powerful raid boss that can overturn the laws of the world to some extent. It seems that the ability that the Rider of the North to see through weaknesses are also enhanced when he became the Horseman of Death.

If the Horseman of Death grasps your weakness, then there is a great chance that it will be able to influence you. It would explain why Levin Cloud felt a grasping feeling that pulled him to the Horseman of Death when he was seen through. A force that pulls a soul to the Horseman of Death as if he was a collector of some sort.

In fact, Adrian went to the underworld once to see if there were any souls that are killed by the Horseman of Death. He is shocked to find that no souls from any city have been transported to the underworld which encountered the Horseman of Death. Those killed by the Horseman of War were in Limbo when they died.

Adrian found out from one of the Anubis guards that the Horseman of Death is also one of their greatest pains when it comes to their duties. They said that the Horseman of Death is not like a reaper that guides soul to the afterlife but a collector that eats away the soul of those it kills.

Adrian then asked them why the Twin Gods are not giving him orders to stop the Horseman of Death, but they answered that it was a punishment to the mortals. They have forgotten so much of the teachings of the Twin Gods that they no longer believed in the beauty of life.

"The last thing they said that is the fact that the Twin Gods already knew that I would move so I can still save the souls of those collected. Why not give me a mission though? Has the developers become stingy?" Adrian thought.

Adrian looked at the Horseman of Death with his evil eyes and immediately saw the state of the collected souls. He could see numerous wailing souls trying to get out of the body of the Horseman of Death, but they cannot get out as if they are imprisoned. The Horseman of Death and Adrian stared at each other as if they could see each other clearly.

The Horseman of Death saw Adrian's brilliant shining soul that is even more pure than Levin Cloud's soul. Adrian could see the tormented and erratic soul of the Horseman of Death. Anyone who sees the soul of the Horseman of Death in its raw form would have nightmare fuel, but Adrian is already used to seeing things like that when a soul of a dark god is even more convoluted.

"Paradox, reverse the polarity." Adrian stated as the area suddenly became light.

The dead trees and scattered boulders in the area of the Horseman of Death suddenly started to float as Adrian's cloak flickered in the sky. He looked so domineering with the way eh activated his mana in full force. He wanted the Horseman of Death to float just like the dead trees and boulders.

When the Horseman of Death noticed that the things around it started to float, it looked a bit flustered but is hard to distinguish because the Horseman of Death' face is all made of bones. If one observed closely then they would see that its bones rattled a little, but no one has that keen of an eyesight.

Even the players that have chosen their designated locations could feel the immense power that Adrian is using. The fact that one player could overturn the gravity of an area is already something in the realm of gods. They are both jealous and at awe for this feat but the one doing it is already desperate as it uses great mana consumption.

"It seems that the Horseman of Death is holding out because it uses its mana to have firm foundation on the ground. Peridot, please assist." Adrian stated via the voice chat.

"On it." Peridot stated as she suddenly walked through the air as if she is walking on a clear glass.

The earth gem that Peridot uses suddenly glowed in a bright light as the ground around the Horseman of Death started to get uprooted. Peridot poured more mana into her spell cracks started to appear as Adrian decided to also make a pulling force upwards.

The Horseman of Death could be seen emitting a murderous aura as the magic circle that it drew is being ruined. The Horseman of Death suddenly threw its scythe like a boomerang as it aimed for Peridot that is trying to destroy the ground. Peridot immediately used a wind elemental spell to deflect the scythe, but it then circled around towards Adrian.

Adrian knew that he needed to dodge but he found out that the Horseman of Death is slowly getting pulled away from the ground. He is now at a dilemma if he pushes through with the operation or dodge.

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"Dodu!" Adrian immediately commanded as a magic circle suddenly appeared behind Adrian.

The scythe that is aimed at Adrian's back is suddenly blocked by Dodu. Since the attack was physical in nature, Dodu should have been fine but something that he did not expect happened. Dodu suddenly became weak as it drooped down and became a puddle of sticky water.

[The soulbound, Dodu, has been directly hit by the Death Scythe of the Horseman of Death.]

[Damage has been nullified because of the characteristics of the soulbound, Dodu.]

[Dodu has been afflicted by the Deathly Curse.]

[Dodu will lose 1% health every five seconds.]

[Dodu has been weakened by 90% for ten minutes.]

"You will pay for that. Quantum Dispersion" Adrian stated as he suddenly snapped his fingers.

Space below the Horseman of Death suddenly exploded as it suddenly floated by ten meters. The distance the Horseman of Death floated might not be enough, but it is good enough for the people lying-in wait. Alder saw the opportunity and released the arrow filled with the power of a great wind elemental.

The Horseman of Death saw this and wanted to deflect the arrow that will hit it. The scythe that fell to the ground suddenly started to move as it came flying towards it. Adrian seen this and immediately made a smirk fit for a villain. With another snap of his fingers, Quantum Dispersion once again activated but his target this time is the scythe.

Hitting the scythe would have been impossible as it is flying at a high speed, but Adrian found a way around it. He also activated Time Stop the moment he snapped his fingers which made Paradox then compute the trajectory of the scythe. When all the factors have been calculated, Adrian would then stop the use of Time Stop.

The scythe that is flying towards the Horseman of Death suddenly got hit by the Quantum Dispersion is then sent flying away. The Horseman of Death did not expect this development as the arrow that Alder fired is already in front of it. When the Horseman of Death saw the arrow, its hands glowed in a pale ghoulish fire as it attempted to grab the arrow.

Before the Horseman of Death could grab the arrow, it suddenly exploded into shards and created a magic circle. The magic spell Wind Tunnel that summoned a blast of wind that knocks anyone hit back is summoned. The Horseman of Death got blown away by the Wind Tunnel and got pushed back in the air a bit more.

"My turn." Vayu stated as his sword glowed in a pale gray light.

With one slash, Vayu created a tornado and sent it towards the Horseman of Death. The Horseman of Death is not able to dodge the attack which the raid party already knew. There is one pattern that

all the Horsemen of the Apocalypse shown and that is the ability to deflect any incoming attack within their means.

They often used their weapons as the main choice to deflect attacks headed to them and also use magic when their weapon cannot do so. This scenario has already been found by everyone when they watched the failed raids and the successful raid of the Horseman of War. The Horsemen of the Apocalypse lack the capability to dodge.

"Everyone! Fire!" Faust commanded as they are waiting for this moment.

All the people waiting to fire their knockback spells immediately used it. They were waiting for the perfect timing and that has been provided. Since they cast their spells at a distance of one kilometer, the spell effects should have lessened but numerous spells from numerous individuals is still very powerful.

The numerous knockback spells that the raid party used all hit the Horseman of Death. The raid boss got knocked away from the magic circle it was protecting. The players all cheered as this could be seen as a step to their success which anyone could agree. The light that illuminated from the magic circle suddenly vanished as smoke is released upward.

From the view of ordinary people, they can only see smoke, but Adrian's and Levin Cloud could see differently. The smoke is none other than souls of the people that died due to the Horseman of Death. They were wailing in pain before, but they soon ascended with relief pasted on their faces.

The Horseman of Death that was blown away suddenly emitted a terrifying bloodlust. The empty sockets of its skull head suddenly glowed in a red light. The stares of the Horseman of Death are then aimed towards Adrian as he was the reason that the ritual failed.

The Three War Mothers are still identifying what the runes on the magic circle say but the reaction of the Horseman of Death could tell anyone that it is extremely important. The Horseman of Death once again held its hand out attempting to recover its scythe. The scythe once again reacted and is sent flying towards the raid boss.

"Sirius!" Adrian shouted as Sirius came out of Adrian's shadow and used shadow tendrils to hold down the scythe.

Numerous mages also saw that Adrian is trying to make sure that the Horseman of Death does not get its weapon back. The mages in the raid party all used the beginner magic spell called Mana Rope and tied it to the scythe. Since the magicians have great lack in the strength stat, warriors helped them by grabbing the mana ropes as well.

The guild leaders of the three guilds and their vice captains nodded their heads. They all went charging to the Horseman of Death as they have found a way to keep it distracted. Adrian also saw this and immediately casted Teleportation on the people that are charging.

The guild leaders and their direct subordinates are shocked to see that they suddenly warped but they composed themselves quickly like the pros that they are. The first one to actually hit the Horseman of Death is Siegfried with his gigantic axe.

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"Titan Axe!" Siegfried stated as his axe suddenly gleamed in a sharp light.

Siegfried's axe could be seen growing to the size of the Horseman of Death. The Horseman of Death did not dodge but covered its whole body with reddish ghoul flames. Siegfried though that his attack would perfectly connect but the damage became null when the axe hit the Horseman of Death.

The reddish ghoul flames seem to have made the Horseman of Death immune to physical damage. Anastacia noticed this and immediately casted the spell called Holy Smite. A pale golden thunderbolt descended from the sky as if the gods are punishing the Horseman of Death.

When the Holy Smite spell hit the Horseman of Death, it got dealt tremendous damage. Normally, the damage should only be multiplied by two times, but the Horseman of Death got four times the damage. The reddish ghoul flames might have been a factor for the reason of the four times multiplier.

Ain knew that he will not be able to damage the Horseman of Death with physical attacks which is why he covered his fists with his clear blue aura. He then made use of a martial art that used the spear hand. With every hit that he did to the Horseman of Death, he created a weak point.

The weak points that Ain created are then sniped by his vice guild leader Aisha. Each of her arrows are made of intense wind elemental energy that gave great piercing power. Due to the weak points being generated, each arrow hit became a critical strike that also dealt penetrating damage. The bones of the Horseman of Death could be seen being cracked by the synergy of their skill.

A small flying dragon made of flame then breathe on the Horseman of Death. The next attack that landed is a hail of stingers from monster bees that Mariposa commands. The Horseman of Death could be seen enduring the attacks as its health has not drop by a lot since the attacks that the guild masters and their subordinates are more on the probing side.

"They have great synergy." Adrian commented but the Horseman of Death suddenly raised its hand once more.

The scythe that the Horseman of Death is using suddenly tried to escape from the grasps of those that stop it but could not. The other party members are doing their best to make sure that the Horseman of Death will not get its weapon back as it is easier to attack it when it does not have its weapon. Adrian thought that they might be able to easily win since no one has done the tactic of keeping the weapon of the raid boss away.

Just as they thought that they might at least get the Horseman of Death to have less than 60% health with this strategy, the scythe that is being held by the others suddenly came incorporeal. The scythe no longer had a physical body as its whole body became a spirit and could not be held by either magic or physical power.

"Quantum Cascade!" Adrian immediately activated the spell as he needs to make the others retreat.

Usually, the spell called Quantum Cascade needs to be charged in order to be used but Adrian's mastery over space and force has made him able to alter it a bit. He can now immediately activate

the skill, but the pull diameter is reduced by half and also the damage as well. This time, it is allies that he pulled away instead of enemies.

The Horseman of Death got back its scythe and attempted to behead Siegfried that is the closest, but he suddenly got pulled behind Adrian. Adrian also applied Chrono Lag to the Horseman of Death just to make sure that Siegfried will be safe. The scythe almost claimed Siegfried's head as it only grazed some of his hair.

"What the heck! It did not show that behavior when fighting the others." Siegfried shouted but no one has ever used the tactic of holding onto the weapon of the Horseman of Death.

All of them gained some distance as the other raid party members attempted to use numerous crowd control skills to put pressure on the Horseman of Death. It would have been effective against the Horseman of Death, but the crowd control skill got deleted with just one swing of its scythe. It looked like the Horseman of Death severed something from its body.

"It severed a part of its soul in order to shed the effects of the crowd control skill. That might be an annoying skill but that is also an opportunity. The Horseman of Death's stats are decreasing with each severance of its chaotic soul." Adrian stated as he could see that the Horseman of Death used its scythe to cut off some of the souls it collected.

The Horseman of Death then raised the hand that did not wield the scythe and a magic circle suddenly appeared. The one kilometer field that it restricted itself suddenly expanded until it covered at least ten kilometers. All of the players are shocked because they will now be affected by the spells of the Horseman of Death.

The Horseman of Death then used another magic circle but this time it raised its scythe in the air. The blade of the scythe suddenly glowed in an eerie light as all those inside the territory of the Horseman of Death are all losing mana per second at a fast rate. This is the second magic spell that is deadly to magicians which is why they need to stop the Horseman of Death from channeling its skill.

"My turn then! Voodoo Marie use Spell Cancel!" Creepysoo's voice suddenly sounded as a beautiful woman suddenly appeared beside him and took out a doll.

The doll looked like the Horseman of Death in a small form and Voodoo Marie crushed the small doll made of clay. When the clay doll was crushed, the Horseman of Death suddenly stopped casting its spell but Voodoo Marie also got backlash and got killed as a result.

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Creepysoo looked horrified as Voodoo Marie got killed immediately after being summoned by him. He did not think that something like that will happen but then he noticed that she canceled the effects of a skill that affected all of them. She would have been fine if the spell she canceled only afflicted one individual, but she protected the whole raid party that numbered less than fifty.

"I shall avenge you! Everyone! Go and attack!" Creepysoo stated as he used all of his undead knights to charge towards the Horseman of Death.

"Seriously! That guy needs to chill out. Primordial Armament: Mirror!" Adrian stated as his form suddenly changed to that of a blindfolded demon with tow pairs of floating arms.

He immediately scattered a lot of mirrors in the battlefield as he knew that avoiding a hit from the Horseman of Death is optimal. Any hit from it could lead to instant death or could inflict a great weakening curse.

When Adrian has sight of all the battlefield, he then created a mirror to be sent to the area of the raid party. When the mirror floated near them, they did not know what to do but Adrian's team members knew what needs to be done. They entered the mirror and the others soon followed.

"Sirius, keep that bone rider busy. Make sure to not get hit by that scythe. Kanlaon use your Genesis Dragon Breath!" Adrian stated as the dark clouds above suddenly parted as a golden beam of light suddenly headed for the Horseman of Death.

The Horseman of Death reacted quickly to the golden beam of light as its eye sockets suddenly burned in a ghoulish silver flame. The golden dragon breath that should have dealt great damage did nothing as the Horseman of Death is unscathed. The Horseman of Death once again showed another ability and this time it avoided damage from any magical source.

Siegfried did not miss this chance though as if his intuition activated when he saw that the Horseman of Death glowed in a ghoulish silver flame. Siegfried attacked the Horseman of Death and he actually dealt two times the physical damage with additional damage since his weapon has been blessed with holy light.

Faust needed some confirmation of this phenomenon which is why he used his Greater Spirit Salamander to release any type of fire attack on the Horseman of Death. Just like he surmised, the elemental damage did not take effect when fireballs hit the raid boss. To even certify that he is correct, Faust commanded the archers to use physical damaging arrows.

When the arrows hit the Horseman of Death, the damage the arrows dealt got doubled as well. With this information, Faust immediately nodded his head and told the raid party of the characteristics of the flames burning inside the eye sockets of the Horseman of Death.

Since Faust has said so, the players immediately agreed with him and used physical damage instead. When the Horseman of Death parried Siegfried's giant axe and sent him flying away with Ain, the flames inside the skull of the Horseman of Death suddenly glowed in a reddish flame. The arrows raining down on the Horseman of Death all passed through its body as if it is immune to them.

The Horseman of Death is no longer waiting to be on the offensive as its bloodlust climbed to greater levels. It then swung its scythe in the direction of the support and range carries of the raid party. The others could not even react as the attack is suddenly.

All of the players that were inside the territory of the Horseman of Death suddenly felt pain in their bodies as if it got cut by half. What followed next is the most troublesome part.

[You have resisted being executed.]

[A party member has been executed by the Horseman of Death.]

[A party member has been executed by the Horseman of Death.]

[A party member has been executed by the Horseman of Death.]

[A party member has been executed by the Horseman of Death.]

A total of four people got instant killed because of an execution effect. Anastacia tried to revive them using her wide revive spell called Mass Resurrection, but she received a notification saying that they cannot be revived because their soul has been collected by the Horseman of Death.

[Cannot revive the party member because the party member's soul has been collected by the Horseman of Death.]

[In order to revive the chosen party member, retrieve their souls from the Horseman of Death.]

"I cannot revive them. The Horseman of Death has collected their souls. We need to retrieve them in order to revive them." Anastacia stated as one of those that got instantly killed is Mariposa.

"We no longer need to waste time. We must pummel it as fast as we can because we will all die if we ran out of stamina." Levin Cloud stated via the chat.

He then prayed to the skies as a seed from the heavens dropped down to visit them. The tree of life and death, Yewdrassil, has descended to the world. The players are relieved when they saw that the tree of life and death has been summoned but they are not the only ones that liked it.

The moment the eyes of the Horseman of Death landed on the tree of life and death, it shuddered as the tree of life and death is filled with immense life energy. If it could get that life energy, then it would be able to complete the ritual it was doing earlier without even needing the souls that it has captured.

With the Tree of Life and Death near them, the front-line players all became empowered, and they would no longer lose health per second when inside the territory of the Horseman of Death as it also became the territory of the raid group.

"Its scythe is missing!" Adrian suddenly shouted as the scythe of the Horseman of Death vanished from its hands.

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The scythe that is missing suddenly appeared behind the Tree of Life and Death. Adrian suddenly sensed that the Tree of Life and Death will be put in danger if he did not deflect an attack such as that. Adrian once again used Time Stop and Quantum Dispersion to deflect the scythe.

The scythe once again strayed off course but that also made Adrian's use of Time Stop go into cooldown. He can no longer use the effect of the two skills again which is why he needed someone to defend the Tree of Life and Death. The Horseman of Death tried attacking again by directing its scythe, but Kabrakan deflected the tree of life and death from any more attacks.

The people did make contributions as the Horseman of Death is easier to handle when its weapon is no longer in its hands. It could not deflect attacks and would rely on the unique skills that it could use to make either physical or magical damage irrelevant. The group found it difficult to carry the momentum at first, but they soon got used to the nature of the Horseman of Death.

In the end, the Horseman of Death needed to kill off the other players before it could reach the tree of life and death. The Horseman of Death would have killed any of the raid party members easily, but someone saves then just before it could attack them to their deaths. Adrian became a

hardworking individual in this raid as he would save anyone from being the unfortunate victim of the Horseman of Death.

Just like what he does for Siegfried, Adrian would suddenly use his mirrors to save those in the brink of death. Adrian would either create a mirror below them that will transport them to another mirror. Another case is him using the mirror as a consumable shield that will grant the players time to dodge the attack.

There have been cases where he is unable to save them but that is where the priests come into play. With Priest players that are mostly from the Church of the Twin Gods, healing becomes easier, and they could even use curses using death energy that weakens the Horseman of Death. Since the Horseman of Death does not use any monster, they could easily focus on the raid than be distracted.

Time passed and the group noticed that they have decreased the health of the Horseman of Death by 15% in an hour. The tiredness that all players exceed makes one say that they should have been fighting for a day at least but they only fought for one hour. All of them are tired beyond belief as they focused more on dodging and dealing fast amounts of damage.

Even Adrian that is seeing the overall situation of the battlefield could feel that his stamina is definitely not recovering despite him just floating on top of the tree of life and death. He could see from his omni vision that everyone has used all their stamina just to make sure that they live up to this point. Levin Cloud and Anastacia know this and is informed of the situation as well.

"Gaia's Garden!" Anastacia stated as a powerful surge of life energy emanated from her and turned the area around her into a place teeming with life.

"Paradise of the Twin Gods!" Levin Cloud casted as a wave of healing energy came out of him.

With the two of them applying skill that can spread life energy, life that has died in the area once again bloomed but that also came at a price. The Horseman of Death that is struggling to use any skill is suddenly ignited with passion as it could feel life energy around it.

The fields around the Horseman of Death could be seen blooming with life which made the raid boss become more active. The horse of the Horseman of Death suddenly stomped the ground and released a frightening wave of miasma. Those that were caught up in the miasma suddenly lost 10% of their maximum health as a result but that is not all.

The Horseman of Death could be seen brimming with a nefarious type of energy that made anyone around it shudder. The melee players have it worse as they are also hit with a large area curse that weakened them by 15%. The Horseman of Death's aura suddenly turned from red to pure black.

Pure black flames could be seen burning around the Horseman of Death which made everyone alert. This is the indication that it will use the third skill that has been revealed to the world. The black flames that surrounded the Horseman of Death suddenly became mirages of itself. All of them could see that phantom silhouettes of the Horseman of Death are ravaging the lands.

The phantom silhouettes are multiplied with the same number of the people in the territory of the Horseman of Death. Each phantom silhouette could be seen approaching the people fast as if it was a reaper haunting them with the sole reason of getting their souls. Those that dropped below 40% health would definitely be killed which is why Adrian shouted loudly.

"Those that are below 40% health, raise your hands!" Adrian shouted as he needed to transport them.

The people that were above 40% health could be safe as they will not get executed. Those that were below 40% health are all transported to the farthest area that Adrian could send them. He then sent a bunch of priests and even summoned Saena to heal all of those that could be executed.

Just as the group thought that they have safely avoided the danger, Siegfried suddenly tried to attack the Horseman of Death that is standing. This is one of the instances that they could easily attack the Horseman of Death as it stands in place whenever it uses a skill.

Siegfried's direct attack that is expected to bash through the skill of the Horseman of Death suddenly just hit nothing. The figure of the Horseman of Death that is standing in place is actually just a mirage that is created by its skill. All of the players suddenly expanded their senses as they need to find the real body of the Horseman of Death.

The players that thought that they could just accept the damage from the skill of the Horseman of Death are suddenly in panic. They thought that they could just brush this off, but they are in grave danger if the Horseman of Death is actually the real one that attacks them. Adrian is naturally one of this people as he forgone his safety for the safety of others.

Adrian thought that he could just accept the damage of the skill, but his spine shivered as he could feel an intense miasma locked onto him. Just before Adrian could teleport away, a bony hand could be seen gripping his neck. Since he is currently unable to use his eyes, one would say that he is fortunate to not see the Horseman of Death choking him, but it is worse.

He could perfectly perceive the Horseman of Death choking him while it used its miasma to try and pollute the tree of life and death. Since it is only a copy of Yewdrassil descending, the real one should still be safe, but it would still be bad for them if the Horseman of Death were to get the energy of the copy.

Adrian tried to use Blink to escape the clutches of the Horseman of Death, but he could not activate any skill. It seems that the miasma that is corroding the tree of life and death is also corroding his body which makes him unable to use skills. The only thing that he could do is wait for someone to save him but the one that they need to save first is the tree of life and death.

"Sirius and Kanlaon, make sure that the Horseman of Death is blown faraway. Do not worry about me." Adrian commanded as his soulbounds were thinking to save him first before the tree of life and death.

Sirius suddenly dove into the shadows and appeared behind the shadow of the Horseman of Death. With his sharp fangs, Sirius wanted to tear apart the Horseman of Death but that is easier said than done. The skeletal horse of the Horseman of Death suddenly neighed and used its hind legs to kick Sirius far away.

Kanlaon's turn came and he heeded Adrian's command to the fullest and launched a breath attack on the Horseman of Death despite his master being choked. The breath attack came in at full power as Adrian is slowly losing consciousness from the pressure on his neck. It is not that he is losing air to breath, but the miasma of the Horseman of Death is slowly spreading to his body. Adrian's own

body is starting to break down from the inside as blood could be seen dripping from his eyes and nose.

Chapter 1098

[Your body is being filled with a strange miasma.]

[Your body's regeneration has been stopped momentarily.]

[You have negated instant death.]

[You cannot use mana because the strange miasma has also affected your Netheros Core.]

Adrian could not feel his body anymore as he has lost all senses. He could not even see clearly as the most important part of his body which is his demon core is tainted with miasma. The demon core is a lifeline of the Daemos and it being corrupted by a strange miasma is something that should not happen.

"Is this how I die?" Adrian muttered as he knows that he cannot escape the grasps of the Horseman of Death.

Adrian is already blacking out as this is happening and he is even in a worse state as the Mirror Demon Form is not great for frontal confrontations. He is also not in a good position as the Horseman of Death can travel to any position using its third skill that sends mirages to all enemies in its territory. They did not know that the Horseman of Death could even do such a thing as that has never happened in any of the broadcasts.

[Your Netheros Core has been overwhelmed by strange miasma.]

[Your body is now shutting down because of the strange miasma.]

[You have negated instant death.]

Adrian could no longer see what is happening in front of him, but he is hearing the shouts of his team members. When he thought that he would die, a sharp cut suddenly sounded near him, and a thud could be heard. He did not know that his body actually dropped down on the ground and healing magic pouring into his body.

[Your body is tainted by too much strange miasma.]

[You cannot be healed by any healing magic.]

[The strange miasma is eating away at your life force that is being regenerated.]

Adrian could not see or hear anything anymore as he just laid down on the ground. Anastacia and Levin Cloud are doing their best to heal him, but they cannot bring his health back to full. His life is clinging to that 1% health and even the execution effect of the Horseman of Death's skills is not affecting him for some weird reason.

Vayu saw that Adrian could not move from being in the grasps of the Horseman of Death. He needed to do something as Adrian is mostly the one that kept them alive thanks to his great control of the battlefield. He did not care if the Horseman of Death is almost back to full health because of the energy it is siphoning out of Adrian's body, but they need him back.

Others tried to launch spells at the Horseman of Death, but it had a weird barrier that absorbed all the damage. They then concluded that the barrier is from the damage that they have received when all of the mirages it released attacked all of them. Its health is being restored as well but it is still in the 50% range.

"Storm King Descent!" Vayu stated as he sacrificed 50% of his health immediately.

A sharp blue bolt of lightning suddenly descended from the sky as Vayu's form suddenly changed. His whole outfit that freely fluttered in the wind suddenly became made of harsh lightning sparks. His sword is glowing in this energy as well while his hair looked like he entered a power up mode as it became spikes.

"Storm King Stance: Swift Maelstrom!" Vayu stated.

Vayu's body that is filled with intense amount of lightning element, which is the most advance form of wind element, suddenly vanished from his spot. He appeared in the air after one second and the large dark clouds in the sky vanished as if he cut it as well. As if he moved faster than the speed of light, his cut still left an afterimage.

When everyone thought that Vayu's attack was useless as they only saw the afterimage on the barrier, they are all shocked to see that he sliced the barrier cleanly and even the arm of the Horseman of Death that is choking Adrian. The arm that got cleanly sliced off fell to the ground along with Adrian.

Everyone thought that the Horseman of Death would retaliate but it did not. Rather, the Horseman of Death performed a magic circle that created a barrier around it. It then used the energy that it has gathered from all the players to recreate the magic circle that they have destroyed before.

When Adrian's support is no longer present, a different type of support suddenly appeared for them. The combined forces of the northern continent have finally arrived but that also meant that they Horseman of Death will likely become much harder to deal with since they have an army in their hands.

The army of the Ice Queen Elona has arrived with the other nomadic tribes. Elona empowered all her army by creating a layer of frost in their bodies as well as enchanting their weapons. When she was done, she immediately came to Adrian's location as she has seen that his condition is not great.

She came in a hurry as the Great Star Gazer has warned her that the north will succumb to death if she does not go immediately. The Great Star Gazer fainted promptly after giving her the revelation as she has interfered with casualty too much. She is expected to be asleep for two months because of what she has done.

"It seems that a foreign substance is currently eating him alive but keeping him alive as well. In order to save him, we must either purge everything in his body or kill the source." The Ice Queen Elona stated.

"We have found what the magic circle says!" Crystal reported to the group.

Crystal then clearly stated what the War Mothers have been transcribing for the past hour. The magic circle is related to summoning something from the pits of Hell. They cannot clearly

understand the writing, but it is related to a being of Revelation. Whatever it is, if the Horseman of Death is summoning it then it is immediately bad news.

"We must stop it at all costs. It now has enough energy to power it up." Crystal stated as the energy gathered from the life force of all affected people earlier will be enough to summon that thing.

"Your majesty! We cannot break through the barrier that the Horseman of Death has created." One of the close guards of the Ice Queen Elona stated.

"I shall do it myself then." The Ice Queen Elona stated as she suddenly floated to the sky with her eyes glowing in an icy blue light.

The Ice Queen Elona kept mumbling incoherent words as she recited the spell in its true runic language. She is one of the best spell casters in the world because she uses the true runic language instead of the watered-down version that most spell casters use today. With her great mana, the ice in the surroundings started to gather to her.

Even the surroundings felt less cold as she has gathered that as well. It did not even take five seconds for her to suddenly conjure up a huge sword made of ice that looked stronger than steel. She made gesture with her wand and the large ice sword suddenly descended on the barrier of the Horseman of Death.

The giant ice sword and the barrier collided with each other and emitted as powerful shockwave that blew away those near it. Clear white mist is emitted by the clash of two abilities, but they did not celebrate because the barrier created by the Horseman of Death did not shatter from the impact of the powerful spell that the Ice Queen Elona did.

The army under the Ice Queen Elona is shocked as this is the first time that they saw their queen's spell not destroying the enemy. She always destroys her enemy when she uses her full power, and that attack is also her full power.

The raid party thought that they will get the upper hand as they know of the Ice Queen Elona as she is very famous in the north. The fact that her spell could not break the barrier created by the Horseman of Death is something that even they did not expect. They only realized what happened when they noticed that the Horseman of Death's territory suddenly shrunk.

"It shrunk its territory to enhance its barrier. It is definitely not normal. I think this raid will be a failure." Faust stated as he weighed the odds and eve calculated the statistics.

"Vayu could just use the skill that he used earlier to cut the protective barrier on the Horseman of Death. We can win with that." Ain pointed out but Vayu shook his head.

"The cooldown of that skill is one week. It is also scary to think that the raid boss actually evaded my attack earlier. I was aiming for its neck not the arm." Vayu pointe out which casted a shadow of fear to all of them.

Chapter 1099

"We will support all of you with our spells. Make sure that you kill that thing." Anastacia stated as they can no longer receive support from Adrian.

"Also, if you guys die, make sure that your bodies are closest to us. If your bodies are closer to the Horseman of Death, then we will not be able to revive you." Levin Cloud pointed out.

"Enchantment: Holy Life Light!" Anastacia stated as she gave a buff to all party members.

"Enchantment: Judgement of Life and Death!" Levin Cloud stated as he also buffed all the party members.

Anastacia's enchantment is making all her allies deal bonus magical damage to evil beings. The bonus damage would be 20% of the total attack damage of attack with it doubling when hitting enemies that are labeled as evil. It will also grant those that damage their enemies 5% healing for the damage they have dealt.

Levin Cloud's enchantment is different from Anastacia as he gives a stacking enchantment. The skill Enchantment: Judgement of Life and Death is a skill that gives an added bonus to the attacks of the players. Each attack will mark the target and will deal 1% more damage due to the death attribute mana.

When they have done a hundred stacks to the target enemy, a burst of holy life energy will explode from within the enemy. This effect is great for raids as each player could give a stack to the raid boss as long as all of them hit it a hundred times. It is not just the two of them that started to move as the others did as well.

Creepysoo and Cersei are actually linking their curses on the Horseman of Death. Although some of their curses do not work, a little bit goes a long way as decreasing the great defense of the Horseman of Death is a great feat. They are also using their hexes to buff their allies with special attention to the vanguard team.

When it comes to the vanguard team, one player in particular is extremely angry, Solstice has seen what happened to her brother. If not for Lycan calming her down, then she might have launched herself to the raid boss. She only backed down because there is a pesky barrier protecting the Horseman of Death and she does not have a skill that can break such a thing, but they have one player that can.

"I am ready." Kabrakan stated as he has already fully transformed into his beast form.

Kabrakan also summoned out his Wilde Soul as all his skills will deal double the damage as it will copy any skill that he uses. A skill that is only unlocked when the descendant of the Earthshaker has reached level 200. It is also a difficult skill to use because of the large charge time needed as it needs a total of ten minutes to use.

"Tectonic Smash!" Kabrakan stated as his body suddenly fused with the Wilde Soul.

Kabrakan is now in a form that has an outer aura shell to that of his Wilde Soul. He did not expect this outcome as he has yet to fully test out this skill with his Wilde Soul out. He did not doubt that it will work though as he charged forward like a raging bull.

Kabrakan brought out a fierce momentum as he charged forward to the barrier created by the Horseman of Death. Even the raid boss has noticed that Kabrakan might threaten its barrier as he sent waves of slashes using the scythe it wielded. The slashes were all blocked by the other vanguards though as they have already been briefed by the plan.

Kabrakan and the barrier made impact as a sound of cracking could be heard. The Horseman of Death could see the barrier that it made using the extracted life forces of the people here being slowly destroyed. Unlike what everyone thought, the Horseman of Death did not immediately attack but actually looked at the magic circle and materialized an item from its hands.

The Horseman of Death materialized an item that looks like a large horn made of the bones of an unknown beast. Without even protecting the barrier, the Horseman of Death placed the horn on its skull mouth and proceeded to blow upon it. When the horn was blown, a powerful shockwave emitted from it that almost ruptured the ears of those near it.

Kabrakan is one of those that endured the pain bursting in his ears as his Wilde Soul is starting to break the barrier. Only a few more and he would definitely shatter the thing but the sudden notifications even more deadly than the raid boss appeared.

[The Horseman of Death has blown the Horn of Doom.]

[The other Horsemen of the Apocalypse are now riding to the location of the Horseman of Death.]

Everyone in the battlefield received this notification which made their hearts drop. Facing one of the Horsemen of the Apocalypse is already an issue but two more coming their way is already something that they cannot handle. They cannot even make the raid boss drop its health points by half despite their overwhelming numbers and strength.

"Destroy the Horseman of Death before the other two Horsemen of the Apocalypse comes!" Siegfried stated as he no longer cared about cooldowns and such and used his most powerful skills.

It is not just Siegfried that did this but all of them made use of everything they can. They needed to kill the Horseman of Death before the other two comes or else this raid would be in vain. They must do everything they can or else they will be the losers of this round. They will also become weaker the next time they raid the Horseman of Death.

"Something is wrong. Why did the Horseman of Death create that magic circle and even contacted the other two? As if he is protecting something like its lifeline!" Faust muttered as he tried to think of a possible explanation.

Chapter 1100

The Horseman of Death looked at Kabrakan dead in the eye and stared at him like a predator. Kabrakan felt a chill down his spine when he noticed this, but he is still in the process of breaking the barrier. Even the other vanguard members are helping him as well as they tried attacking the barrier to soften it up.

"Death Armor!" The Horseman of Death suddenly muttered which the vanguard players thought wrong.

A powerful force suddenly fell down on the Horseman of Death that even made the Ice Queen Elona shiver. This type of force is only something that she can feel for those that have strength that rivals that of gods. Everyone felt the shivers as well as some even fell on the ground as their legs could not summon strength.

Cracks beneath the ground could be seen as the magic circle on the ground activated. The magic circle spat out what looked like a pitch-black armor that is heavily adorned with skulls and spikes. It makes the armors of death knights look like babies.

The Three War Mothers saw the armor and are shocked because the emblem carved into the armor is that of the Mokesi Tribe. It has been passed down in their generation that it was an armor created by the Ice Elemental Kings for the Rider of the North. They wanted this armor back then when news of the Rider of the North falling in battle reached their ears, but it was never found.

The deadly looking armor slowly fused with the Horseman of Death as if it is part of its body. It is not only the Horseman of Death that got covered in armor but also its steed as well. The horse is covered in full dark metal armor and even created a spirit form to make it look like the armor is sticking to flesh instead of just floating in between the bones of the horse.

"Death has arrived!" The Horseman of Death suddenly announced as a powerful aura swept to all those near it.

The barrier that protected the Horseman of Death also broke from the impact of the aura. The vanguard team that was doing their best are suddenly sent flying. They did not expect that an aura of a being could be that powerful as some even died as a result. Fortunately for them, they were revived by Anastacia as their souls were not collected by the Horseman of Death.

[The Apocalypse has truly begun.]

[The Culling of the Horsemen of the Apocalypse has started.]

The loud world messages rung that shook the hearts of those that are currently playing. People that did not know of the world message are unsure if they needed to treat it with great importance but those that were in the path of the other two Horsemen of the Apocalypse learned the hard way.

Numerous reports of villages, towns and even kingdoms being destroyed by the Horsemen of the Apocalypse started flooding in. The casualty counts are already in the millions as the two horsemen are on their way to the north. What is even more disturbing is the fact that the magic circle created by the Horseman of Death did not disappear when it summoned the armor.

"The Call of Death!" The Horseman of Death as a strange miasma swept all through the north. All of the players and even the NPCs are all affected by this skill.

[You can no loner be revived by revival skills.]

"We are screwed!" Levin Cloud stated as reviving their allies is their ace in the hole.

"We will die anyway, so we might as well die trying." Vayu stated as he once again prepared a stance.

"Regulus! Do your best!" Soleil stated as Regulus transformed to its real size.

"You do not need to say that though as we all know it when the leader was taken down." Lycan stated as he fully transformed to that of a werewolf.

"That monster will pay with its death." Solstice stated as she started to gather all the blood that is shed in the battlefield under her control.

All the players and NPCs in the north are now locked in a sacrificial battle against the Horseman of Death. Their struggles are not just seen by them but also those that are watching the streams of the

three guilds. Even those that are watching are hoping that they defeat the Horseman of Death as some have even died because of the Culling.

In the high clouds of the north, a group of twelve angels could be seen looking down on the things that are happening. They did not care no have a shred of guilt for the things that they have done as all of this is for the revival of their race. The ones leading these angels are none other than the angel Pristina.

"Your Excellency, the Culling has started, and the powers of the Horsemen of the Apocalypse have peaked. The barrier between dimensions have also softened up and it will not take long before we can forcefully open the gate to the Silver City." One of the angels stated.

"It is still not soft enough. We need the Dragon of Revelation to show up in order to weaken the barrier between dimensions. It will not take long now as the horn has been blown. To think that giving the humans information about the forbidden god slaying weapons would result a perfect situation such as this." Pristina stated as they were the ones that released the information about the god slaying weapons.

They knew that they needed something to make the dimensional locks softer. They tried using a dark god first, but the demons interfered. When the demons interfered, they knew that they needed a back up plan and that is for the Horsemen of the Apocalypse to be released. It was only their backup plan but to think it would be the one that succeeds and takes them a step closer to their goal.