

O Summoner 1101

Chapter 1101

With Adrian no longer supporting them, the raid party needed to defeat the Horseman of Death by themselves before the other horsemen arrive. The other horsemen are also going to their location, but they have received news that players are now blocking the other two to reach the northern continent.

"Do you think that they can block the other Horsemen of the Apocalypse?" The viewers of the raid against the Horseman of Death asked the others using the comment section.

"Apparently, they are having a difficult time as the other horsemen are rushing to this location. A lot of players have already been killed with villages, towns, and even kingdoms getting destroyed. I fear Pandemonium will become a hellhole after this." One of the viewers stated.

"There is still hope. Hou Yiwei is said to have blocked the Horseman of Pestilence while Frey is currently blocking the Horseman of Famine. All the other guilds that could not go to the northern continent have rushed to kill at least one horseman. It seems that the Valor, Infernum and Evergreen's alliance has them all tensed up." Another viewer stated as the comments are heating up on who will succeed first.

The raid party has already been reduced to a quarter of their forces and only the elites of the elites remain. The sacrifice of the remaining people is not useless though as they have reduced the Horseman of Death to half its health. They would have reduced it even further if the armor was not present but that is not something they can control.

Even the northern alliance NPCs are reduced to half of what they are. The Three War Mothers are barely keeping up while the Ice Queen Elona is protecting her people with the best she can. This raid is already something that could be said as a failure, but the players did not lose hope.

At the darkest of times, there will always be hope as the balance of the scales need to be equal. With Adrian gone in the equation against the Horseman of Death, the balance of power has been gone as the Horseman of Death is now in an overwhelming advantage. A rift started to form in the sky above the northern continent.

The rift came with overwhelming power that even the Horseman of Death is taking great concentration on. An old figure appeared from the other side of the rift and immediately vanished. The old figure suddenly appeared beside Adrian who was lying on the ground.

Those that were near Adrian all became wary except for his soulbounds that guarded his body. The three soulbounds Sirius, Kanlaon and Saena all know this old man as this is one of the elders of the Daemos. He is none other than the Elder of Space, Ascalor.

"To think that you ended up in such a state. It seems that we should have interfered sooner, but the dimension has been too unstable. We had to repair the Nexus of the Worlds." Ascalor stated.

Adrian could not clearly hear what Ascalor is saying but he can make out some of it. He was saying something like a Nexus, but Adrian is too far confused from all the sounds coming from the surroundings. He was able to give a command to his soulbounds before passing out once again.

"Kill the Horseman of Death!" Adrian stated in a weak tone as he gave the command to his soulbounds that guarded him.

Soulbounds always obeys the commands of their master and will protect their master if he is in danger. The three soulbounds knew that they cannot just leave their master which is why Saena volunteered to look after Adrian as she knew that she will not be helpful in the battle.

[Your soulbound, Saena, wishes for greater power.]

Adrian could not read the notification as he is still currently going from conscious and unconscious. Sirius and Kanlaon, who were protecting their master, suddenly made their auras shine as they no longer need to hold back against such a raid boss. Sirius even summoned Yuki as well as another layer of protection for Adrian.

Both Sirius and Kanlaon no longer needs to restrict their sizes or rather they only did so because of Adrian's commands. Adrian will often restrict the full size of Sirius and Kanlaon as they will expend less stamina, but they no longer need to heed his commands as their rage has filled their hearts.

Sirius grew to a colossal height of fifty feet which is the size of fenrirs in myths. Kanlaon, on the other hand, reverted to his length of two hundred meters and he almost covered the sky with his golden scales that peered through the dark clouds like a dragon overlord.

Sirius emitted a loud howl that made everyone get a boost in strength. Kanlaon emitted a loud roar that gave everyone a powerful boost in their elemental spells.

[The soulbound, Sirius, has used the Alpha's Howl. All participants in the raid against the Horseman of Death will have their Attack Damage increased by 20% as long as the Abyss Fenrir is in the battle.]

[The soulbound, Kanlaon, has emitted the Genesis Dragon's Roar. All damage from elemental spells and abilities will increase by 15% if used against the Horseman of Death.]

When the two soulbounds did so, they are also weakened to such an extent. The two knew that they will not be enough to defeat the Horseman of Death which is why they resorted to making the allies of their master powerful. They knew this because their master is not necessarily powerful just because of himself but also because of them.

The players are overjoyed upon seeing the buff placed on them albeit a bit late. The buffs came raining down on them as all the remaining support players poured everything that they can to make sure that they will kill the Horseman of Death. To the point that some players even sacrificed their lives to make sure that they can increase the odds of them winning against the Horseman of Death.

"I guess this old man needs to move as well. I shall make sure that a being of the past does not bully one of our own." Ascalor stated as the space around him trembled.

The calm and old looking Ascalor started to shed his feeble looking shell as his rage is also ablaze. He may have arrived late, but he has received the message that Adrian left them when he went to fight against the Horseman of Death. Adrian has given them reports that the Horsemen of the Apocalypse seem to summon something when he saw the magic circle. The report arrived late because the elders needed to do something.

It is not just Ascalor that moved to stop the remaining three Horsemen of the Apocalypse, but all elders moved. Each of them picked a horseman that they knew they could defeat as the world has fallen to chaos. The number of lives that have been killed far exceeded what they thought would happen and someone behind the scenes are manipulating it to do so.

Ascalor no longer held back as he reverted to his true form. An Archdemon that controlled space with the flick of his finger. A being that is clearly not on par with just about anyone. With just a movement of Ascalor's hand, space started to contract towards the Horseman of Death.

The Horseman of Death could feel that the space around it is contracting at a fast pace that even it could not easily defend against. The players cheered for this as someone is actually pressuring the Horseman of Death and they only needed to pour down their skill at the raid boss but something unexpected happened.

A flash of golden light suddenly exploded in front of Ascalor, and he is suddenly gone from his location. Everyone is stunned upon seeing their greatest savior vanished easily. The Horseman of Death that was being pressured by Ascalor suddenly released more miasma in the surroundings. The battle that they thought they could easily win suddenly reverted back to the start.

"Do not falter! Everyone attack while the Horseman of Death is weakened!" Siegfried shouted as he held his great axe and charged towards the raid boss.

Siegfried's shout made everyone get back to full concentration on the Horseman of Death but those that were preparing has finally finished. The whole battlefield suddenly became dyed in a red river and the moon suddenly started to cover the sun from the sky. A golden armored maiden that could not move quickly earlier suddenly started to unveil herself as if her armor is a cocoon.

All eyes of the men and women could be seen following the movement of this beautiful maiden clad in shadows. Beside her is a man that is also part wolf that has the ferocity of a great beast. The player that will be called the Bloody Queen has fully descended into the battlefield and will avenge her brother.

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Just like Ascalor that went to combat the Horseman of Death, the other two elders of the Daemos Race have gone to subdue the other two. The players trying to kill the Horseman of Famine and Horseman of Pestilence are shocked upon the arrival of the Daemos Elders but are overjoyed when they helped in attacking the horsemen.

The joy was short lived though as the Daemos elders experienced what Ascalor has as well. An orb of light could be seen floating near them and exploding into a brilliant light. When the light faded, the Daemos elder has also disappeared from their sight which shocked everyone.

The Daemos Elders vanished because of a flash of light, and no one knew where they went. The plan of the players was to use the assistance of the Daemos elders to their utmost advantage but that suddenly went to smoke when they vanished. Nobody knows where they went but their slight appearance of the battlefield was enough to give the players a slight advantage.

"You have done well, Mikayla. Your brother will be proud of you as we are one step closer to open the gates to the Silver City." Pristina stated but the female angel that holds a sphere made a snort as she does not really want to work with Pristina.

"To think that they were this easy to trap. It seems that those Daemos Elders are not as infamous as they say they are." Sephalia stated as she scoffed at the thought that the Daemos Elders are weak.

"You are only saying that because you are not the one containing them in the Prison of Light. I am already getting aid from twenty other angels. These three old monsters are not even actively trying to get out and are actually studying the Prison of Light." Mikayla stated as she has observed that the three elders do not seem to be in a hurry to escape.

Just as Mikayla said, the three Daemos Elders were not in a hurry to escape because they were bashing themselves. They were throwing harsh words at each other because they were caught by a spell that traps them in a dimension that uses light as a medium. Granted that they could not wield the light element, they are still harsh because they knew that were trapped by a spell that uses space.

"To think that an Archdemon of Space would get trapped with us in a confines space. Kekeke. It seems that you are getting old, Ascalor. You should retire by now and get married while you are at it." Koronn teased as he is also in his true form.

"Should you not worry even more that a master of space like Ascalor got caught up in the spell? This means that whoever trapped us here has great mastery over this enclosed space made of light. They are powerful enough to trap Ascalor of all people." Bronx stated as he looked at a more worrying thought.

"It is not that I was caught unaware, but I wanted to know who would even dare such a thing. I let myself get caught because I wanted to know the identity of the ones pulling the strings behind this incident. The Horsemen of the Apocalypse should not have been revived in the first place." Ascalor stated but Koronn does not believe what he is saying.

"Just admit that you got careless and captured. Is it really that difficult to admit?" Koronn grumbled but Ascalor's next question made him speechless as well.

"What is your excuse then? You are powerful enough to split time and control it easily, yet you also got transported here." Ascalor stated as he looked at Koronn with the same judging eyes that he got glanced upon.

"I also let myself get captured." Koronn stated with great conviction.

"These two!" Bronx stated as he sighed.

"Anyways, this space has been carefully constructed to be impenetrable from the inside and out. There is only one flaw in the spell though." Ascalor stated.

"If you mean flaw then you mean that?!" Koronn stated as he hinted at the same thought that Ascalor has.

"The flaw would be the prison is made using the same type of mana but different sources. Any spell created like this will undoubtedly be weaker if the one using it is not supplying all the mana themselves as stability is faulty when you need to work with others. Just one gentle push and this prison made of light will collapse." Ascalor stated and he made sure that the one using the spell is hearing the correct things.

Mikayla's eyebrow twitched upon Ascalor saying that sentence as the spell she is proud of has become a subject of mockery. She made sure to check the stability that Ascalor is questioning, and she really did find such flaws, but her pride made her unable to accept the situation. Even if she lacked in the space department of magic, she is the best when it comes to handling light magic.

"I will make these old fogeys suffer!" Mikayla thought as she used her own mana to create an attack in the Prison of Light.

Mikayla then made use of more mana to send Light Rays inside the Prison of Light. She also made use of mana from her other angel followers but not to the point that they will lose control of the Prison of Light as well. Mikayla is different from the other angels because she has two talents just like her brother who is the leader of the angels.

The only reason that she is helping Pristina is due to the fact that she wants to release all the angels as well. She is not also happy that she is helping her because she knows that Pristina is an angel that wants power for herself. She is only doing this because she might get promoted again with the help of her brother, Michael.

Just as Mikayla is using numerous Light Ray spells to attempt at injuring the Daemos Elders, she noticed that the spells are not even reaching their intended targets. The Light Rays are actually hitting an invisible barrier that the largest Daemos Elder is generating. The barrier is made of some sort of invisible force that can make anything that hit disintegrate.

"That should be the Force Barrier that is a famous ability of the Daemos." Pristina stated as she is also looking at the Light Ball that is being held by Mikayla.

"Force Barrier?" Mikayla asked as she has never really met a Daemos in person or fought one. She has been sheltered by her big brother her whole life. She also grew up thinking that her big brother is the best in the world and took a hard toll when they were separated by the seal on the Gate of the Silver City.

"The Force Barrier is just what you can say it is made of. A barrier made of Force which is the energy of motion. It can either be Potential or Static as it depends on what type of attack is needed to protect against. Since you are using elemental magic, that Force barrier is made of Potential Energy that can freeze any elemental attack. If the Force barrier is made using Kinetic Energy, then it can protect against physical attacks." Pristina explained.

Mikayla does not want to believe it but a barrier that can perfectly nullify one type of attack is definitely powerful. Even her brother would be held up a bit if that is used on him, but she believes that her brother will be fine as he can use both magic and physical attacks. The only problem for her is that she can only use magic as she finds it troublesome to wield weapons.

Pristina looked at Mikayla and calculated her next move. She knows that Mikayla does not have a favorable impression of her, but she wants the latter to trust her. If Mikayla becomes close to her then Michael might actually give her more power through the right of Brilliant Baptism that can only be done by the Envoy of Light.

"I think that is enough waiting and investigating. Do you two agree?" Ascalor stated.

"I agree as we now have a great clue on who really trapped us and the possible mastermind behind the awakening of the Horsemen of the Apocalypse." Koronn stated.

"We must return as well because news of our disappearance might bother the Daemos Corps. My son might be the current de facto leader when I am gone but he cannot handle everything himself just yet. I have yet to perfectly train him in the ways of a commander." Bronx stated as he also needed to return.

"We must also put a stop to those rampaging anomalies. We only let them walk at first as they have yet to disturb the natural balance, but they have done more damage than anticipated. They must be removed." Ascalor stated as he suddenly emitted a strong burst of energy.

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Ascalor's aura exploded inside the Prison of Light which made it shook a little bit. Ascalor did not expect that the Prison of Light will immediately get destroyed as he only poked it a little bit. Honestly, Ascalor would have been disappointed if the Prison of Light is destroyed with just a bit of poking as it would mean they got trapped in something weak.

Ascalor used half of his power this time and the Prison of Light started to tremble greatly. Normal people that would be inside such a shaking prison would have lost their mind or told the one making it shake to stop but the Daemos Elders are all calm. They know that this is just a reaction of a spell that is specifically made to trap them.

The Prison of Light's space started shaking and the angels that used their mana and concentration keeping it maintained started to throw up blood. This would have been impossible if the angels are actually just purely spiritual beings, but they are inhabiting a mortal body which means they are also weak against what humans are against.

The angels that were at least a bit more powerful only had a bloody nose like Mikayla. When Mikayla's nose started to bleed, Pristina immediately told her to stop what she is doing if she can no longer hold on. If she tells this thing to her brother, then Pristina might actually get punished instead of rewarded when Michael gets out.

Mikayla did not heed Pristinia's suggestion though as her pride is also on the line. Mikayla tried to increase the mana supplied to the Prison of Light by continuously circulating light elemental energy to it, but Ascalor just increased the intensity. Ascalor knew that he had started to damage the creator of the Prison of Light, but he did not stop.

In fact, the Prison of Light is actually made using the stable mana of numerous people and is linked to them which is why it is powerful. Any magic that is linked to a being means they are sacrificing a part of themselves to keep it running. Magic like this is often only used in specific situations or when one can spread the burden and the Prison of Light falls to the latter.

Ascalor is impressed by the fighting spirit of the ones that linked themselves to the Prison of Light because the damage he is doing is not soft. If it was ordinary human mages, then they would have passed out from the shock or have a heart attack as they often have their mana created from their heart.

"I am impressed that they managed to hold out this long when Ascalor is destroying everything. I guess it is inevitable that he is already using a spell." Koronn stated.

"It only means that the angels we are facing might be quite powerful." Bronx stated as the mana used to create the Prison of Light is definitely the same as an angel's mana.

"Spatial Cleave!" Ascalor stated as the black holes that make up his wings suddenly released waves of crescent slashes.

If anyone saw the crescent slashes, then one would think that they are harmless because of how weak looking they look but that is not the case with this one. The weak looking crescent energy waves do not hit any type of physical body but the material plane near the user. One crescent energy wave is enough to cut through the current space to create a huge rift.

A Daemos that only has small mastery of space dares do this because it could destroy reality or the dimensional barrier that keeps the gods away. Ascalor is not just any type of Daemos but one that has been given the title of Master of Space. Ascalor know when or where to use this ability, and this is the perfect time to use it.

Ascalor only uses this ability when he knows that the space is made artificially or a pocket dimension that can be discarded. The spell Spatial Cleave is incredibly powerful but incredibly risky as well because it could also harm one's team members. Fortunately for Ascalor, Koronn and Bronx are two people that can withstand the effects of a dimension crashing.

The moment the Prison of Light's artificial dimension got almost completely destroyed, numerous angels fainted from shock and the mana that keeps the spell running got cut off. Even Mikayla needed to stop the spell entirely as she has started to cough out blood as well. Fortunately for her, the space that she used for the spell is not near them which is why she thought that it would be traceless.

Unfortunately for Mikayla though, the enemies that they have trapped this time are the Daemos. Ascalor has already traced the area where the artificial space was constructed and is impressed because they were hiding in some sort of special pocket dimension. Before the Prison of Light entirely caved in on itself, Ascalor already transported them out and to this special pocket dimension.

Just as the aides of Mikayla helped her to stand came, the three Daemos Elders are transported to the current pocket dimension that the angels are hiding inside of. They are transported right in the middle of the pocket dimension which only the high ranking angels reside. Weapons made of light are immediately pointed at them when they materialized but spells using light attribute magic are fired at them without even a warning.

When the initial light show that the spells created has died down, the Force Barrier that Bronx created is shown. The angels did not expect that all their magical spells be rendered useless by such a powerful barrier. This type of barrier is not easy to maintain though as it needs horrendous amounts of mana to protect against numerous spells like that.

"So, we are correct in assuming that it was these glowing birds that are the cause of this trouble. Tell me glowing birds, why did you trap us in some sort of pocket dimension when we were aiding the people in destroying the Horsemen of the Apocalypse?" Koronn stated as his harsh tongue started to lash upon the angels.

"Just like always, you demons try to say that we are scheming once again. We only transported you away because we wanted to kill you here! Everyone, attack once more!" Sephalia shouted as she commanded everyone as she also brandished her light swords.

Numerous angels suddenly came around the Daemos elders and brandished their weapons as well. Those that did not have weapons used spells instead as they have been informed that the Force Barrier could not defend from two types of damage at the same time. Bronx did not look worried though as his fist suddenly enlarged to swat any angel that comes flying next to him.

"Chrono Lag!" Koronn stated as he used the spell that Adrian uses to slow down any incoming enemies.

Adrian's Chrono Lag only affects a single individual or a small group if he uses it, but Koronn's is different. When Koronn used Chrono Lag, the whole area around him became slow as if time itself in that location became slowed down. The beams of light that are from the spells of the angels are also slowed down as well.

The angels visibly noticed this as Koronn made sure that they can see him dominate time like he owns the place. The attacks and spells that are aimed at the three Daemos Elders are then swept away by Koronn's next spell.

"Chrono Crash." Koronn stated as he clenched his fists.

The time that is slowed is returning back to normal, but an unknown wave of power started to sweep across the pocket dimension. This unknown wave of power swept away all of the attacks that the angels made. When they got hit by this unknown wave of power, the angels could be seen frozen in place as if time has been stolen from them.

"Impudent!" A female voice sounded from above the golden clouds as the angels that were frozen in place got freed.

The Daemos Elders looked at the source of this voice and knew that it came from one person. Pristina slowly descended from the golden clouds above. She made sure to hide Mikayla as she wants to make her the secret weapon that the angels can use as her other power is very valuable and cannot be exposed right now.

"Just as I expected, it is the ugliest of all angels that dared to create this mess." Koronn stated as he never did like Pristina.

The Daemos might have never liked Pristina, but they cannot easily deal with her as well. She pulls power from the faith of people, but she also has numerous powerful subordinates. She might not be able to match the Three Daemos elders, but the three Daemos Elders cannot overpower a legion of angels that is ready to heed the instructions of Pristina.

"Why did you awaken the Four Horsemen of the Apocalypse?" Ascalor asked as he released his powerful aura.

Chapter 1104

"Why did you awaken the Four Horsemen of the Apocalypse?" Ascalor asked as he released his powerful aura.

"Why do you need to ask the fanatics that only follow that spoilt goddess? It is obvious that they wanted to open the gates to their Silver City. You have been given the conditions for that place to open yet you would rather endanger the world than do what the conditions given was." Koronn stated as he was present back then when the gates to the Silver City was sealed by a Noblesse.

The younger angels that were not there when the angels were sealed in the Silver City all looked at Pristina. They did not know these conditions that the Archdemons were saying, and they are a race that is told to never skimp on facts.

The Daemos are also known as the Recorders as they record everything that happens in the world as long as they witnessed it. The first Scribe is even from the Daemos race as it is said that he still lives today but rarely comes out of the pocket dimension where the Daemos race live.

"What were the conditions again? I am too old that I am vaguely forgetting the conditions?" Ascalor stated as he clearly remembers but he and Koronn are going in this tangent.

"The conditions for the unleashing of the seal on the Silver City is quite easy as there are only two. I shall recite it once more for all angels to hear the conditions as it seems that more than half of you do not even know what you need to do.

As per the punishment given by the Noblesse Lucretia to the angel race due to their misbehavior after the War of the Gods, the Angel Race are subjected to two seals just like what happened with the Devil Race.

The First Condition would be the seal on the Silver City for Ten Thousand Years. The remaining years for the seal to be released would be five more years. It could be hastened upon the discretion of the Daemos Elders if they have judged that the Angel Race are deemed good due to redemption.

The Second condition for the Angel Race to fully submit an Oath of Providence to no longer mess with the flow of the universe. They may go to war, but they must not get deals from outside powers or erase a whole entire race." Koronn announced which the younger angels started to talk amongst themselves as they did not know this.

"All you have heard are lies! The Daemos Race are the reason why our race has fallen so low and that we needed to inhabit the bodies of mortals! They are the reason why our proud race has deteriorated to such an extent." Pristina announced but not all the angels are believing her.

The effects of the mortal bodies that they have inhabited has shown that they no longer just follow the leader as always. They are now individual people that even the Goddess of Light cannot punish easily as the gods are faraway. In fact, there have been a number of angels that have gone into hiding and no longer follow Pristina.

"Is this true, Your Excellency?" One of the younger angels asked as they know that Daemos Elders must strictly abide by rules when they are telling about matters about the world. The Daemos Elders must always tell the truth when it comes to the matters of the world as they are the ones that protect it from the dark gods.

"It is false! They are only saying so because they want our proud race to always bow down to others even though they are weaker than us." Pristina stated but the angels are no longer just believing that as easily because she did not say why it was false but gave a nonsensical reason instead.

All the younger angels no longer want to just follow the ideas of the heard as they have experienced the mortal world. The only ones that are strict with the hierarchy are the older ones and the young ones only follow because they are stronger than the latter. The younger angels want the freedom that they deserve and not shackled by the ghosts of the past.

"Why should we not just plead the Daemos for the unsealing of the gates to the Silver City then? We have guided large numbers of people as the heads of the Church of Light. That five years wait time could be done with just the good that we did!" One of the angels stated as they have long helped humanity with the services of the Church of Light.

"I agree. Do the other two elders agree as well?" Ascalor stated with a smile.

"I do not see the harm. They may have only protected the human, but they have done so for a long time so deleting five years of the prison sentence is not a problem." Koronn agreed.

"I agree as well." Bronx stated as he only followed the lead of the other two and Koronn gave a sound argument.

"If that is the case then the Oath of Providence is what we only need to do! We no longer need to do troublesome jobs." Another angel stated and some even raised their voices in agreement as well.

"SHUT YOUR MOUTHS!" Pristina shouted as a golden wave is emitted from her mouth that made all the angels become quiet.

"I see. This must be the reason the angels are all over the place because you have a leader that only cares for her ambitions and herself. She does not think about what all of you have suffered. Do you know how many of your brethren have already died trying to fulfill the mission she entrusted to you?" Ascalor stated which made the young angels break the enchantment.

"If you do not agree to the oath then I shall resign myself from my position! I shall no longer follow a leader such as yourself." One of the angels stated but he is suddenly struck with a spell that killed his mortal shell.

Chapter 1105

All the younger angels are shocked by what they saw as the current leader of the angels actually killed one of them without even batting an eye. He only wanted freedom and no longer follow the will of Pristina, but his mortal shell is killed instead. This prompted the others to secretly plot on how they can escape from the real tyrant in their lives.

"If anyone wants to escape as well then be my guest. Just be sure that you are powerful enough to evade my spells." Pristina stated as she erupted with power. She is clearly saying that they are welcome to leave as long as they have the ability to leave.

"It is just like what the young brat said." Ascalor told the other two via telepathy.

"They are no longer the angels that we have known as some of them have fused with the soul of the body that they are inhabiting. It is not weird to say that they are a new being born of this world. You could see that they are no longer as tightly tied to the Goddess of Light Luminaria. They now fall to the domain of the Goddess of Life." Koronn stated as he could see the soul of the angel floating to limbo instead of the Silver City.

"Should we assist them?" Bronx asked but the other two did not agree with that.

"We cannot interfere with the internal affairs of other races. We have done our job and presented them with the choices that they needed to make. We better get back and help defeat the Horsemen of the Apocalypse." Ascalor stated but a piercing roar suddenly sounded that shook the whole world and even the hidden dimensions within it heard this roar.

"It has started! The Dragon of Revelation has finally risen from its seal! The Gates to the Silver City will finally weaken!" Pristina stated as she wanted to kill the Daemos Elders before she opened the gates but the three have already vanished. It was not only the three Daemos Elders that left as a quarter of the angels left as well because they no longer wanted to follow Pristina.

"Never mind. The deserters will be dealt with when the gates to the Silver City have been opened. Everyone be prepared to attack the Dragon of Revelation as we will need its Reverse Scale to unseal the gates to the Silver City." Pristina stated as she commanded anyone that is left to prepare the attack against the enemy that they finally want to surface.

The three guild masters could see the death and destruction that has appeared in their wake. They could not believe that they have been decimated with just one roar from a dragon that suddenly rose up from the summoning magic circle. This dragon only came about when the other two horsemen have joined the Horseman of Death.

The dragon killed those without powerful protection spells with just its roar. Just its presence alone could make the thick snow on the northern continent become a river. It seems that this dragon has been summoned from deep underground as its body temperature is blazing.

The dragon had ten horns and seven heads, with ten crowns on his horns, and on each head a blasphemous name. The beast I saw resembled a leopard but had feet like those of a bear and a mouth like that of a lion. The dragon itself spelled the end of the world as it is the literal incarnation of the end of everything.

Monster Name: Dragon of Revelation

Title: The Defiler, The Bringer of Apocalypse, The Forgotten One

Tier: Transcendent

Species: Dark God Ancient Dragon Hybrid

Level: 400

Health: 100% / 100%

Mana: 99% / 100%

Description: The dragon said to symbolize the end of this world as it is a monster of the past that only wanted destruction. It is said to have been created when a Dark God devoured one of the beloved children of the Mother of Dragon's Tiamat. It is said that the Dragon of Revelation is prophesized to bring the end of times should it run rampant.

It was sealed thanks to the efforts of the Asmodians and the Noblesse. Its seal is also separated and split between the Four Noble Riders as protection. They are said to have carried the seal to awaken the Dragon of Revelation even in their deaths.

The players that are still alive and those that are watching the stream could not believe themselves. A powerful enemy has surfaced, and it even has the highest tier possible. The worst thing is that it is at the level of 400 which is incredibly strong when compared to the average level of the players.

"How could this happen?!" Anastacia stated as she tried to get back up. They were doing quite well when they were battling the Horseman of Death, but she could not figure out where they went wrong.

Anastacia was trying to think of a reason for them to suddenly lose but then she remembered that spies from their guilds actually hit them from behind. They were definitely winning against the Horseman of Death, but they are suddenly hit in the back with spells of the light element.

They did not expect that some of the trusted team members that they have are actually in league with the angels and sabotaged their chances of winning. The three guild masters did not expect this as they showed no signs of rebellion in any way and even helped them this much only to stab their backs.

"It has been an oversight on our parts. To think that we have let them be in our parties. They showed just enough to get in the elite group but held back enough to not get noticed." Ain stated as one of his arms have been broken from protecting himself.

"Revive me when I die because I will need to protect the two of you." Siegfried stated as the battle is now in the favor of the Three Horsemen of the Apocalypse and the Dragon of Revelation.

Chapter 1106

Before the Dragon of Revelation awakened...

The raid party against the Horseman of Death is doing its best despite the disappearance of Adrian from the battle. Sirius and Kanlaon being in their serious mode more than made up for the damage that they needed. Sirius is even more effective against the Horseman of Death because of the passive skill he has which is Poison of God.

The stacks of Poison of God made the stats of the Horseman of Death decrease when it reached to full which made the players deal great damage to it as well. The others that were having difficulty with avoiding attacks can now do so as long as it is not a skill that is direct damage. Kanlaon also made use of all the elements in the surroundings which made his passive skills shine.

Elemental attacks became very effective when Kanlaon boosted them as all his elemental dragon balls are scattered across the sky. Each Elemental Dragon ball boosted the damage of elemental attacks from allies by at most half which is incredible, but it does make Kanlaon become fatigued as he is pushing himself even more.

The tides are also in their favor as all of the main damage dealers have used all their powerful skills. Lycan, Solstice, Vayu, Soleil, Peridot, and Creepysoo even exhausted all their resources just to try and kill the Horseman of Death. They actually managed to decrease the health of the raid boss to 30% and is just one leg away from killing the Horseman of Death but betrayal at the last second is the most venomous snake.

Players that actually are part of the spies planted by the angels were present in the raid party. At first, they debated whether they should push forward with their decisions as they are close to killing the Horseman of Death. They have encountered the angels on one or two occasions which they are then given the right to become one of them.

One person from each of the three guilds were converted to the side of the angels. They are even given a SS difficulty quest to make sure that the so-called Dragon of Revelation will be summoned by the remaining three Horsemen of the Apocalypse. They did not know each other since they have secretly got the quest per individual, but their timing could not be more than just coincidence.

The three hidden players that have been enticed by the angels all used the spell given to them called Chains of Light when the players are about to deal a decisive blow on the Horseman of Death. In fact, it is not just the three of them that have activated it as other players fighting against the other horsemen used it as well.

"Why!" Ain asked as he knows that he treats everyone in his guild well. He gives chances to everyone equally. Even Siegfried and Anastacia had the same question as they personally know the players that betrayed them.

"It is nothing personal, but I am no longer satisfied with just being a follower. I am going to create my own glory even if I need to stomp others in the process." Ain's guild member stated as he finally released his real form which is that of an angel of the Third Heavenly Sphere.

"I am always thankful to the guild master but looking at you made me inferior. I just want to carve my own destiny and I believe that Evergreen is holding me back from my full potential." Anastacia's guild member stated.

"I have outgrown this guild. That is all." Siegfried's guild member stated as she also revealed her true form.

All three of the angel players immediately left the guild they are affiliated to as this betrayal can never be forgiven. They have destroyed the plans of their respective guilds and are determined to no longer walk the path that their previous guilds are walking. They believe that they could either outgrow or not grow when they are in a guild.

The three angel players used their wings and disappeared to the sky with a bright flash of light. They no longer needed to see the outcome of what they have done as they are suddenly being called by the leader of the angels, Pristina. The players are downcast as two magic circles not placed on the main magic circle suddenly appeared.

The Three Horsemen of the Apocalypse that should not have met easily got the ability to do so. The Horseman of Death managed to repel the players away from the magic circle while the Horseman of Pestilence and Horseman of Famine strode across the last leg of their travel. The raid party that got unwittingly caught in the trap made by the angels can only see the horror what three horsemen can unleash.

"How did they suddenly appear?!" Levin Cloud stated as he is shocked that the other two horsemen suddenly appeared.

"Look below them!" Mariposa stated as she is familiar with the magic circles below.

Two summoning magic circles could be seen below the Horseman of Famine and Horseman of Pestilence. The magic circles were actually just created after the major magic circle has finished charging up. The Horseman of Death actually used some of its life force to forcefully transport the other horsemen.

The raid party thought that they will be killed while sealed by the Chains of Light, but a far more terrifying horror awaits them. The three horsemen could be seen using all their power to power up the magic circle as a terrifying song started to play.

"This is a Requiem!" Creepysoo stated as he explained what that is.

A song that can be heard when a being that brings death and destruction is being summoned to this world. He knows of this as the Gods of Death will often say that when a Requiem is heard, the Gods of Death become busy. The fact that all of them are hearing it means they are dying.

Chapter 1107

The Requiem of the Dragon of Revelation started playing and the ears of the people of the whole world could hear it. The whole world could hear the song and all the elders of the long-lived races started to move. All players even got a mission that will determine the fate of the world.

Quest Name: Prevent the Dragon of Revelation from Taking Flight

Quest Description: The Horsemen of the Apocalypse have succeeded in summoning the being that can end the world itself. The Dragon of Revelation is a being that could even kill the gods as it is a dark god fused with an ancient dragon. It is currently trapped in madness as it cannot differentiate friend from foe.

Difficulty: World Quest

Clear Condition: Kill all the Horsemen of the Apocalypse as they are the anchors of the Dragon of Revelation while it has yet to take flight (0 / 3) or greatly wound the Dragon of Revelation and force it to retreat back into the depths it was sealed.

Quest Reward: Based on Contribution (Expand)

Failure Condition: The Dragon of Revelation takes flight.

Failure: The quest Prevent the Dragon of Revelation from Taking Flight will be cancelled, and a new emergency quest will be produced.

"ROAR!"

A loud powerful roar echoed in the surroundings which shook space itself. Space begun to weaken as numerous rifts suddenly appeared in the surroundings. Demons that were keeping an eye on the stability of the realm could only strain themselves as others immediately operated the emergency tactics.

The source of the roar is none other than the Dragon of Revelation that has half of its body still under the summoning magic circle. The reason why it cannot be summoned fully is due to the fact

that the Horseman of War being dead. If the Horseman of War is still alive then the Dragon of Revelation would have emerged easily.

A powerful looking dragon head could be seen emerging first, but six other heads soon followed. The dragon heads have a total of ten horns and each horn is adorned with a crown with the names of fiends engraved on them. Even just being in the presence of the Dragon of Revelation could kill them if they are not strong enough.

[You have been affected by the roar of the Dragon of Revelation.]

[You have lost majority of your health due to the effect of Dragon Pressure and Dragon Fear.]

All the raid party members that were powerless as they are still affected by the Chains of Light could only lament on their fate. The vanguard got decimated as they are the closest to the Dragon of Revelation. In just one roar, the Dragon of Revelation turned them into pixels as they could not bear the power.

The raid party guild leaders could only bite their lips and endure what is happening to them. They are blaming themselves that they are not good leaders because they were betrayed by people they trust. They knew that they are relatively new to being guild leaders, but they thought that they have made close bonds with the upper echelon of their respective guilds.

Sirius and Kanlaon broke free from the restraints of the Chains of Light but are utterly defeated by the combined force of the three Horsemen of the Apocalypse. It seems that the three are attempting to protect the Dragon of Revelation until it could take flight. The two most powerful soulbounds in the game are recalled back to Adrian's Soul Chamber.

The three Horsemen of the Apocalypse are not the only problem though as the Dragon of Revelation is also spewing its breath attacks nonsensically. Its breath attack looks like a giant black flaming ball when spit out, but it explodes like a nuclear bomb when it lands. The players could see a mountain turning to dust with just one attack.

Players from all over the main world that have gotten the quest given by the gods started to prepare. The gods themselves have started to move and tried to exert their powers directly onto the world. With the veil that separates the realms weakening, the gods could somewhat exert pressure on the world as they will forcefully teleport the players to the northern continent just to kill the three Horsemen of the Apocalypse.

Some people that are powerless prayed to their gods while those that keep power to themselves hid. Some decided to protect their own kingdoms instead of answering the call of the gods and some choose to not respond at all. The dragons moved faster than ever contrary to their lazy selves as it is a dragon wreaking havoc.

It is not only the dragons that came as members of each race hurried to the northern continent. The gnomes rode in their massive mechanical airships, the elves made use of the roots of the world tree to transport themselves, the dwarves used a flying boat made of magic and forged steel, the orcs proudly marched and the humans got aid from the gods they serve.

The Daemos Elders appeared with their spells enforcing the space around them so that the northern continent will not be destroyed. The Daemos Corps even arrived as well as the demons are now

ready to fight with their lives on the line. The only ones left in Avalon are those that are maintaining the realm and Pann, who is protecting the demon children.

A giant battle is about to happen in the north that might erase the whole continent while a certain demon is still locked in his subconscious. He has also been struck with the Chains of Light but that is already redundant as he could not move anyway. Adrian is currently locked in his subconscious and is preparing to risk it all just to awaken.

[Your body is being corroded by a strange miasma. Turn this power into your own or else your body will perish forever.]

Adrian could be seen observing his soul being destroyed from the inside as a black eerie flame is encroaching upon him.

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[Your body is being corroded by a strange miasma. Turn this power into your own or else your body will perish forever.]

Adrian could be seen observing his soul being destroyed from the inside as a black eerie flame is encroaching upon him.

Adrian is currently trapped in his subconscious as his body is currently being ravaged by the strange miasma eating away at his life. The only reason why he is not truly dead now is due to the fact that he is also a being of death. The Netheros cannot truly die as they are death themselves which is why the strange miasma cannot eat away at the remaining energy that Adrian has.

He might not be able to die from the effects of the strange miasma, but he is incredibly weakened by it. He cannot even wake up from this semi-conscious state as all his body is filled with this strange miasma. Just as he thought that dying would be the solution, he got a notification saying that death without cleansing out the strange miasma will not drive it away.

[The strange miasma has now started to bond with your body.]

[It cannot be removed even if you die from other sources.]

Adrian could not believe that this is happening to him right now. He has read strange reports of players being infected with some sort of virus or strange micro-organism that makes their characters wonky, but he did not expect that it would also happen to him.

Some of the threads that discussed this had most of the players deleting their characters but some managed to overcome this dilemma. The players are incredibly rewarded if they do manage to clear their bodies from this strange phenomenon get great skills in return. One even got the extremely rare skill called Thousand Poison Immunity which is a mythical tier passive that negates any type of poison damage.

"The game will not give me something that will be impossible to clear." Adrian thought to himself but he devs watching him are actually panicking as even they do not know how he would be able to clear himself of the strange miasma.

Adrian could see his inner subconscious area where there are three types of demons holding out their hands to create a podium. Two of the three statues are without features because he has only

conquered one inner demon. The other statues will have features once he clears the conditions that his inner demons have given.

"I am already at an appropriate level, but I cannot get the last requirement which is master another energy." Adrian muttered to himself as he watched his inner world be engulfed in the black flames that represent the strange miasma.

Adrian could almost clear the conditions to become an Archdemon, but his last hurdle is the most difficult for him. The last condition for him to become an Archdemon is to master another energy. Nether Energy is too domineering and powerful that it eats away any energy as even life energy is barely present in his body.

Adrian has so much time right in his hands as the only thing he could do is observe his inner world. He wanted to touch this strange miasma, but it actually hurt him when he did so. The feeling he got from touching the strange miasma is likened to touching fire as it hurt him, but it did not leave burn marks.

Inside Adrian's inner world, his time perception is actually six times compared to the three times that the game uses. This also means that he must not spend too much time inside his inner world, but he does not know that. Adrian is too focused on what to do with the strange miasma to even bother with the messages that the devs are sending him as warnings.

Adrian could see that the strange miasma has already devoured most of his inner world, but it could not touch the three statues. Adrian thought what he could do as he is the master of his inner world as he can do anything here which means he must have some sort of control over the strange miasma.

Adrian tried to think of extinguishing the strange miasma by thinking that it vanishes but that is not effective. He even tried to think that the strange miasma fizzling down but that is also an attempt that cannot be done. Since destroying or making the strange miasma is ineffective, Adrian thought of another way and that is to guide it.

Adrian might have thought that it is absurd that he could do so as his previous attempts have failed, but he has nothing to lose. He imagined the strange miasma like flowing water, and he is a water elemental controlling it in a fluid motion.

He thought that this attempt will fail but the strange miasma actually followed his will. Adrian experimented a bit more to see if he really is the one influencing the strange miasma and he confirmed it. The strange miasma does indeed follow his will, but he cannot destroy it.

"If it now a part of my body then that would mean it is akin to something like blood to me. If I destroy it, then I will also lose a part of myself. It is scary to think that this strange miasma has completely bonded with my body." Adrian thought as he is now left at an impasse.

He can now control the strange miasma, but he cannot make it leave his body. He thought that he might be able to do something like control it and keep it in one place but that is difficult. The strange miasma is not even showing signs that it could be pressurized or stored in one place.

Adrian's eyes roamed around as he does not know what to do next. He even played with the strange miasma while thinking of a way to harness it. Just as he is thinking of a way to deal with the strange

miasma, a strange floating object could be seen inside his inner world. He did not notice this at first as he thought that it is an accessory, he thought of, but that thing is definitely familiar to him.

"It's the Aether Reactor!" Adrian shouted as he flew towards the lamp looking thing in the middle of his inner world.

Adrian stared at the Aether Reactor that he created and even fainted doing so. He thought that he made a worthless item because it suddenly went inside of him instead of being an item he can store in his inventory. The Aether Reactor which is able to convert any type of energy into an energy that the user wants is present in his inner world.

Item Name: True Aether Reactor

Tier: Unknown

Type: Aether Reactor

Effect:

-Transform any energy into something called the Aether.

-Revert the Aether it converted to the previous energy.

Description: A True Aether Reactor that is said to be only made using forbidden knowledge and a miracle. It turns any energy into Aether which is a mysterious energy that is said to be the most potent life energy of creation.

Adrian rejoiced as he could use this item to convert the strange miasma into this energy called Aether. The only problem would be is that it will be converted back to this strange miasma which he once again will not be able to use. Adrian thought long and hard on what to do but he did not think of another option for the strange miasma.

"What if I make the Nether Energy devour the strange miasma?" Adrian muttered to himself.

Adrian did not think that he can make the Nether Energy devour the strange miasma because his body is somewhat made of Nether Energy. He thought that the strange miasma has eaten the nether energy, but his current form has nether energy compressed in his Netheros Demon Core.

"Nether Energy is a potent energy that will devour any type of energy that it comes across. If this strange miasma is a weaker type of energy, then I might be able to make nether energy devour it. I just have to make sure that this does not backfire on me." Adrian stated as he suddenly looked very determined.

Adrian's current form is that of his 'normal' demon form but not his true form. He immediately changed to his true form and the podium he is standing on immediately burst with nether energy. He must never let the podium get infected with the strange miasma because inside there is the Soul Chamber where all his soulbounds resides.

"Devour everything!" Adrian stated as if he is commanding the energy, he radiated to eat all the strange miasma.

The nether energy that looked like slow moving three colored mists started to touch the strange miasma. At first, the nether energy did not easily devour it, but it soon hungered. The nether energy actively devoured the strange miasma and turned it into nether energy.

Chapter 1109

The Dragon of Revelation could be seen using its strength in order to emerge from the summoning magic circle. Even if the other Horsemen of the Apocalypse have some of the power of the Horseman of War that was killed, they cannot fully summon the Dragon of Revelation because most of the seal was present in the Heart of War.

Just as the Horsemen of the Apocalypse are about to march once more and decimate the forces of the northern region, the three Daemos Elders suddenly came from within a rift that Ascalor created. They looked down on the three Horsemen of the Apocalypse and immediately made gravity in the area become incredibly heavy.

The players that saw this scene looked as if three gods descended as the three Horsemen of the Apocalypse all kneeled due to the great weight that increasing gravity has done. The three raid bosses that are supposed to kill all the remaining living beings as sacrifice to lessen the pull of the seal.

"Ascalor, I think this warrants the emergency summon that all of the races back then have signed. It is time to put the emergency summon to effect and have all the races give their pledge." Koronn stated.

"I agree. It is now time to activate the Rift Walker spell." Bronx stated as he agreed.

"Since all elders are in agreement, we shall now activate the Rift Walker spell. We might as well include the blessed ones as we will be unable to use powerful spells once we use that Divine Tier spell." Ascalor stated.

The three elders have agreed as they all touched the crystal on their chest. As soon as they touched the crystals which is their cores, a sigil suddenly came out of it. The sigils are different, and each represented a type of mastery over origin magic.

The sigil that appeared out of Ascalor is like an infinity symbol and it symbolized Space. The sigil that came out of Koronn looked like the analog clock silhouette and it symbolized Time. The sigil that appeared from Bronx looked like a spiked circle and it symbolized Force.

The three sigils spun around the air as the three Daemos Elders chanted in a bizarre language that only demons could understand. The Dragon of Revelation could feel that the space, time and force in the surroundings started to change which made it launch a breath attack at the Daemos Elders. The players that are still alive thought that the Daemos Elders will get hit but a protective shell could be seen protecting the elders.

The Three Horsemen of the Apocalypse wanted to stop the Daemos Elders as well, but they are currently locked in place with the gravity magic that all three elders are still using. The fact that the Daemos Elders are locking three of the horsemen in place while protecting themselves from the Dragon of Revelation is actually an incredible feat.

The sigils floating in the air could be seen merging with one another and the whole world turning gray. The world could be seen trying to prevent the spell from being cast but the rejection soon faded away as all three sigils have fused. When all three sigils fused together, an all-seeing demonic eye could be seen looking down on those below.

"Rift Walker!" All three of the Daemos Elders shouted simultaneously as their mana shot out of their bodies and flew out towards the All-Seeing demonic eye.

When the all-seeing demonic eye received the mana from the elders, it looked supercharged and release countless purple lightning. This purple lightning is not actually elemental lightning but changes in the space around them. As soon as the Rift Walker spell is completed, numerous rifts started to manifest around the northern continent.

"What is happening?" One of the lucky survivors of the raid party stated as she looked at the numerous rifts.

Even the viewers that are watching via the channel are waiting in anticipation. The purpose of the rifts is soon exposed because three large beings flew out of them. The first three beings that came out of the rifts are three Dragon Kings. Each have their own element but the most prominent are the two that have both the light and darkness element.

Each of the Dragon Kings are accompanied by a mix of dragonoids and dragonkin. Each of dragonoids also have their respective elements but they are mainly of the fire, light and darkness with respect to their Dragon Lords. They came to kill the enemies of their masters to show loyalty.

The next thing that came out of the rift are huge automatons that are powered by magic. This is the army that the gnomes have yet to show and even players did not know that such things exist even if they lived in the gnome kingdom. Each automaton is armed with three types of weapons that can do melee, mid-range and long-range damage.

The next ones after the huge automatons are the red colored orcs that have never been seen before. There are still the green skinned orcs that they know but the red colored orcs looked more brutal and more powerful than the normal ones. These are the Orc Lords which are a pinnacle evolution of orcs.

The Orc Lords are indeed different from normal orcs as they have almost three meters in height. They are also considerably bulkier than normal orcs that are already bulky. They are now the fiercest looking warriors in the northern battlefield that are armed to the teeth.

The next ones that came out of the rift are heavy armored dwarves that came with large hammers. They are called the Iron Hammer Legionnaire that is also one of the strongest forces of the Hidden Dwarven Kingdom. With each stride that they make, they can make the earth shake as their armors are as heavy as their weapons.

The ones that arrived next are the Dark Elves and the Forest Elves. When they arrived, the whole northern continent felt like they received a breath of fresh air. The very presence of the elves made the stale air of the northern continent feel invigorating as if the Twin Gods are gazing down on them. Just being in their presence could make those that are injured have increased regeneration.

For the human representatives, the players are the ones that mostly answered the call because those that signed the treaty back then are all dead along with their descendants. There were also people from the north, west, east and the mysterious south continent as well. The most unique would be the people of the southern continent as they are mostly veiled and use mysticism instead of pure magic.

Races from all over the world have sent their finest warriors to defeat the overwhelming enemy that is before them. Each of this are called upon by the all-seeing demonic eye that the Daemos Elders have summoned. When all have been summoned, the three Daemos Elders looked incredibly tired as the gravitational field that they used on the Three Horsemen of the Apocalypse is gone as well.

"We have done our parts." Ascalor stated as he suddenly lost power in his body.

"I am tired." Koronn stated as he deflated to the ground as well.

"We need to rest. They shall do their duties while we regain our strength." Bronx stated.

The three Daemos Elders are incredibly exhausted as they used up almost all their strength to use one Divine Tier spell called the Rift Walker. This spell is a spell that could create rifts and connect parts of the world together without damaging the fabric of reality. This spell was crafted so that even Archdemons could use it because Divine tier spells should only be used by gods or powerful demigods.

The viewers are amazed by the sudden appearance of the peak representatives of the other races. They never thought that the Daemos have such powerful magic that can connect the whole world in one point. The spell effect is not only that because it also temporarily locked the area of the north where the Dragon of Revelation is summoned.

The three Horsemen of the Apocalypse will not be able to leave this place until they defeat the three Daemos Elders that are still keeping the spell effect going by supplying them with mana. The only problem would be the Daemos elders not being able to actively participate in the battle against the three horsemen and the Dragon of Revelation.

"You have done well. We, dragons, will honor the pledge that our kind has promised. We shall also destroy the stain that our kind has brought upon." Light Dragon King stated as she looked at the Dragon of Revelation with eyes full of anger and hostility.

The other races are also geared up to the max as if preparing for this battle. Each race has already prepared themselves to be summoned as this call is for any world ending threat such as the dark gods. This time, they must win or else the whole world will be destroyed.

Chapter 1110

The powerful forces of the world have gathered as the battle to defeat the Dragon of Revelation is unfolding. The Daemos Elders sealed up the space so that the remaining three of the Horsemen of the Apocalypse do not escape. It is also created to deter those that want to disturb the battle as it also bards those that want to get inside.

The Dragon of Revelation knew that it is currently trapped inside this space as long as the three Daemos Elders are still alive. The remaining three of the Horsemen of the Apocalypse are not necessarily its ally just because it was released from the seal. The Dragon of Revelation knows that the three horsemen are just using it for their own gain.

If there is one thing that the people could bank their chance on is the unstable mind of the Dragon of Revelation. When an ancient dragon fused with a dark god, their mind and bodies did not necessarily add together but clashed instead. As of now, the two minds are still fighting for supremacy as it was sealed before they could finish that fusion process.

Even if the mind of the Dragon of Revelation, the instinct to protect itself is still present. When it saw the large army that came for it, it released a roar and released seven different types of lizardmen creatures to combat the large army. The Dragon of Revelation actually created lesser beings with its own powers which is almost the same as that of gods of creation.

[The Dragon of Revelation has created its own version of a Corrupted Lizardmen army.]

[Decimate the lizardmen army in order to weaken the Dragon of Revelation as the energy used to create them came from the dragon itself.]

Each type of lizardmen have different sigils embedded on their foreheads as a determinant on what their type is. Each type is classified into seven and each of them have different abilities. The seven sigils indicated the seven deadly sins which are Pride, Greed, Lust, Envy, Gluttony, Wrath, and Sloth.

The lizardmen created with the sigil of Pride in their forehead are akin to that of a human's height. They are also wielding dual swords made of some sort of dragon bone. They have this haughty expression that could be seen from their face as they look down on others. This ignited the anger of the dragonkin as lizards dare to look down on beings with dragon blood.

The lizardmen created with the sigil of Greed are hunched but are the same size as that of a human. They are lizardmen with great magic power as they have the ability to greedily hog the mana from the surroundings. They also have a great repertoire of spells as if they greedily stole a whole magic library. The elves are the one that mainly fought with this type of lizardmen.

The lizardmen created with the sigil of Lust are of the female origin. One could say that they do not look entirely like lizardmen as they are like demi-humans. They have the face of beautiful maidens but the bodies of normal female lizardmen. They are also having great mastery over Charm magic and could even absorb the energy of those they can physically make contact. The ones handling them are the gnomes as they are using automatons.

The lizardmen created with the sigil of Envy are different from the others. They are like lizardmen with slick scales as they are incredibly nimble and flexible. The most notorious ability that they have is the ability to steal one of its enemy's skills or spells. The stolen spell or skill will be unusable for a certain duration, but this is the trickiest of all to counter.

The lizardmen created with the sigil of Gluttony are twice as large as the human height lizardmen and are extremely bulky. They could be seen always drooling and have very sharp mouths as they devour their enemies whole. They are also very strong as their grip could crush the heads of those caught. The ones handling this are the dwarves of the Iron Legion.

The lizardmen created with the sigil of Wrath are like the ones with the sigil of Gluttony. They are twice as large as an ordinary lizardman, and their muscles could be seen almost exploding from the

force they can exert. They do not have a weapon, but their enormous bodies are like rampaging tanks. The ones handling them are the orcs under the command of the orc lords.

The lizardmen created with the sigil of Sloth are vastly different from the others as they look like they might doze off from the battlefield. The ones handling them are the humans and players. They thought that the Sloth Lizardmen would be easy to defeat but they are by far the sturdiest. They noticed that the Sloth Lizardmen would just lazily tank the attacks as if they are storing the energy that damaged them.

When the Sloth Lizardmen pass through a threshold of damage, the dazed appearance suddenly transforms to that of a raging lizardmen. They become extremely agile to the point that they create afterimages. In exchange for this large burst of speed is that they no longer become sturdy. After a certain amount of time, the raging lizardmen will become docile once more as if their raging is just an outburst of emotions.

The three Horsemen of the Apocalypse are currently battling the three dragon kings that have arrived. One could see three large dragons fighting against large monsters riding on mounts which can only be seen in fantasy games such as this. The Dragon of Revelation is currently being kept at bay by the Daemos Corps that have arrived.

The Daemos Corps might not be powerful enough to kill the Dragon of Revelation, but they can distract it. They can buy enough time for the elders to regain their strength to a degree that they can fight once again.