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Chapter 1731 Chapter 1731. Searching for the Enemy Flagship

On the lake beside the capital, half of John's fleet was still battling the Frogman's pirate fleet while the other half continued bombarding Dritzuit's wall.

Nogg led players from Everlasting Heavenly Legends and their merfolk companions as they traveled underwater. Those players had Underwater Propeller Magic Scrolls, so they had no problem keeping up with the merfolk.

Nogg activated a skill that emitted an aura that caused all aquatic monsters below his level and grade to move away from his vicinity. This allowed his company of merfolk and players to move unhindered.

The water vibration carried the sound of explosions happening above the water. They also saw occasional flashes from above which were also caused by those explosions. John's fleet was firing blindly into the fog so most of the shots missed and hit the water instead.

Nogg shouldn't have trouble identifying the frogman's flagship. Their two races were ancient enemies so they understood one another. Frogman's flagship was not only the largest but it was also connected to several smaller ships that made it unique compared to other ships. The weird shape of that flagship should be easily identified even from under the water.

The players who followed Nogg also sent John the coordinates of the enemy ships they passed through. This allowed John to direct the fleet to fire at these coordinates. The ships at these coordinates would surely move away once they were hit so it wasn't a permanent solution, but it was better than nothing.

The players underwater also constantly updated their coordinates to Water Lily who was guiding the guild navy. This way, Cipher Flight's guild navy didn't get lost in the fog.

As they were advancing, Nogg's underwater eyes perceived a group heading toward them. With his sea dominance aura still active, he could be sure that this group was not aquatic monsters of the lake.

The group revealed themselves to be a large number of frogmen. Some of these frogmen carried guns and harpoons. These frogmen immediately fired their ranged weapons once Nogg's team came into range. Several others started casting spells. The remaining which held melee weapons continued onward.

"Spread out!" Nogg ordered. The team of merfolk and players followed his command.

The frogmen outnumbered them five to one. It wasn't wise to engage the enemy. Their objective was to locate the enemy's flagship. Nogg hadn't found the one he suspected to be the Frogman's flagship. The other merfolk could also identify the flagship so he ordered the merfolk to split up. Each player followed their merfolk companion. Will followed Nogg.

The frogmen who were expecting a battle were dumbfounded by the enemy's action. The lead frogman, whose name was Hasman, cursed loudly. Like the merfolk, they possessed the ability to speak underwater.

"What cowards! It has been a while since our two races come into confrontation but it seems these merfolk have lost their spines. Everyone, hunt this gutless merfolk down! We will catch them and have ourselves merfolk delicacies tonight!"

The frogmen also spread and chased the merfolk closest to them. Although merfolk were great swimmers, the frogmen didn't lose to them. If it was a test of endurance, then the merfolk would win. Merfolk could maintain a high swimming speed longer than a frogman. The frogmen dogged after the merfolk with savage persistence.

However, these frogmen were rowdy and disorganized. Having them freely chase their targets resulted in one merfolk getting chased by more than ten frogmen while another had only one pursuer. Luckily for Nogg and Will, their case was the latter. Seeing only one frogman was chasing after them, Nogg swam back.

The chasing frogman was surprised the prey he was chasing abruptly reversed and came at him. His surprise turned to concern when he noticed Nogg was a level 82 rare elite. He himself was only a level 73 special elite. He tried stopping his advance while at the same time shooting at Nogg frantically using his gun.

Nogg parried the shots using his trident. He called his pet, the blood shark. The red shark burst forward with open jaws. Its large mouth seemed capable of swallowing the frogman whole.

The frogman kicked the water and his body was propelled out of harm's way. But when he thought he was safe, green eels suddenly appeared around him and entangled him. With the eels binding him, he was unable to do anything as the blood shark returned and bit him.

Nogg left his pet to deal with that frogman while he swam away to continue looking for the flagship.

The frogman was not the only one surprised when Nogg did a U-turn, Will was taken aback as well. When he was ready to support Nogg in fighting the frogman using his music and sonic darts, Nogg swam away. He hurriedly followed Nogg.

'Can't you give a signal or something?!' Will wanted to curse but he couldn't talk underwater. He regretted not bringing an underwater communication potion.

With no frogmen on their tails, they had more freedom. After swimming a while, Nogg finally found the enemy flagship. Will was also sure about their finding even when he was not familiar with Frogman's fleet. This was because the flagship was extremely distinct.

From underwater, what they saw was an almost circular center island with branches of five islands. From above the water, if the fog didn't obscure the flagship, they would see a large round ship with a tall tower at its center. Five other smaller ships were connected by bridges to this towered ship. This composition made the flagship appear as if a floating fortress on the water. On top of the tower of the center flagship was a glowing orb. It was this orb that produced the magical fog that shrouded the frogmen's ships.

"Found it!" Will sent John a message complete with the flagship's coordinates. He also sent Water Lily with the same information.

"Great job!" John praised.

John sent his command to the ships that were fighting the frogmen's vessels. Almost every ship that had the coordinates within its firing range fired at once. The cannon shells flew into the fog and a large number of them hit the target.

Will and Nogg saw from under the water the enemy flagship getting lit up by multiple explosions.

Chapter 1732 Chapter 1732. Targeting the Flagship

"Raarrggh...!!" Vodyan, the frogmen's chief, groaned when the ship shook heavily from the cannon fires.

His flagship received heavy fire but like the country's flagships, frogmen's flagship also had a high durability. It had rune diagrams and a protective shield that reduced the damage it suffered.

"Move! Don't just stay in one spot...!" Vodyan told the crews on the bridge.

The crews input the commands to have the flagship move away, but it was slow. Frogmen's flagship possessed a special ability to create the mysterious fog that masked their fleet. But in return, it was much slower than standard ships.

Even so, Vodyan was convinced they would be out of danger as long as they remained mobile.

His hope was squashed, though, because a second volley of heavy fire landed on his ship. This was after the flagship had moved a distance away from its original spot.

"It's pointless. They can track our position," Linda said.

"How? They are blind with our fog covering us," Vodyan returned.

"Have your frogman warriors taken care of those merfolk?" Linda asked back.

Vodyan turned silent. The warriors he sent haven't returned yet. He made sure to send more frogman warriors compared to the merfolk he saw entering the water. He had given them the order to slaughter those merfolk, or at the least, stop those merfolk from advancing. He didn't believe his warriors were defeated.

He took out a short-range communication stone and spoke into it, "Hasman! What the hell is happening down there? Did you stop the merfolk or are you dead?!"

"Reporting, chief. The merfolk split in different directions. We are still pursuing them," Hasman's voice was heard from the stone.

"You, fool!! One of them is already under our flagship! Hurry up and get rid of the one here...!" Vodyan shouted.

"Right... Right away, chief! We are coming at once!" Hasman replied.

Vodyan threw the communication stone to the floor in a fit of rage. He then yelled to one of the crews, "Assemble more warriors and have them dive into the water below. Kill anything that is not a frogman down there!!"

"Chief, that outworlder's fleet is approaching!" One of the crews informed.

Vodyan looked at the screen. The fog didn't hinder their vision, so they could see Cipher Flight's fleet. The fleet was heading toward them as if they knew exactly where they were. They also fired their cannons at nearby frogman ships that tried to block their way.

"They also have allies down there who guided them," Linda said. "You should prepare to be boarded, Chief Vodyan. I don't think you can escape them."

Vodyan slammed his hand onto the table. "This cooperation is getting more troublesome than it should. I expect a hefty compensation!"

"As long as you can eliminate the fleet attacking our capital, we will have no problem compensating you," Linda replied.

Vodyan grunted at the response. It was too late to back out now. Might as well commit till the end.

"Ready the summoning chamber!" Vodyan ordered.

"Ye-Yes, chief!" One of the crews hurriedly went out to carry out the order.

Vodyan sat back in his captain's seat. He said with a growl, "I will teach these people what it meant to cross our mighty pirate fleet."

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On board the Verremor's flagship, Water Lily received messages from John and input commands to her guild navy through the guild army control platform.

Most of the guild players were fighting the battle on the land but some were here with the fleet. Those players were aboard their guild navy's ships. Disco Rain and Purple Mist were among those players. Purple Mist lost her life during the battle in Aurebor but she wore an amulet of rebirth. She had teleported back into Aurebor once the war ended.

With John's information, Water Lily maneuvered her fleet through the fog. She was targeting the flagships while avoiding the other enemy ships. John also provided support fires to aid her fleet in advancing.

The Frogman fleet didn't possess many large ships. If not for the fog, these frogmen wouldn't be worthy opponents. They became more troublesome if they successfully boarded the ships. Each of the frogmen was a decent combatant.

Even though the frogman's ships were weaker, John couldn't rely on cannon fire to take down the flagship. It would take too long due to the flagship's protective shield. Otherwise, he would have used cannon fires to bombard the frogmen's tower which produced the fog. His plan was for Cipher Flight to attack the frogman's flagship using their guild army. Even if the frogmen were decent combatants, the Cipher Flight's guild soldiers weren't pushovers.

Once they successfully boarded the flagship, they should then work their way to destroy the fog-creating device on the tower of that flagship. Once the fog was gone, the Allied fleet's cannons should make short work on the rest of the frogman's ships.

Water Lily continued adjusting her guild navy following John's coordinates. The flagship tried to flee but it was too slow. They would eventually catch up. All she needed to pay attention to were the coordinates of the other frogman ships who tried to block their way.

She fired at those ships. She also had the Abaia and their caravels engage those ships to prevent those ships from slowing them down. Meanwhile, their frigates continued onward to the enemy flagship.

When her guild navy drew near the coordinates which John indicated were the enemy flagship's position, a large red dot suddenly appeared at the frontmost of her fleet. She lost control of the frigate directly facing this red dot. She also noticed the ship's HP decreasing rapidly.

"What's going on?!" Water Lily sent a message to Purple Mist.

"It's... It's a Kraken," Purple Mist replied. "A Kraken had just appeared out of nowhere. It is attacking our ships."

*

Aboard one of Cipher Flight's frigates, Purple Mists was staring at the frigate positioned at the tip of their formation. This frigate was currently being lifted from the water by three gigantic tentacles. These tentacles were applying pressure on the frigate's hull. Cracks were seen all over. Damage numbers also popped up non-stop.

Half-concealed by the lake water was the head of the Kraken. Its other tentacles flapped around its two sides as if signaling to everyone that none was allowed to get past.

If Jack was here, he would have recognized this Kraken. It looked the same as the one he had fought inside Greed's underworld portal. Except this one was a level 90 mythical grade.

Chapter 1733 Chapter 1733. Obstructing the Obstacle

"Fire...!" Purple Mist ordered.

Cipher Flight's ships opened fire at the Kraken. The Kraken's other tentacles came up and acted as shields. After blocking the cannon fires, the tentacles slapped the water. This slap caused a massive tidal wave that hit the other Cipher Flight ships.

While Cipher Flight ships were in disarray from the tidal wave, the frogman ships came from the side and fired at them. Some even crashed themselves into Cipher Flight ships and started boarding them. Battles ensued on these boarded ships.

The Kraken was still holding the one frigate above him. The guild soldiers aboard this frigate were sending ranged attacks at the Kraken. Some melee soldiers even jumped down and landed on the Kraken's huge head. They then hit the Kraken with their melee weapons.

The Kraken responded by submerging into the lake. The frigate was forcefully pulled underwater. Under the lake, the pressure suffered by the frigate increased. It finally reached zero HP and it was broken to pieces. Guild soldiers were similar to natives. Other than the special units, the regular units could drown underwater.

The Kraken opened its large circular mouth filled with sharp teeth. The water around that mouth turned into a violent twister. The guild soldiers who tried to swim up were pulled by a powerful sucking force. These poor soldiers entered the Kraken's mouth and were swallowed whole.

As the Kraken continued to swallow, a giant eel-like fish came at high speed. The Kraken sensed the incoming attack too late. The fish swiped its tail and it slapped the Kraken's head with a tremendous force. The damage the Kraken suffered wasn't much but the impact was enough to force it to stop sucking.

The eel-like fish was the Abaia, Cipher Flight's guild guardian. It managed to save some guild soldiers from being swallowed by the Kraken, but it was now the Kraken's target. It knew it wasn't the Kraken's opponent. It was one grade lower and eight levels weaker. It immediately swam away after the assault.

The Kraken didn't let Abaia flee so easily. Its lengthy tentacles were fast. They lashed at the Abaia before it fled out of range. The Abaia was forced to turn around to avoid being captured, but another tentacle came from the other side.

As the Abaia kept on dodging the Kraken's tentacles, it found the water had turned pitch-black. It was afflicted by Fatigue status once this happened. It didn't have mana sense. Inside this dark water, it couldn't see anything. It cast a spell that created a water hurricane in an attempt to blow this dark ink away, but the dark ink was as if one with the water. It persisted.

While blind, the Abaia felt a hard impact on its back. The impact was followed by something coiling around its body. It had been captured by the Kraken.

Above the water, Water Lily controlled the ships and had them ignore the ones that had been boarded by the frogmen. They rushed ahead while the Kraken was busy with the Abaia. If they could reach the enemy flagship and shut down the device that produced the fog, the Allied ships could still take down the Frogman fleet and the Kraken.

However, before they were halfway, the water in the middle of their formation erupted. The Kraken had resurfaced and it lashed its tentacles at the nearest ships. These ships were smacked hard. The ships that were hit almost capsized. Among the tentacles, they saw one had the Abaia helplessly trapped.

Purple Mist again called the ships to fire. The Kraken submerged back into the lake before this volley of fire hit.

Not long after, the water erupted again. This time, it was a force many times before. One of the frigates was even thrown high into the air due to the Kraken's powerful slap from right underneath that ship. The frigate fell hard into the water while being upside down. It was unable to sail again.

"Damn it! With that Kraken around, we will run out of ships first before we reach the enemy flagship!" Water Lily cursed while looking at the projection above her control platform.

"Maintain your fleet's course! I will hold the Kraken," Water Lily received John's message.

"Hold the Kraken? How are you going to...," Water Lily stopped speaking when she noticed a large green dot engaged the large red dot representing the Kraken.

Those who were on the site saw what this green dot was. It was John's Sea Bastion. The sea bastion had been wandering around the fog attacking any frogman ships it encountered. When the Kraken appeared, John sent a mental instruction for it to head over to provide aid.

The giant crab slammed its gigantic body into the Kraken. It then used its two giant pincers to clamp two of the Kraken's tentacles. One of these tentacles was the one holding the Abaia.

The Sea Bastion clamped hard on the tentacle that coiled around the Abaia. That pincer glowed a bright light as the pressure it exerted increased. This was a skill, Power Clamp. The skill made the pincer clamped extremely hard, so hard that the Kraken's tentacle ended up getting cut.

The cut tentacle lost its gripping force and the Abaia quickly released itself.

The Kraken was furious that his one tentacle had been severed. Its other six free tentacles coiled around the sea bastion and hit it repeatedly, but the sea bastion had an extremely tough shell. Even though the Kraken was nine levels stronger, it couldn't cause too much damage to the sea bastion.

With its pincers, the sea bastion didn't let the Kraken go. It didn't care that its body was entangled by the Kraken and was hit repeatedly. It forcefully grabbed the Kraken and kept it underwater. Its objective was to prevent the Kraken from obstructing the Cipher Flight's navy.

The Abaia didn't engage the Kraken after being saved. Water Lily sent it a command to help clear the way for their navy. Because of the Kraken, many Frogman ships gained the time to approach them. The Abaia used its powerful tail-sweep skill to force these ships out of the way, allowing Cipher Flight's navy to pass.

The Cipher Flight's navy resumed their advance.

Purple Mist, who was aboard the frigate situated at the front, saw their target then. They were close enough to the enemy flagship that even the fog couldn't obscure their view anymore.

Chapter 1734 Chapter 1734. Boarding the Flagship

The five small ships attached to the towered flagship were not just decorations. They fired at Cipher Flight's guild navy that was approaching, using cannons and water guns. The water guns shot high-pressure water like those used by real-world firefighters. But unlike their real-world counterparts, these water guns were used to deal damage instead of saving people. They also delivered high knockback effects to their targets.

Water Lily spread her navy so the ships could enter from all directions. Their ships received heavy damage due to their forceful advance but they ignored it. What's important was boarding the flagship.

All the while, the allied ships sent bombardment to the enemy flagship from outside the fog. Their bombardment was stopped by the shield protecting the flagship but the flagship still lost some HP and the tremor caused by their bombardment disrupted the flagship from accurately targeting Cipher Flight's ships.

The first group of Cipher Flight's ships that managed to dock did so on the five satellite ships of the flagship. Frogman warriors were waiting at the edge when these ships docked. They jumped onto the enemy ships and did battle there before the enemy soldiers could disembark.

However, they couldn't stop all the ships. Cipher Flight had many ships that survived the journey. Additionally, Vodyan had sent more of his warriors down into the sea to deal with Nogg and Will. Those warriors were still down there playing catch with the two who had adapted evasive maneuvers.

The other merfolk and their player companions had arrived under the flagship. They didn't clash directly with the frogmen who outnumbered them. All they did was keep close to the flagship and continue sending reports about its coordinates. The frogmen might have a swimming speed rivaling the merfolk but in terms of maneuverability underwater, the merfolk were superior. Hence, the frogmen had trouble catching these merfolk.

With the frogmen above the water busy with Cipher Flight ships docking their five satellite ships, several of the enemy ships slipped through the bombardment of their cannons and water guns. These ships charged straight into the center ship and rammed right into it.

The impact from the ramming was so hard that the frogman warriors who were on standby at the edge of the tower ships were thrown to the ground. Before those frogmen got back up, Players and Guild soldiers jumped out of Cipher Flight ships.

The Hellion Panther led the charge. Guild hero Kishale rode on top of the panther and fired her ice arrows. The second guild hero, Gurume, chose to not ride along this time. His body floated into the sky as he rained lightning spells on the frogmen below.

"Destroy that orb!" Purple Mist pointed. She received the instruction from John who knew about the fog-producing device of the frogman's flagship.

Both Kishale and Gurume turned to the glowing orb at the top of the flagship's tower. The orb was too far for Kishale's arrows to reach, but Gurume's flight could. His body went higher. As he did, a large frogman jumped out of the mid-section of the tower. This large frogman had wings tool on him and his left hand was a huge pincer. On his right, he wielded a large cleaver.

This large frogman was the frogmen's chief, Vodyan. His sudden appearance surprised Gurume who was halfway to the orb. Gurume hastily cast a lightning wall to defend himself from Vodyan's large cleaver that came cleaving.

The cleaver collided with the lightning wall and caused a screeching sound. While the lightning wall resisted his cleaver, Vodyan lifted his left pincer-hand and brought it down hard. The slam destroyed the lightning wall and hit Gurume behind who was readying a follow-up spell. Gurume's spell was canceled and he was sent flying down to the floor below.

"Filthy scums, get off my ship!!!" Vodyan exclaimed.

A round airship that was the distinct feature of Technocraft's Bombardment appeared above Vodyan. This airship rained fire on Cipher Flight's guild army below. Vodyan was a level 75 mythical frogman. The bombardment he unleashed dealt significant damage.

Healing lights fell on those damaged by the bombardment. It was Mass Heal cast by Purple Mist. She also cast Regenerate on Gurume and summoned a lesser angel. With the two, she flew into the air to face Vodyan.

Disco Rain was with the guild army but she didn't have a wings tool and she couldn't cast a fly spell like Purple Mist. Hence, she had to scale the tower using conventional methods like the rest of the guild soldiers. She didn't waste her time fighting the frogman warriors. She used her uncanny movement speed to slip past and leave those frogman warriors to the regular soldiers.

As she neared the foot of the tower, she saw a large group of frogman warriors barring her way. The group stood next to each other forming a tight barricade. It would be difficult to slip past that group. She had to fight her way through this one.

"Hold...!" She heard a call. She then sensed strong mana from the side.

She turned and saw a large flood from that direction. This flood hit the frogman warriors at the foot of the tower. The frogmen held each other trying to fight the flood as a group but unable to resist for long. The strong force from the flood washed the frogmen away.

While the frogmen were still washed away, a large ship materialized out of thin air cruising the flood. The ship unleashed rapid cannon fires at the frogmen.

"Let's go!" Disco Rain heard the voice of the same person who warned her earlier.

A player in a pirate garb and a merfolk with legs ran past her. This player and merfolk were Will Corner and Nogg Drowner.

After Cipher Flight's guild navy docked the flagship, many of the frogmen who entered the water earlier returned to the surface. The merfolk who were doing evasive maneuvers shifted to become offensive. They struck these frogmen who were trying to resurface. Will and Nogg left the water during the commotion.

They were also targeting the orb on top of the tower. When Will saw the group of frogmen at the foot of the tower, he used Roaring Ocean before following up with Naval Bombardment.

"Thanks," Disco Rain said to Will and Nogg as she resumed her advance. Her fast speed let her overtake the two.

Arriving at the base of the tower, Disco Rain deftly jumped in between the platforms along the tower. There were no stairs to climb the tower. This flagship was built for the frogmen. They were designed to be traversable only by frogmen who had superior jumping power. Luckily, Disco Rain's class gave her a super jump ability. She also had the grappling hook skill when she needed to cover a long-distance jump.

Will's bard skill didn't provide a super jump ability but his Pirate King did. Merfolk who could transform their fish tail into legs also had this ability. The two jumped between the platforms right behind Disco Rain.

Behind them, the Hellion Panther with Kishale riding on top followed suit.

Chapter 1735 Chapter 1735. Ascending the Tower

Several frogman warriors stationed on the upper platforms of the tower jumped down to meet Disco Rain and the others who were on their way up.

Nogg jumped over both Will and Disco Rain to meet these frogmen. His trident shone with a green glow. The trident turned into multiple green shadows that thrust at high speed. Each stab delivered strong wind energy with knockback effects.

Three of the front-row frogmen were knocked away from Nogg's assault. One failed to regain a foothold and fell from a great height. Two were close enough to the tower's wall. They kicked the wall with their strong legs and jumped back to the platform they came from.

"Go!" Nogg told Will and Disco Rain.

The two didn't hesitate. They jumped to the upper platform on the opposite side while Nogg guarded the other side.

The frogmen didn't just come from one side. They jumped down randomly from the upper platforms. Will and Disco Rain soon found another two frogmen jumping in their direction.

The Hellion Panther caught up then. It lunged at the two frogmen. One was slapped away from the tower, effectively throwing the frogmen down to the floor below. The other one was snatched by its maw. The panther landed on another platform. It took another bite at the frogman as it landed. The bite was done with its special skill, Consume Soul. The small chance of instant kill from the bite was triggered. The frogman was killed.

Kishale was still on the hellion panther's back. She fired her bow which shot multiple ice arrows at the frogmen who were still jumping down.

Will and Disco Rain didn't waste the chance. They continued making their way up while their comrades kept the frogmen busy.

Vodyan, who was in the sky, glanced at Disco Rain and Will who were making their way up to the top of the tower. He wanted to stop those two but he had his hands full.

Gurume had returned and he cast lightning spells non-stop at Vodyan. The one who was directly fighting Vodyan was Purple Mist. Vodyan at first thought the outworlder had overestimated herself. She had the class from the healer branch. How dared she engage him at close range?

But after several exchanges, Vodyan no longer looked down on the outworlder.

Purple Mist was much weaker and slower than Vodyan. She was a magic class, after all. Her strength and dexterity stats were not that well-developed. However, her mana sense and perfect body control allowed her to dodge Vodyan's attacks with minimal movements.

She didn't do it with ease, though. Even though she had a higher level than Vodyan, which was level 80, the frogman chief was a mythical grade. Even now, only a handful of players could go toe-to-toe against a mythical grade of the same level. One needed

to be fully garbed in unique equipment, have at least a unique-grade bloodline, and at least a normal special class.

Purple Mist didn't fulfil all the conditions. She wore three unique equipment, but the remaining were super rare grades. She had a bloodline but it was a super rare grade. The only condition she fulfilled was her special class. Her Priest class had changed to Cleric, a normal special class.

She was able to cover her shortcomings all due to her martial expertise. She only focused on dodging. Almost all her dodges were accomplished with a slight margin. Due to this, there were several times when she failed to dodge. At that time, she used her healing spells to keep herself alive. Her lesser angel also aided her in providing healing and protective spells.

The most troublesome skill from Vodyan was his tongue strike. It was very fast and had a short cooldown. Luckily, Purple Mist successfully dodged this skill every time Vodyan used it. She paid extra attention to Vodyan's mouth and made sure to get out of the tongue's trajectory when the mouth started opening.

Failing to defeat Purple Mist and seeing Disco Rain continuing her progress up the tower, Vodyan was getting restless. This caused him to make a mistake.

Purple Mist didn't let go of this chance. Her hand shot forward and struck Vodyan's throat. This slightly stunned the frogman. Her hands carried on with several fast strikes that accurately hit Vodyan's pressure points and prolonged his stun. Purple Mist had learned through experimentation that almost all the humanoid monsters possessed the same pressure points as humans. This frogman was no different.

Vodyan was startled. He could feel that Purple Mist's strikes were weak. He didn't lose much HP from them, but why did he feel his power draining from him? His body couldn't move when he wanted to retaliate. He could only stare when Purple Mist lifted her magic staff which glowed with sacred light. That glowing staff went down on his head. When the blow connected, he could feel that it was not a weak strike.

The first skill gained after becoming a cleric was Pious Bash. It was a highly damaging strike that dealt light-element damage. Purple Mist didn't even need to form a spell formation as it was classified as a melee skill.

After becoming a Cleric, Purple Mist gained limited melee abilities. She could even wear light armor like the inquisitor if she chose to, but she didn't have good quality light armor to replace her current cloth armor, so she kept wearing her usual equipment.

The Pious Bash sent Vodyan plunging. Gurume added a combo of lightning rays and lightning strikes. The repeated lightning assault sent Vodyan crashing to the deck floor below. Gurume then cast a spell that formed a lightning cage around the downed Vodyan.

Vodyan slammed his pincer onto the floor in fury, causing the deck floor to crack. He uttered an inhuman roar as he got back up. The lightning cage electrocuted his body trying to keep him down. With sheer force, he broke the lightning cage.

He opened his mouth and his tongue shot out with lightning speed. Gurume was within range of his tongue strike. The tongue stuck to Gurume's leg and coiled around it. Gurume was then pulled toward Vodyan and slammed violently into the floor.

Disco Rain and Will ignored all the battles happening around them. They just continued making their way up to the glowing orb at the top of the tower.

Their climb was stopped when they were getting near. They found two treants bigger than normal were occupying the two platforms above them. The tower was smaller as they went higher. The tower had become so small at this height that their path forward was only through those two platforms.

Additionally, some sort of vines were circling the tower, forming a fence above these large treants. These vines were wriggling as if alive.

Standing atop this living fence was Linda.

Chapter 1736 Chapter 1736. Insane

"Auntie!" Will called. He had heard about Linda and he knew who she was.

'A... Auntie...?' Linda's eyes twitched from the call. Who was this clown who called her like they were relatives?

Disco Rain didn't waste words. She jumped to one of the two platforms with the large treant and ran along the wall of the tower. She used her fast movement to slip through. The large treants were elder treants summoned using Linda's special class. They were stronger than normal treants but they were still slow like normal treants.

After slipping past the elder treant, Disco Rain jumped and used Deadly Flash Strikes in an attempt to cut the fence above the elder treant.

The vines that formed the fence were tough but Disco Rain's skill managed to cut them. However, the vines were as if alive. The vines rearranged themselves. The hole that appeared due to the cut vines was quickly covered by vines that were still intact.

Along the vines were multiple large flowers. These flowers turned to Disco Rain once her skill was over. They exuded puffs of purple smoke. Disco Rain was too close and was thus unable to evade the smoke. She received poison and dizzy status after being exposed to the smoke.

Her dizziness caused her response to become late. The elder treant swung its arm from behind her. She was smacked away from the tower and fell.

When everyone thought they had seen the last of her, she suddenly swung from below and landed back on the platform where Will was standing. She used Grappling Hook which pivoted her and sent her back up by utilizing her falling momentum.

"Nice trick," Will praised.

Disco Rain was irritated instead of happy hearing the praise. "Why are you just standing here?" She complained.

"It's pointless. She won't let us through," Will replied. "You know who she is, don't you?"

Disco Rain never met Linda, but she had used her Inspect. She had heard of Linda.

"So what? From what I heard, she might be a brilliant strategist but she is just a decent combatant," Disco Rain said.

"That's true, but she is here first. She had arranged this setup. We won't pass simply by using brute force."

"Then? Are we going to stand here and wait?" Disco Rain asked with dissatisfaction.

Will looked down. Nogg and the hellion panther were still battling the frogmen. Some additional frogmen came up from below. They were stopping these frogmen. They wouldn't be able to assist them up here anytime soon.

Will then turned to Purple Mist and Gurume who were battling Vodyan. Their battle was also still a long way from ending. Purple Mist didn't even seem like she had a good chance of winning.

He turned back to Linda who calmly watched from above. Instead of answering Disco Rain, Will spoke to Linda.

"Auntie, with your tactical perception, you should be able to see that you are just delaying an obvious outcome. Our fleet outnumbers yours. Even if we fail to eliminate this fog, our fleet can still defeat this pirate fleet. We just have to let go of attacking the wall. Our land army has the same situation. We will break into the capital sooner or later. What your force is doing is simply delaying the inevitable."

"Delaying... What a proper choice of word," Linda chuckled. "I've no interest in conversing with you. You can believe whatever you want, and stop calling me auntie!"

"That's a pity, your son enjoys conversing with me very much. You know, I once asked him what kind of an opponent he feared the most. Of course, he said that he feared no

opponent, but I kept pushing. I even asked him if he feared someone smarter than him, to which as you expect, he said no such person existed. But I kept insisting. He answered that if there was hypothetically someone smarter than him, he still wouldn't fear the person, because even a smart person could be outsmarted. It would just be a contest of who would outsmart who."

"For the love of God! What the hell are you talking about?!" Disco Rain asked in exasperation.

Linda was also confused by Will's rambling, but she kept her cool expression and just watched them with indifference.

Will acted as if he didn't hear Disco Rain. He continued speaking, "I kept on pushing John. Finally, he said that if he had to choose, then there was one type of opponent he would rather not face."

Linda could finally not ignore Will, because she was interested to know what kind of opponent her son wished to avoid. "And what type is that?" She asked.

Will grinned. "An insane one," He answered. A huge cannon materialized beside him.

Linda's attention was drawn to the huge cannon. She had seen Will use Roaring Ocean and Naval Bombardment down there. She knew Will had the special class of Pirate King. Hence, she knew this Sea Cannon Will had conjured. Yet, the Sea Cannon was not a threat to her. It caused high damage but her elder treants could easily tank the damage. Even her living fence could survive the sea cannon's blast.

She didn't understand what Will intended with the sea cannon, then she noticed that the sea cannon was not aimed upward. It was aimed right at the tower.

"You... You can't be...!" Linda remembered then what was the special characteristic of the skill. It dealt extra damage to structures and had a very high chance of dismantling a structure.

The sea cannon fired, right at the wall next to Will. The explosion hit both him and Disco Rain, who cursed profusely at Will's action. The explosion threw both of them out of the platform. The two freefell down below.

Linda had no time to celebrate about the enemies getting rid of themselves. She saw where Will's sea cannon had hit. There was a huge hole there. The sea cannon's blast was unable to destroy the whole section, but the tower at this height was also not that big. Half of the tower's section was now gone.

Linda heard a cracking sound. The tower then shook. She lost her foothold and had to use her hands to grab her living fence to stabilize herself. She looked down again and

saw lots of cracks appearing at the part of the tower which had lost half of itself. The cracks were widening.

"F*ck..." She cursed.

The tower gave way to gravity then. It shattered at the part with the ga

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Chapter 1737 Chapter 1737. Destroying the Wall

When the top part of the tower broke off and fell, the power line that fed the glowing orb was also severed. The orb dimmed as it fell onto the deck of the frogman's flagship. Since no new fog was being produced anymore, the fog covering the frogman fleet slowly dissipated. The air above the lake became clear again.

Once that happened, the Allied fleet took a more active approach. They rushed in and made short work of the pirate fleet. Their ships were better, their firepower was stronger, and their number was more. Combined with John's excellent command of the fleet, the frogmen learned that they were in deep shit in no time. Even the Kraken was having trouble facing the fleet's combined fire.

The frogmen started to flee. Those who were on board the damaged ships even jumped into the water and fled by swimming.

Their flagship couldn't flee, though. It was too slow. It relied entirely on the magical fog for safety. Without the fog, it was pretty much a sitting duck. It also had Cipher Flight's ships clinging around it which limited its movements.

The allied fleet continued firing at the frogmen's flagship. It still had its protective shield which limited the damage it received, but that was pretty much all it could do. Cipher Flight's guild army that docked the flagship destroyed enough parts of the five satellite ships surrounding the flagship that they lost their cannons and water guns, and thus, the flagship's ability to return fire.

The frogman chief, Vodyan, watched his crumbling flagship with gritted teeth.

"I will get you back for this, outworlder..." He yelled angrily before jumping into the water. All the frogmen who saw their chief leaving immediately followed suit.

Disco Rain died from the fall, but she managed to swap her pendant with an amulet of rebirth before she hit the deck. She continued swearing at Will non-stop throughout the fall.

As for Will, he didn't worry because his guild had the resurrection chapel. He was ready to be rebirthed in the guild headquarters and use this as an excuse to leave the war. Unfortunately for him, someone snatched his body before he slammed into the floor. It was Nogg. Nogg could only save one falling person so he chose John's guild mate.

Will was silent with a long face after the save, which confused Nogg. Was it a shameful thing for an outworlder to be saved? He wondered.

Will didn't dwell on his misfortune. He and Nogg dodged the wreckage of the tower that fell before coming back to search among the wreckage. Linda miraculously survived, probably because of her living plant which cushioned her fall. She was disoriented, though.

When she was still unaware, Nogg grabbed her from behind while Will used a runic rope to bind her. The two then carried her and left the flagship.

With the pirate fleet routed, the Kraken vanished. It was a summoned creature, after all. The Allied fleet then returned to concentrate on bombarding the capital's wall.

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Above the sky of the main gate, Jack and Master used most of their skills and spells to try and best one another. Both of their divine forms had run out of duration. They were currently clashing with Jack in supreme dragon form and Master in demon form.

Not far away, the mobile fortress was still tackling the eldritch beholder with aid from Arlcard, Therras, Spark, and the past kings of Thermisphere. Against so many opponents, the eldritch beholder's HP was slowly reduced.

This eldritch beholder was different from the original one. She was a clone. She didn't have the real one's personality. She never spoke. If the real eldritch beholder was still alive, then things might be different. The real eldritch beholder might assert part of her consciousness onto this clone and control the clone to an extent.

But she had died. In her absence, this clone was no more than an empty shell. The clone behaved like the monster of the wilderness. She fought simply by instinct with the simple objective of defeating her foes. Hence, her fighting patterns were monotone, allowing Arlcard and the others to study her patterns and adjust themselves so they didn't receive much damage from the fight.

Meanwhile, the archdemon lord's AOE spells greatly helped the Allied forces in gaining multiple footholds on the battlement. This caused the defenders to focus more on the enemies that had successfully climbed the wall. They could no longer spare their time protecting the wall from bombardment. Hence, the siege weapons and the guild's extra siege engines had free rein in battering the wall.

Between the Northern wall bombarded by the Allied fleet and the Eastern wall assaulted by the Allied army's siege weapons, it was the Northern wall that crumbled first.

Although the northern wall bordered the lake, there was a small patch of land that went around the capital. Seeing the hole in the Northern side, Horatio commanded the Sangrod army which was closest to that side to rush over. The death dealers, the fastest unit in the Sangrod army, took the lead as they charged.

When they got near, zombie units came out of the wall. Master stationed the zombie army behind the wall and left the more capable living soldiers to guard the battlement. Now that the wall had been breached, it was time to put the zombie army to use.

As the Sangrod army clashed with the zombie soldiers that blocked their approach, John's fleet moved closer and sent cannon fire on the zombie army. With the cover fire, the zombie units fell at a rapid rate.

Not long after the Northern wall fell, the Eastern wall also could finally take no more punishment. The right side of the wall next to the main gate cracked and gave in. After it crumbled, a huge hole was seen in the wall. The Allied army uttered a triumphant cry as they charged forward.

Similar to the Northern wall, zombie soldiers also rushed out of the hole in this Eastern wall. But both sides could see that this zombie army was simply delaying what was an obvious outcome.

"Give it up! You are done for!" Jack exclaimed as his claw executed Brave Slash again.

Master's magic shield empowered by mana manipulation blocked the slash this time but he still received residual damage. He retaliated by using Demonic Stare. Jack could protect his mind using mana so this skill was ineffective on him, but it still stopped his movement for an instant. Master cast Force Impact during that instant. Jack was thrown back from the impact.

"Hmph! You might win the battle but as long as I have the hostages, I will win this war!" Master exclaimed.

"... We will see about that," Jack cast Hundred Mirages. Multiple Jack's copies appeared. This spell could fool mana sense. Hence, it also affected the God-eye Monocle. On Master's radar, multiple red dots popped up near him.

Jack then used Reset and recast Remote Magic Field and Double Clone. With the Hundred Mirage's copies blocking the view added by the Double Clone, no one could tell which one was the true Jack.

Master used his Necronomicon, sacrificing some of the zombie soldiers below to refresh his spells' cooldown. He then resummoned the high demon, high angel, and several other powerful summons to his side.

Instead of fighting with his clones, Jack again sent his clones in different directions to aid his army below.

"Pretty confident of you," Master said.

"My divine skill has also been refreshed, prick!" Jack exclaimed and used Lightning God Incarnation.

But as he was about to lunge, he heard a loud cry from above. He looked up and saw the three dragons. Azzarilth's infernal chaos domain had run out of duration, so it was no longer obscuring the view. What he saw was Quetzalcoatl being impaled by a dark energy lance that seemed to corrode his very being.

Chapter 1738 Chapter 1738. Keep your Eyes Open!

"Grrgghh...!!" Quetzalcoatl was using his hind legs to try pulling out the energy lance in his chest. His body continued to descend as he lost the ability to keep flying at this altitude. His HP was falling rapidly.

"Quetzalcoatl!" Broidrireg called with worry.

"Worry about yourself, brother," Azzarilth uttered. She lunged at Broidrireg who was distracted. The two claws of her forelegs turned into a blur. As her claws danced, the space around Broidrireg was as if torn apart.

During their battle, Broidrireg had gotten the chance to cast a few defensive spells. A water bubble and several floating air shields were protecting him, but these two spells were as if paper when they were hit by Azzarilth's void-tearing claws.

These claws slashed into Broidrireg's body and left multiple long gashes. Broidrireg roared in pain. Azzarilth rushed in then. His jaws were wide open, ready to bite Broidrireg's neck.

Broidrireg didn't lose his focus from the pain. His lengthy body agilely moved out of harm's way. At the same time, his tail stole an opportunity and slammed into Azzarilth's head which had just missed her mark. Broidrireg followed by casting a few spells that sent Azzarilth tumbling away.

"Hahaha, it's good to see that old age hasn't turned you feeble yet, brother," Azzarilth laughed despite getting hit. "But that won't save you."

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Jack watched the battle between the dragons with concern. He was thinking about heading over when he sensed strong mana from Master's direction. He turned back and saw a gigantic hand coming his way. The hand was already too close. He was slapped into the ground by this giant hand.

He bounced back as soon as he hit the ground by turning into a lightning bolt. Before him was the Divine Earth Titan. Master was on the titan's shoulder accompanied by his high angel. The high demon and his other summons were surrounding Jack.

"The battle has not yet ended. Who wins and who loses is yet to be determined," Master said to Jack.

Jack didn't find Master's words to be boastful. If that chaos dragon, Azzarilth, was able to win even against Broidrireg and Quetzalcoatl working together, then she could turn this battle around all by herself. Considering this, he had to quickly defeat the enemy army so he could send everyone to help Broidrireg.

With that thought, Jack looked at Master.

Master was simply observing Jack. Jack was in his lightning form. He was virtually invincible in that state. Attacking him would just be wasting spells. Master planned to wait for the Lightning God Incarnation to end before he went for the offense. Until then, he relied on the Divine Earth Titan to protect him.

As he returned Jack's stare, his demon eye caught sight of Jack's eye emitting a faint black glow. He didn't think much about it until he noticed the glow became darker.

"He can't be..." He stopped his thought and hurriedly moved to the side just as a black hole appeared beside him. The black hole generated a strong pull.

That black hole was produced by Jack's Void Displacement Eye. Though this skill had no star upgrade yet, Jack had practiced using this skill repeatedly during their march. He was proficient enough to apply mana manipulation to enhance the black hole's pulling power.

"Rrrgghh...!" Master exerted all his strength. But even with his immense stats from five classes boosted by his demon form, he was still unable to pull away.

He knew he didn't have much time. If he was still within this black hole's vicinity when the skill ended, he would be teleported. Getting displaced could result in disorientation. He would be open for assaults when he was still trying to get his bearing. Being in that state against Jack who was extremely fast in his lightning form, Master couldn't afford for that to happen.

A layer of silvery light enveloped his body. When that happened, the pulling force he experienced from the black hole diminished a great deal. He shot away before the black hole shrunk and vanished.

"That's soul armor!" Peniel informed Jack.

"Tsk! He is still hiding some trump cards, it seems," Jack pitied his failed attempt.

Master was panting after moving away. "Where do you learn that Void Displacement Eye?" He asked. "Its drop rate is abysmally low and even then, only an eternal-grade monster of level 90 or above can drop it."

"Heh, I don't have the time to answer you," Jack cast Superior Acceleration and rushed forward.

Master countered by using Demonic True Eye's active ability which slowed his perception of time. In his vision, Jack was still extremely fast but his perception allowed him a small window to react. He used Wind God Rage before Jack arrived.

The powerful wind sphere erupted with him at the center. Due to that sphere, Jack was unable to approach. The wind sphere lasted for some time. His accelerated speed was wasted if he couldn't get to Master. He sent several ranged attacks but the wind sphere also acted as a barrier. All his attacks were cut to nothingness when they touched the sphere.

"What if I use Ghost Form?" Jack asked Peniel.

"Don't!" Peniel warned. "The Wind God Rage cut everything, even intangible things. You will still receive damage."

Since it was so, Jack turned his attention to Master's minions. They had been rushing at him after he used the Void Displacement Eye. Even the Divine Earth Titan's hand was in the process of slapping him again. But since he was under the superior acceleration effect, they all appeared to be moving in slow motion.

Jack activated Soul Asura, Phantom Blade, and Dances of the Brave. All these extra swords crackled with lightning. With this army of swords, Jack slashed at Master's minions using his sword art.

Inside the wind sphere, Master waited. Jack's superior acceleration was too dangerous. If he was not careful, Jack could land burst damage on him without him being able to react. He couldn't let that happen. This Wind God Rage should be enough to wait out the superior acceleration.

While waiting, he sent messages to his followers, "Don't forget to pay attention to his clones. He won't be able to create clones again for some time so I believe he will take action soon. Keep your eyes open!"

Chapter 1739 Chapter 1739. Taken the Bait

The battle at the wall continued to heat up. The guilds on the Liguritudum's side were forced to summon their guild armies to help defend the wall. They were left with no choice after two parts of the wall were broken.

The Allied forces, on the other hand, hadn't yet summoned their guild armies. They had more than enough soldiers to fight the enemies. Summoning more soldiers wouldn't be effective. Once their soldiers entered the capital, they would summon the guild armies. There would be enough space for the guild armies to maneuver then.

On the side where World Ruler was defending the battlement, Wilted's team was still battling Mistress' team. Mistress had retreated and was behind her guild members' protection. Paytowin, Anotherday, and Joe chased after her.

More of the Allied forces climbed onto the battlement at that side and helped Wilted's people. Some of the reinforcements were members of Wicked Witches and White Scarfs.

While they were fighting, Jack came crashing into one of World Ruler's assassins who was about to backstab Wilted, killing the assassin in the process.

"Thank you," Wilted said to Jack. She glanced at the other Jack battling Master in the sky and added, "I'm grateful you sent your clone to help, but we got it covered here. You should help the other place."

"I'm not here to aid you. I'm here to ask for your aid, and I'm not a clone. I'm the real one," Jack said.

"Huh? Why do you have your clone fight Master?" Wilted asked.

"Don't worry. I've no problem controlling my clone as well as my real self," Jack said.

"What do you need my aid for?"

"Not exactly you. I need help from that friend of yours who has the illusionist special class," Jack answered. He then pointed at Dritzuut's palace. "I want to infiltrate the capital without being noticed."

Wilted glanced at the palace. She asked, "Why do you need her? Didn't your country have special units who are also illusionists?"

"Unfortunately, my country's illusionists are all down there acting as supports. They are not exactly durable units. It's too risky having them climb up this battlement. If your friend is not available, then I will go find one of my illusionists down there, but it will be easier for me to infiltrate the capital from here."

"Wait. I'll check her location," Wilted said.

While she was sending messages, a commotion was heard nearby. Jack turned and saw White Scarfs members chasing a World Ruler member who was an Elementalist. This enemy Elementalist just ran through everyone like he was a ghost.

Jack then noticed two other identical Elementalist not far away. One was also running around while the third one was casting spells. White Scarfs melee fighters managed to get close to the one who was casting spells, but when they swung their weapons at him, the weapons just passed through him. The Elementalist gave them a ridiculing laugh while it was happening.

The first ghostly Elementalist Jack noticed stopped running and was now casting spells at the White Scarfs members who were being laughed at.

"That is the body Double spell," Peniel said.

Jack nodded. He also recognized his old spell. "It will be difficult to hit that Elementalist until we force him to use up his switch count."

One of the Elementalist's copies was running past nearby them.

"My friend is on her way here. While waiting, help me stop those copies using this," Wilted gave Jack two runic ropes.

"Huh?" Jack didn't understand.

"You are fast. You should be able to capture those two in no time," Wilted said.

"But won't a runic rope just go through those copies?" Jack asked.

Wilted looked at Jack with a weird expression. "Didn't I use this runic rope on your copies in the past? My partner and I set it so the spell is susceptible to runic rope. Otherwise, it is too powerful for a low-level spell."

"Oh..." Jack realized that he never thought about it when it happened in the past.

He took the runic ropes and dashed ahead. The Elementalist was shocked when his copy noticed Jack coming. He knew who Jack was. However, that shocked expression on his face was soon replaced by a smug smile. No matter how strong Jack was, the one facing Jack was just a copy. Jack wouldn't be able to hurt him. But as soon as the

runic rope in Jack's hands touched his copy, his smug expression returned to a shocked one.

"Ho... How...?" He asked.

Jack didn't bother explaining. He shot in another direction where the Elementalist's second copy was. In a short time, the second copy was also tied up.

The Elementalist no longer had a copy to switch to. His true self panicked and tried to run, but White Scarfs members caught up to him. They released their pent-up frustration from being laughed at earlier by beating the Elementalist up using their bare hands. Only after they were satisfied that they killed him.

When Jack returned to Wilted, a woman with the alias Hollow Girl was beside her. She was an ethereal and she had the Illusionist class. Jack was acquainted with this woman when Jack brought Wilted's team into the mobile fortress.

"Hello, Hollow," Jack greeted.

"Hello. Wilted said you need me?" Hollow Girl asked.

"Yes. Is your Illusion Copy on cooldown?" Jack asked in return.

"No. Do you need me to cast that spell on something?"

"Yes. On me," Jack answered.

Hollow Girl didn't bother asking why Jack needed the copy. She cast the spell. A copy of Jack appeared.

"Okay. Just position my copy slightly at the back line. Make him pretend to cast spells," Jack instructed Hollow Girl.

"All right," Hollow Girl answered.

Hollow Girl might not be curious about the reason Jack needed her spell, but Wilted did. She asked Jack, "Why do you need the copy?"

"When all my clones disappear, the enemies will get suspicious if they can't find me. This copy will fool them while I do my things."

"Do what things?"

"Save my friends," Jack answered. He then cast a spell and vanished.

Wilted recognized the spell formation Jack formed was the invisibility spell. Wilted looked at the palace. "Good luck," she said.

Jack thought that the enemy would only pay attention later when he was gone. He didn't know that due to Master's instruction, there were always people paying attention to him and his clone's every move.

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In the sky, Jack's superior acceleration had ended, and so did Master's Wind God Rage. Master kept his distance from Jack and used the Divine Earth Titan as cover until Jack's Lightning God Incarnation ended. Jack was now using gold dragon wings to stay in the air while Master used her demon wings.

While Master continued firing his spells under the protection of the divine earth titan, he received a message from Motherboard.

"My Lord, one of the world ruler's members reported that they saw someone use the Illusion Copy on one of Storm Wind's clones before that clone disappeared."

Master smiled upon hearing. "Clone? Hehe. I doubt that. Very good. This means he had taken the bait. Tell Ronald and Sizhad to not hinder him."

Jack saw that Master was distracted, so he stole an opportunity to approach and used his sword art. Master's celestial shields which revolved around him automatically blocked Jack's attack, but they couldn't block all. One slash hit Master and he was sent plunging into the ground below.

"Huh?" Jack was flabbergasted by the effect of his slash. 'He can't be that weak my normal slash sends him flying. I'm not even using Flame Strike,' he thought.

Jack didn't have much time to think because the divine earth titan's hand came at him again. Jack hurriedly flew away to dodge the giant slap.

The divine earth titan had been placing its colossal frame in front of the gap in the wall. It was to limit the enemies that wanted to breach the capital. The place where Master had fallen was the swarm of zombies who were also blocking the gap. Jack lost sight of Master among those zombies, but Master soon flew back up.

Master was smiling despite getting smacked by Jack to the ground. Jack didn't think too much about that smile at the time.

Chapter 1740 Chapter 1740. Beast Warrior

"This is weird... It is almost an hour already. Why is he still in his beast form...?" Muilan asked.

Domon, Wong, and Murong didn't understand what she was saying. They had been exchanging moves with Long for quite some time. Muilan remained at a distance most of the time. She only attacked when a good opportunity arose. After almost losing her life to Long, she knew that she was not Long's opponent. So, she adopted hit-and-run tactics.

"What's wrong with that?" Domon asked without slowing his attacks. Even when fighting against three martial arts grandmasters, Long didn't appear at a disadvantage.

"Beastmaster's beast form skill only lasted ten minutes. That is already considering the skill is max-leveled," Muilan explained.

Domon and the others didn't quite catch it. They never truly comprehended all these game systems.

"Hehehe," Long chuckled. He used Nine Yang Scorching Blade and forced all three grandmasters back. Long didn't pursue. He just stood and watched them with a ridiculing expression.

"If you want to know, little girl. It is because I'm no longer a beastmaster. I am a Beast Warrior," Long said.

"A special class...?" Muilan asked. She could only inspect Long's main class, which was Fist Lord, also a special class. This meant both of Long's classes were special classes.

Beast Warrior was a second-class special class from Beastmaster. It was a class that specialized in beast form, enhancing a beastmaster's personal prowess rather than their pets. The first skill of this class was Heightened Beast Form. It lengthened the duration of Beast Form to one hour. If this skill was leveled up to the max, Beast Form could last for two hours!

"You haven't gone all out yet," Domon said.

Long responded to the statement with a sneer.

"You, smug punk!" Wong was about to lunge but a loud sound startled them. They looked over and saw the wall of the capital crumbled.

"Haha, your side is losing over there," Muilan jeered at Long. "Are you sure you don't want to go help your friends there?"

Long simply spared the broken wall a glance. He said, "I don't have friends. I don't give a shit what happens over there. Playing with you, people, is much more fun."

"Are you saying our fight is an amusement to you?" Murong asked. She was extremely displeased by the statement.

"Hehe. When else can I have the opportunity to fight three renowned martial artists like the three of you? But I suppose all good things come to an end. If the battle over there ends, pesky people will come here and disturb us. So, I will end this fight soon."

"That is a very conceited claim, youngster," Murong said.

"I don't think so, Grandma," Long returned.

Murong was about to scold Long back for calling her grandma, but Long vanished from his position.

Although her eyes failed to catch Long's movement, her mana sense didn't. Long didn't vanish. He simply moved extremely fast. That was Beast Warrior's level 60 skill, Beastly Speed. The skill increased Long's speed greatly for a short period. With his already high dexterity stat from two speed-based classes, this enhancement put him almost as fast as Jack's acceleration spell.

Murong turned to her right where she sensed Long was coming. Her hands went to receive Long's incoming fist. But as she parried that fist, Long's other fist slammed into her side. She was extremely startled. She didn't sense that second punch and was sent flying as a result.

After Long lost to Jack, Long also focused on training mana concealment. He was still unable to fully mask his attack as Jack did, but he gained improvement by masking a small part of his body. He used this technique to mask his second punch just now.

Domon and Wong were rushing at Long when Long attacked Murong, but a large serpent suddenly appeared in their path. This serpent was Long's pet, the Celestial Lindworm.

Muilan was nearby Murong when Long attacked. She didn't just stay idle. She swung her sword on impulse. Her sword created several crescent lights that targeted Long's fatal points. After Jack taught her the sword's heart mantra, her swordplay and accuracy had improved by a great deal.

But it was not enough to go up against Long. Long's body ignited with raging flames. He didn't evade Muilan's moonlight swords. He moved towards Muilan instead. He shifted his body slightly so Muilan's attack didn't hit his fatal points. The HP he lost from Muilan's attacks was quickly refilled by the Nine Yang Restoration.

While Muilan's swords hit his body, his fists turned into a blur using Infinite Lightning Punches. The countless punches landed on Muilan's body. Each punch was empowered by mana manipulation. With Long's high stats, the resulting damage depleted Muilan's body in a short instant.

"Muilan...!" Murong shouted.

"Don't worry. She wore the Amulet of Rebirth," Domon said to Murong. After Muilan first engaged Long earlier, she chose prudence and wore the amulet.

"Domon!" Wong called. He was currently grappling the celestial lindworm's neck from its back. His body enhanced by the Muscle Tendon Transformation allowed him to match the lindworm's strength. He was also using the One Thousand Pounds Mountain which multiplied his weight. The serpent had difficulty moving under the pressure.

"On it!" Domon exclaimed. His glaive turned into a blur. Multiple slashes landed on the celestial lindworm in quick succession.

Domon's glaive was in its tiger arms form. It was also enhanced by the mana-empowered Ki Weapon. Throughout his experience, he had gotten so used to fighting this world's monsters that his attuned mana sense could easily detect a monster's weak points. Each slash from his Soul Hurricane Pursuit hit these weak points and produced critical damage. The celestial lindworm's HP was reduced rapidly.

An incoming ki bullet forced Domon to redirect the trajectory of his glaive. When his glaive and the ki bullet collided, the strong impact forced him to stop his Soul Hurricane Pursuit.

At the same time, Wong also released his grip on the lindworm because he sensed an incoming attack from his back. He experienced the same thing as Murong. He managed to parry the first attack but a second punch landed on his abdomen.

Long was still under the beastly speed effect. This skill enhanced his speed longer than Jack's acceleration spell. He shot to the other side after releasing his pet from danger. The direction he dashed to was Murong who was about to lend Domon and Wong a hand. She was startled when she found Long was already upon her. Following Long's fist were nine miniature suns.