

The Growth 256

Chapter 256 16: Death Angel Samael (1/3)

[...]

As the instigator of everything, Li Hao was watching with interest what was happening in the "Game Realm" at this moment.

In fact, the scenes currently occurring in the Fallen Divine Hall are also taking place simultaneously in other areas of the "Game Realm."

Allowing the Mountain and Sea People to play NPC roles in the "Game Realm" wasn't something that Li Hao had determined from the beginning.

Because the Multiverse Game Hub comes with a similar system that can automatically generate the corresponding NPC and wild creature roles for the "Game Realm."

Li Hao only needs to put forward his ideas, and the Game Spirit of the Multiverse Game Hub will automatically manage everything happening inside the "Game Realm" for him.

The reason for changing his mind temporarily was mainly due to two considerations.

One aspect was to allow the Mountain and Sea Realm to better interact with the outside world, so that ordinary Mountain and Sea People could communicate with beings from other different worlds.

After all, whether going to the Marz World or the Divine Fall Realm, it must be transferred via the Brilliant Realm first.

And this means that anyone who can go to the Marz World and the Divine Fall Realm must be elite or outstanding among the Mountain and Sea People.

This is not what Li Hao wanted to see.

He believed that since it was decided to let the Mountain and Sea Realm come into contact with the outside world, such contact should not be limited to the elites and upper classes of civilization.

Only when the most ordinary Mountain and Sea People can communicate with the outside world can the Mountain and Sea Realm cultivate genuinely powerful confidence and broadmindedness.

Although it sounds a bit unbelievable, this indeed means that Li Hao has set higher requirements for the Mountain and Sea People.

From initially merely unwilling to see the destruction of the Mountain and Sea Realm to subsequently witnessing the entire civilization's birth and growth...

Unconsciously, Li Hao had already invested a lot of emotions and energy in the Mountain and Sea Realm, even starting to gradually raise the expectations for the Mountain and Sea People.

This is the joy of nurturing and also evidence of Li Hao gradually adapting to his identity as the Creator.

Under such circumstances, allowing ordinary Mountain and Sea People to enter the "Game Realm" and play non-player roles is undoubtedly a clever move.

As for why not let the Mountain and Sea People become players directly?

It's not that Li Hao didn't want to, but the conditions didn't allow it.

After all, the "Game Realm" is a secret realm belonging to the Multiverse Game Hub, considered a branch of the Civilization Game.

Having his followers play non-player roles is logically acceptable.

But to let his followers become true players?

Leaving aside whether Tranyas would agree or not, Li Hao doesn't have the ability like Celestial Father Hathor to mass-produce Civilization Game Invitations.

Moreover, another reason for Li Hao's temporary change of mind is relatively realistic.

He obtained information about a defector from the Yawei God Pantheon from Tranyas, which is closely related to the Multiverse Game Hub.

Therefore, Li Hao needs the Mountain and Sea People to take the opportunity to search for the defector's whereabouts.

According to the Donovan God's Main God, the intelligence on the Yawei God Pantheon is not hard to obtain; the key is whether you can find the right person.

Given the obsessive behavior style of the Yawei God Pantheon, there are countless "defectors" within like stars in the sky.

Whether it's repeatedly testing faith or forcibly assimilating gods from other invaded worlds, it creates numerous conflicts within the Yawei God Pantheon.

The later Yawei God Pantheon barely held together by the concept of "Holy Spirit Unity" and a high requirement for the purity of faith.

Therefore, the periodic rebellions within the Yawei God Pantheon become a source of amusement among the gods.

It's said that during the most serious of these rebellions, a deity known as the "Star of Dawn" directly led away a third of the angels of the Yawei God Pantheon.

The rumor is that the "Star of Dawn" staged this largest rebellion because they refused to kneel to the firstborn of the "Holy Spirit."

—I already have no freedom, and cannot lose dignity and pride again.

By completing the mythological system of Earth, Li Hao could easily infer the identity of the "Star of Dawn" who said these words.

Once the proudest and most noble six-winged Blazing Angel under the Holy Spirit...

Now fallen, becoming the strongest Fallen Angel Lucifer, the Hell Demon King...

And the rebellion of Dawn Angel Lucifer was merely one of the many rebellions in the Yawei Pantheon.

In the mythological system that Li Hao learned about, the banished rebels of the Yawei God Pantheon are numerous—Lilith, Adam, Eve, Cain, Judas, etc., are well-known examples among them.

Among them is a relatively low-key defector who has always been active in the Multiverse Game Hub, passionate about playing various forms of True Game.

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[Death Angel Samael!]

This is the clue that Li Hao obtained from Tranyas.

When it comes to the name Samael, it may sound unfamiliar to ordinary people.

But for Li Hao, who has researched various mythological systems on Earth, this name is not just familiar; it is unforgettable.

As a High Rank Angel with the Rank of Hands of God, controlling flame and death.

Samael's most notable feature is the Great Serpent form with twelve pairs of wings, which is why they are called "Crimson Dragon."

Of course, Samael's other identity is more famous than the name "Crimson Dragon"—the Snake of Eden.

[The snake that tempted Adam and Eve to eat the Forbidden Fruit is indeed a formidable character.]

When Samael was expelled from the Yawei God Pantheon, Tranyas didn't know for sure.

Anyway, it was only after a long time that Tranyas noticed this deity who is consistently active in real games.

He seemed both like a pure player and a mercenary with a clear objective...

Samael, as described by Tranyas, fits very well with Li Hao's stereotypical image of the "Fourth Calamity."

The critical point is, this deity addicted to games like Hua She also leads a similarly large Fallen Angel Army.

To be honest, without Tranyas's assurance, Li Hao could not have imagined the "Death Angel" from Bible stories would appear before him in such an image.

But thinking deeper, Samael was once one of the Seven Great Creation Angels of the Yawei Pantheon.

If anyone knows about the Yawei God Pantheon, it's likely only surpassed by the fallen Yawei Gods themselves.

If he can really contact Samael, Li Hao estimates he could figure out just how many Yawei Gods have appeared on Earth and what they plan to do next.