

## The Growth 258

Chapter 258 18: Advanced God-Level Player (3/3)

"Does such a generous existence really exist in this world?"

Staring dumbfounded at his personal panel, Samael felt his worldview being reshaped.

When choosing the initial artifact, Samael unhesitatingly chose the obviously more difficult option: [Proof of the New God].

It was a living creature that resembled an eyeball.

Besides giving his character some attribute bonuses, its greatest function was to help Samael find NPCs who might become New Gods and then bring them into his own camp.

The downside was that it easily attracted hostility from the Ancient Gods and the Outer Gods, automatically triggering a berserk effect when encountering wild monsters and bosses from these two factions.

Just a quarter of an hour ago, Samael encountered a wild BOSS from the Outer God faction and managed to defeat it with his superb gaming skills and combat tactics.

Subsequently, Samael obtained his second artifact from this wild BOSS, which was also his first true novice equipment in the game.

[Name: Kalmus's Poisonous Fang]

[Details: The tooth of the Desecrator, Kalmus. The wearer's attacks will carry corrosive poison attributes.]

[Wearing Effect: Attack Power +3, Poison Corrosion +2]

[Negative Effect: The Desecrator faction will more likely see you as an enemy, and some hidden options and side quests will be closed to you.]

...

Samael didn't care about the attributes of this novice equipment.

What mattered to him was that, like the [Proof of the New God], this equipment could actually be taken out of the game as a true artifact.

What does this mean?

This meant that Samael's previous speculation was actually correct.

The gods who chose to open this world were truly this generous?

Even more considerate, Samael noticed that these equipment artifacts changed according to his initial character.

Since his initial character was the Crimson Serpent, the items dropped after defeating the wild BOSS were also usable by the Crimson Serpent.

This indicated that the god who opened this world didn't mind, or even intentionally encouraged players to take away these true artifacts.

[So, what exactly is He after?]

Having never encountered such an unconventional god, Samael was bewildered.

Thus, over the course of quite some time, Samael carried out main quest tasks while pondering the god's purpose for doing so.

In the [Civilization Game], the speed of information dissemination was always the fastest.

Samael had not even completed the early stages of the main quests before the special nature of the [Gods' Calamity] true game had been widely spread.

Tranyas and Li Hao undoubtedly fueled this from the shadows.

Nevertheless, there was no denying that a world where in-game artifacts could be freely taken out had indeed caused a stir in the [Civilization Game].

Creatures at the bottom tier of the [Civilization Game] knew better than anyone the value of true artifacts.

No matter how trivial the artifacts seemed, there was undoubtedly a place for them somewhere in the All Heavens and Myriad Realms.

Not to mention those who accidentally received a [Civilization Game Invitation], even the general apostles began to be tempted.

After all, it might sound absolute, but those who could possess and use a [Civilization Game Invitation] were either the gods' most favored apostles or potential desecrators.

For the latter, they needed true artifacts, especially those with Godslaying potential.

By observing these players who later joined the game, Samael gradually realized the true purpose of the god behind it all.

"Those NPC characters, are they actually played by real-life entities?"

Staring at a Mountain and Sea People who had inadvertently revealed his excitement, Samael could hardly express his shock in words.

In a true game, non-player characters could indeed be real-life entities.

But considering the player's own unpredictability, usually only hostile units might be native creatures.

Most of the allied NPC camp characters were virtual roles arranged by the [Multiverse Game Hub] system, and their deaths wouldn't affect anything.

Even more, Samael discovered that these NPCs portrayed by real-life entities were not just one or two.

In this game, all characters, be they NPCs or wild monsters, seemed to be played by real-life entities.

Therefore, some extremely unconventional players didn't even need to fight; they could complete all main and side quests of the game purely with debate tactics.

[The followers of this god...are using this game to understand the All Heavens and Myriad Realms.]

After realizing this truth, Samael fell silent.

To give his race enough vision, a god created a world specifically as a game setting.

Such an act couldn't simply be described as "extravagant".

Yet, undeniably, this clever approach was indeed a way for a new civilization to understand the All Heavens and Myriad Realms.

No need for complicated diplomacy, no need for dangerous wars...

As long as this true game continued to produce true artifacts, various life forms in the [Civilization Game] would voluntarily come to this world.

"In all ways, this is a merciful and generous existence."

With a deep sigh, Samael couldn't help but recall his past and experiences.

If his former Supreme God had even a ten-thousandth of this god's compassion and generosity, he wouldn't have ended up in this state.

Samael didn't regret his past choice; he simply felt a little wistful about why he hadn't encountered such a Supreme God.

But upon closer thought, had he really never met such a Supreme God?

The majority of the gods in the Yawei God Pantheon were not original gods of the Yawei World.

Most of them had been forcibly assimilated during Yawei World's invasions of other worlds.

Perhaps before becoming the Death Angel Samael, he, too, had encountered a merciful Supreme God?

"Hmm, I have a feeling my previous life must have been very happy."

With a sinister smile curling his lips, every time Samael thought of this, he felt a warm sense of comfort from his heart.

The next second, Samael spread his wings and flew towards the next task location.

Call it indulgence, or call it giving up...

Since freeing himself from the Yawei God Pantheon and reclaiming part of his identity, Samael had enjoyed immersing himself in the game to quell the loneliness and irritability within his heart.

Even from a divine perspective, Samael's behavior seemed on the brink of losing control, not far from true downfall.