

## **The Growth 597**

### Chapter 597 - 7: Stepping Out of Civilization's Cradle

For the people of the Mountain and Sea Realm, who are generally of the longevity breed, time doesn't hold much value.

However, perhaps it is precisely because of the unique perspective of those with longevity that the Mountain and Sea Realm has not seen any striking new changes for a long time.

The civilization seems stagnant, culture has no new ideas...

In the normal course of civilization development, a few hundred years is already a long iteration of time.

Over thousands of years, waves of ideological tides would emerge, leading the entire civilization to undergo transformation.

Call it the Renaissance or the Enlightenment.

Civilization is constantly updated in iterations through waves of ideological tides, ascending in a spiral of contradictions.

This is the cyclical law of history, as well as the ladder of civilizational progress.

Yet, when this cyclical law and ladder reached the Mountain and Sea Civilization, it manifested an eerie phenomenon of "stagnation."

For a long time, the Mountain and Sea Civilization has not seen any new things or new thoughts that could change the entire civilization.

It is as if the Mountain and Sea Civilization has reached the limits of its own civilization, fully exploiting its potential.

But here's the problem.

Has the Mountain and Sea Civilization really tapped into all its potential?

It should be known that the Mountain and Sea Civilization is not composed of a single race.

Internally, the Hundred Races of Mountains and Seas each have their own specialties and unique qualities, viewing things and the world from very different perspectives.

Theoretically, even without interacting with external civilizations, the Mountain and Sea Civilization has the potential to upgrade to a Divine Level Civilization.

Not to mention, under the grand stage built by the Creator, the Mountain and Sea Civilization has never ceased its exchanges with the outside world.

So why does the Mountain and Sea Civilization experience this strange phenomenon of civilizational stagnation?

After several centuries of research and discussion, many insightful individuals reached a common conclusion—sense of crisis.

Since the Hundred Races were integrated into a new civilization, it has been a long time since the people of the Mountain and Sea have encountered events that could instill a sense of crisis in them as a whole.

Internal wars have long ceased...

External chaos rarely affects the Mountain and Sea Realm itself...

Even if Tianyou, with foresight, forcibly organized the "Weihe Operations Force" by leveraging the oppressive feeling brought by the Godslayer Civilization, it only stirred slight ripples on a calm sea.

—Since the older generation has grown accustomed to this peace, let the new generation change the world!

When Tianyou publicly declared this on the Mountain and Sea Network, it immediately caused a huge uproar within the Shanghai Civilization.

From that day on, the Mountain and Sea Civilization ended its previous semi-closed state for good.

No longer sheltered under the wing of the Creator, nor relying on the Brilliant Realm to reach other worlds...

The Mountain and Sea Civilization spent tens of thousands of years, finally giving birth to the Sky City.

It's not an accidental, non-replicable miracle, but an industrial product that can be mass-produced through industrial standards.

When the Sky Cities flew out of the world's barriers of the Mountain and Sea Realm, traversing the space-time whirlpools laid down by the Creator, the Mountain and Sea Civilization truly left the "cradle."

Without any exaggeration, Tianyou's declaration brought the Mountain and Sea Civilization out of the old era and into a new century.

Majestic Sky Cities shuttled through the chaos of the Ascension Area...

People from different races of the Mountain and Sea explored the rules and civilizations between different worlds...

The Mountain and Sea Civilization decisively stepped out of the "civilizational cradle," and in less than a few hundred years, successively reached dozens of different worlds.

Without considering quality, the exploratory achievements of the Mountain and Sea Civilization in these few hundred years are enough to rival the accumulation of tens of thousands of years prior.

Most importantly, the Mountain and Sea Civilization did not rely on the power of the Creator, nor used the Brilliant Realm as a transit; it was based on its own strength to explore unknown worlds.

Even though the people of the Mountain and Sea encountered countless malice and paid enormous sacrifices in the process, they demonstrated an astonishing resilience.

The Mountain and Sea Civilization has never feared hardship nor sacrifice; what they feared was that their hardship and sacrifice would be meaningless.

Leaving the cradle of civilization, leaving the protection of the Creator...

The Mountain and Sea Civilization used their own courage and strength to tell Li Hao that they have truly grown up.

Even if they departed from the civilization chain specially created for them by Li Hao, left those worlds under the Creator's protection, the Mountain and Sea Civilization can still establish roots in a completely unfamiliar world.

Of course, the Mountain and Sea Civilization is merely growing up, not completely abandoning the faith in the Creator.

Therefore, the areas the Mountain and Sea Civilization is exploring are generally centering around the few worlds observed by the Creator.

Marz World, Divine Fall Realm, Light Realm, Pandora World, Life Realm, Mithra World, Celestial Human Realm, plus the Mountain and Sea Realm itself...

The footprints of the Mountain and Sea Civilization spread across the regions of these worlds, and with these as centers, they continue to explore and expand outward.

With the passage of time and the expansion of the exploration areas...

The Sky Cities traversing between worlds also brought ample feedback to the Mountain and Sea Realm.

It's no longer observation from a bystander's perspective, but in-depth communication with creatures and civilizations of other worlds.

This exchange differs from the "Weihe Operations Force" unilateral warfare model, focusing more on resources, economy, politics, and even cultural and ideological exchanges.

It's undeniable that exchange between different worlds and different civilizations is inevitably filled with contradictions.

In the process of external exploration, the Mountain and Sea Civilization frequently encountered misunderstandings and wars.

Usually at such times, the strength and civilizational foundation accumulated during the "cradle phase" became their trump card, allowing them to navigate dangers and escape crises again and again.

Even when facing Gods head-on, the Sky Cities crafted by the Mountain and Sea Civilization can fully retreat.

This is not some baseless conjecture, but a truth forged by the cold hard facts established by the Mountain and Sea Civilization time and again.

When the people of the Mountain and Sea shuttle through chaos and roam in the Ascension Area, it naturally attracts the attention of those Lost Gods and Evil Gods.

The former can at least communicate through exchanges, while the latter target the Mountain and Sea Civilization itself.

Those evil deities either wish to seize faith or seek to usurp; invariably, they are entities that are impossible to communicate with.

Moreover, the real dangers in the Ascension Area consist not only of those unspeakable Evil Gods.

The chaos that has lost its order is an unavoidable celestial calamity itself.

It was only after unknown numbers of Sky Cities were sacrificed that the people of the Mountain and Sea gradually explored some safe routes and established a set of emergency regulations for facing perilous situations.