

The Growth 603

Chapter 603 - 13: God of Mechanical and Steel Trains

The ecological and civilizational composition of the Disaster Realm is very peculiar.

Because there are millions of gods in this world, unlike the Mountain and Sea Realm where the Celestial Tao System governs and divides everything uniformly.

Thus, these millions of gods frequently conflict with each other, establishing numerous small Earthly Divine Kingdoms.

And within these Earthly Divine Kingdoms, those gods unable to escape the shackles of the Disaster Realm cultivate their followers and believers, hoping to gain stronger power and abilities and eventually leave this cursed world.

As for the struggles between these gods?

Aside from competing for believers, there is more of a territorial conquest aspect.

Yes, compared to those civilizations already in their phase of development and engaging in divine position delineation in their respective faiths.

The current gods of the Disaster Realm are still in a phase akin to the Barbaric Gods era, where they absolutely forbid other gods' beliefs from entering their territories.

A region can only have a few or even just one god.

These gods possess absolute ruling authority over their territories, serving as the true, primary, and barbarous "monotheistic rulers."

So, the question arises, are the gods of the Disaster Realm truly that barbaric?

The unexpected answer is no.

After all, the Disaster Realm has a tendency to prey on Exotic Gods.

And amongst these preyed gods, it's impossible that all of them are gods in the barbaric stage.

These gods from different worlds merely exhibit a tyrannical exclusivity regarding faith out of distrust for other gods and a desire to escape the Disaster Realm.

They do not require faith to boost their power; they simply need their followers to research ways to leave the Disaster Realm.

In this context, every time an Exotic God is consumed by the Disaster Realm, it means another unique seed of civilization entering this world.

Civilizations that cherish individual heroism...

Civilizations that rely on external technology...

Hive-mind societies...

Extreme epic civilizations of unified tribes...

It could be said that as many civilizations as there are in All Heavens and Myriad Realms, there are as many seeds of civilization in the Disaster Realm.

Many civilizations follow the technological route, many aim to enhance themselves, each researching within their domain how to break the rules of the Disaster Realm.

This is the difference between a civilization developed from nothing and inheritors who have received the seeds of a previous civilization.

The former requires exploration to determine its future development trajectory and inclination.

The latter can smoothly pass through the most dangerous initial stages, clearly knowing which path is the most suitable for them.

Especially civilizations that can be captured by the Disaster Realm generally possess the ability to navigate within the Ascension Area.

They have long since moved beyond basic resource dependency and reached the stage of dissecting and remodeling world rules.

Therefore, under the guidance of their respective gods, these civilizations never consider taking root in the Disaster Realm but instead find ways to help their gods escape this world.

However, there are always exceptions.

While most gods in the Disaster Realm are rooted in their territory, researching ways to leave the world.

Some Exotic Gods love to wander around like Hephaestus, unable to settle down.

Dubbed "Messenger of the Gods," "Fastest Traveler," "Protector of Wilderness Beings," "God of Rhetoric and Deceit"—Maitot is one of them.

As a powerful god from a high-tech society, Maitot was not a living being before ascending to godhood.

Maitot's original world was a world where high technology was the mainstream civilization, with technology developed to an extent able to analyze and deconstruct gods.

Maitot is the first artificial god created by this Divine level Civilization—the God of Mechanical and Steel Trains.

Normally, its body is a super airborne train 45 kilometers long, with each carriage supported by 108 independent electromagnetic groups.

Thanks to the civilization's ridiculously powerful electromagnetic technology, these electromagnetic groups forcibly keep the fearsome serpentine train body together.

Each train carriage has its own electromagnetic shield system.

It can interfere with various energy pulses or generate magnetic field defense against physical attacks.

If necessary, this electromagnetic system can forcibly twist the space-time relationship to vanish into the void and travel through time and space.

It's no exaggeration to say that when this super airborne train breaks through world barriers and enters the Chaos Void Stone of the Ascension Area, ordinary gods don't stand a chance of catching up with its speed.

Let alone when the civilization sublimated this terrifying super airborne train into an "artificial god."

By using the transformation matrix in the locomotive, this super airborne train can not only vanish into the void and traverse time and space, but it can also elevate and depreciate dimensional levels with ease.

Most crucially, the unique attributes of an "artificial god" make Maitot particularly close to ordinary creatures.

Especially those intelligent species likely to develop civilizations, which easily earn Maitot's favor and protection.

After losing contact with its original civilization, Maitot has gradually carried various native species and indigenous residents from different times and worlds across its hundreds of carriages.

Until Maitot was inadvertently swallowed by the Disaster Realm, becoming the unique "Traveler's God" of this world.

Because Maitot doesn't have a fixed territory in the Disaster Realm.

Its carriages are its Divine Kingdom, and creatures choosing to settle in its carriages are its followers.

Considering Maitot's own character of indifference to worldly disputes, the gods of the Disaster Realm haven't shown much hostility towards it.

On the contrary, due to Maitot constantly moving between various gods' Earthly Divine Kingdoms, it unexpectedly became the messenger and broker of communication between the gods.

Of course, this is also due to Maitot's indifference to pursuing extreme faith and power.

Only those abandoned by gods or without other options will choose to board Maitot's carriage and officially become believers of this special god.

At least within Maitot's "Moving Divine Kingdom," they can continue living without constantly worrying about their life's safety.

In fact, in Maitot's own view, those choosing to board the carriages are not his believers at all.

Maitot's believers, or followers, are only the Divine level Civilization that created him and gave him free will.

In the initial stage of civilization, gods are the protectors of civilization, and civilization is the god's followers.

However, once civilization ascends to the stage of a Divine level Civilization, the relationship reverses.

Born in this stage, Maitot never had the traditional concept of gods capturing faith and gathering belief concepts.

If he wishes to increase his strength, as an artificial god, Maitot merely needs to return to his world for further modification and enhancement to gain greater power.

This is a path that traditional gods cannot, and do not wish to, walk.

When a god loses its uniqueness and autonomy, becoming an entity that can be arbitrarily duplicated and rewritten, can they still be considered gods?