

The Growth 672

Chapter 672 4: Competing Creators for the Position

Just as Li Hao had previously speculated, the Dragon Ancestor Zhu Jiuyin was not actually the Creator of the Mountain and Sea Realm.

Or more precisely, the Dragon Ancestor Zhu Jiuyin was not the first Creator of the Mountain and Sea Realm.

In All Heavens and Myriad Realms, it's a very simple common knowledge that a Divine Kingdom will perish with the fall of a god.

But it is rarely mentioned that a world born of true nature will not easily be destroyed with the disappearance of its Creator.

The original Mountain and Sea Realm was such a naturally born world.

A natural world with eight dimensions, a complete ecosystem, and a vast system, it is imaginable what power its Creator possessed.

However, the peculiar thing is that no one actually knows who the original Creator of the Mountain and Sea Realm was.

In any case, by the time of Xuan Niao's generation, the Creator of the Mountain and Sea Realm had long since become a legend.

Powerful beings born in that era, such as Xuan Niao and Candle Dragon, were all striving to become the new Creator.

As for the way they chose to become the Creator?

That naturally was to defeat all the contemporary powerful beings and gather all the divine authorities into one body.

This is the most common way for gods in All Heavens and Myriad Realms to become a Creator.

It's not even a secret among the group of Supreme Gods.

The difference lies in that at that time, even the ordinary gods of the Mountain and Sea Realm knew this, and they all had the ambition to become the Creator.

However, as time went on, the powerful beings of the Mountain and Sea Realm discovered that this seemingly shortcut path was actually a dead end.

Never mind the fact that a being capable of suppressing an era is not so easily born.

Even if such a powerful being were to be born, couldn't the Mountain and Sea Gods still run if they couldn't win?

After all, not every world is like the Disaster Realm, capable of firmly imprisoning the gods within its own world.

Thus, a prodigy proposed another possibility at that time.

Since one cannot become a Creator through normal means, why not take a step back?

Instead of directly aspiring to become a Creator, one could gradually obtain abilities and authorities similar to those of a Creator until ultimately reaching the peak.

In this context, the "Path of the Creator" that derived from the "Mono-god System" was born.

The Mountain and Sea Gods all joined in, each creating one or more clans that worshiped them with all their heart, making themselves the Concept God or God of a Race in the eyes of these clans.

The "Mountain and Sea Dragon Race" created by Zhu Jiuyin was born in this way.

Of course, if it were just like this, it wouldn't be enough.

Because in the worlds Li Hao has encountered, the god pantheons taking the "Mono-god System" approach are actually not uncommon; in fact, they are quite common.

And the true pantheon that took this path to the extreme was undoubtedly the Yawei God system initiated by Zeus.

But even the Zeus (Jehovah) of the Yawei God system ultimately had to divide his power into three.

In the trinitarian manner of "Holy Father, Holy Son, and Holy Spirit," to resolve the paradox and conflict of the concept of "God."

Ordinary God of a Race otherwise...

The basic paradox of "Can an omnipotent god create a stone so heavy that he himself cannot lift it" is enough to cause their Divine Format to disintegrate.

The "Path of the Creator" proposed by that prodigy successfully addressed this problem.

In that prodigy's theory, since there are conflicts and even paradoxes between Divine Formats...

Then, isn't it possible that as long as there are enough individuals, the conflicts between different Divine Formats can be perfectly resolved?

This theory is somewhat similar to the "everyone becomes a god, whole clan ascends" pursued by most Divine level Civilizations.

The only difference is that the ultimate goal of the "Path of the Creator" is for the clan to become part of the gods, rather than existing as independent individuals.

—Incarnate all things, all things are !!

This is the most obvious characteristic of a Creator.

Since then, the Mountain and Sea Gods embarked on a path fundamentally different from the gods of the Ascension Area.

The gods of other pantheons were still searching for methods to advance to Supreme God, or even Main God, while the Mountain and Sea Gods had already taken a shortcut to becoming the Creator.

Every Mountain and Sea God had a clan unique to themselves.

Compared to other pantheons, the relationship between the Mountain and Sea Gods and their clans was often closer.

Because the clans of the Mountain and Sea Gods were almost like their downgraded, copied versions, possessing most of their abilities and traits before they became gods.

Especially when the clan of a Mountain and Sea God ascended to become a god, they were almost equivalent to half an incarnation of their own Main God.

[How come this sounds a bit like my relationship with the Immortals?]

This was Li Hao's first reaction upon learning about the "Path of the Creator."

After all, the Immortals were just Li Hao's downgraded version.

Before Li Hao officially awakened the Creator's rank, he also depended on the Immortals to expand his scope of vision.

Unfortunately, at that time, Li Hao quickly broke free from this "Earthbound Spirit" phase and officially became the Creator of the Mountain and Sea Realm.

This directly led to Li Hao being unable to further compare whether his state at that time had a higher degree of similarity to the "Path of the Creator" described by Xuan Niao.

However, from Xuan Niao's subsequent description, Li Hao did learn about the defect of this "Path of the Creator."

That is the strong binding between gods and their clans, which almost ruled out the possibility for the Mountain and Sea Gods to repeatedly destroy and restart the world like the gods of other pantheons, to select the clan that most aligned with their ideals.

For example, the Mountain and Sea Dragon Race in relation to the Candle Dragon, if the former suffered too many casualties, it might even lead to the decline of Candle Dragon's rank.

During the period when gods like Xuan Niao and Candle Dragon competed for the Creator of the Mountain and Sea Realm, Candle Dragon became the undisputed ruler of the Mountain and Sea Realm by relying on the power of the Mountain and Sea Dragon Race.

But when the fame of the Mountain and Sea Realm spread throughout All Heavens and Myriad Realms, the valiant and warlike Mountain and Sea Dragon Race became a shackle for Candle Dragon.

Valiant and warlike meant strength, but it also meant casualties and loss.

Repeated chaos, repeated Divine Wars...

While rising, the Mountain and Sea Dragon Race also entered a contradictory cycle of "warlike inevitably perishes."

It was impossible, and they couldn't abandon this clan that grew with them.

Finally, Candle Dragon chose to forcefully break through the limits of the Creator, attempting to tread the "Supreme Tao" of becoming the Celestial Father, even under imperfect conditions.

The result was as expected; Candle Dragon ultimately failed to break through, and the Mountain and Sea Gods left the Mountain and Sea Realm.

Li Hao, within the Fallen Area, picked up the pieces with his Immortal Body and inherited Candle Dragon's broken Creator's rank.

Subsequently, the Immortals were born by chance and ultimately helped Li Hao become the true Creator of the Mountain and Sea Realm.