

Wizard 125

Chapter 125: Adolf and Chained Prisoner (1)

In Icewind City, Levi suddenly stopped after packing his things and preparing to leave.

"Wait, if the head priest can severely injure the evil spirit, why can't I? I remember that he only has the strength of a grand knight."

That's right, even though the church boasted that they were omnipotent and created the Seven Knights of the Sky, even many churches' head priests still cultivated to become knights. There was no such thing as clergy with divine power.

The head priest of churches in big cities like this was usually at the level of a grand or peak knight.

Otherwise, having power without strength might not be enough to suppress others.

However, based on some rumors, Levi was unsure if the information about the evil spirit was true.

Now that he had so many trump cards, he felt it would not be a problem to protect himself in Icewind City.

"Perhaps this is also an opportunity to obtain the Evil Spirit Dust," Levi thought. There had to be a start.

Who knew when the Evil Spirit Dust would appear?

Without it, there was no way to cultivate the Seal of Dragon Might.

If that was the case, there was no way to deal with Naiad and the evil spirit that might be hiding in the snuff bottle.

"Let's wait and ask around," Levi thought.

The next day, he went to Icewind City for a stroll.

He realized that the city gates were already tightly shut.

He learned from the Earl of Silver Mountain that the church had ordered him to seal all the exits.

He did not say why, but Levi had guessed.

It must be because the church was worried that the person possessed by the evil spirit would slip out of Icewind City.

This also further confirmed the fact that evil spirits roamed.

The church cared about its reputation. They would not let the world know that the spokesperson of the Heavenly Father could not even defeat an evil spirit!

However, Levi did not mind. With his strength as a grand knight, it would be easy for him to get out.

In the middle of Icewind City stood a magnificent Gothic church.

A gentle-looking gray-robed older man was reading ancient books in the church library.

Finally, he found a book in the corner. After flipping through it, the older man muttered, "The evil spirit, Chained Prisoner."

"Restricted-level evil spirit."

The older man smiled bitterly, "Sigh, I must be old. Otherwise, why would I let a mere Restricted-level evil spirit escape?"

He was the head priest of the Icewind City church: the gray-robed sage, Adolf.

"According to the records, a Chained Prisoner's possession will not last more than seven days. After seven days, the host must be changed, or it will be forever imprisoned in the host's body."

"Within these seven days, no one is allowed to leave Icewind City. Icewind City is only such a big place; I don't believe that I can't find it."

Adolf blew on his beard and rolled his sleeves, revealing his muscular arms. He took out his Holy Light Greatsword from his weapon rack. This was the weapon of the head Driest when he was vounz. but because of his high Dosition. he rarely used it.

He exercised his tendons, making cracking sounds.

The black gas spread to the Holy Light Greatsword, and the silver-white sword became as black as ink.

"Next, let's play a game of cat and mouse."

"When I was young, I also killed a dangerous evil spirit."

"You're just a local-level evil spirit. You're belittling me," Adolf's cold voice echoed.

The church divided all the evil spirits discovered since ancient times into three levels: Restricted, Dangerous, and Calamity.

They were categorized according to their danger and difficulty levels.

For example, Chained Prisoner was a Restricted-level evil spirit.

Generally speaking, evil spirits of this level were less dangerous and took longer to kill others; moreover, if a well-prepared grand knight could deal with them.

The Dangerous-level evil spirit was tougher to manage.

Only a top-notch grand knight could deal with them, but they would also face greater danger.

When facing an evil spirit of this level, it was best for an ordinary grand knight to escape. Otherwise, there was a high chance of death and no chance of winning.

The most dangerous of them all was the Calamity-level evil spirit.

This kind of evil spirit was the king of evil spirits. Only a legendary knight could resist it. There had been such evil spirits in history. The church had paid a huge price to tackle them.

The appearance of this evil spirit was a natural disaster. Many people would be killed or injured. Even a city would be destroyed.

When Adolf was young, he was also a top-notch grand knight in the church and the vice-captain of the Seven Holy Knights of the World. However, as he got older and his strength declined, he retired and came to the Icewind City to be a head priest.

However, he did not expect a Restricted-level evil spirit to dare to cause trouble in his territory.

This shamed him. This time, he was determined to kill this b*stard personally.

Although the church had tried to cover it up in every possible way during this period, rumors of evil spirits still spread within the city.

However, it was currently limited to the circles of the knight and nobles.

Most of the commoners did not know. They thought that the closing of the city gate meant that the Wilderness Brotherhood had come again.

The church's knights and the Earl of Silver Mountain also began to search for traces of evil spirits from house to house.

Once a suspicious person was found to be possessed by an evil spirit, they would be taken away immediately. Only after passing the church's inspection could they return..