

WOW! THE ITEM-DROPPING RATE IS REALLY HIGH!

Chapter 4: 004 The drop rate is really high...

The soldier's rifle felt heavy in his hands.

Attributes floated directly above the barrel—

[Warblade Machine Gun—Quality: White (Light Firearm/Heavy Weapon)]

[Basic Parameters: Burst mode rate of fire 1.5 rounds/S, fully automatic mode rate of fire 8 rounds/S; Magazine: 100 rounds (machine gun ammo); Range 500 meters; Basic Attack Power (Type: Piercing): 20~25; Output Level 15; Durability 18/20]

[Blade Attack Power (Type: Slashing): 18~20; Output Level 10; Amplified Attributes: Strength+5%; Durability 18/20]

[Usage Requirements: Burst mode physical requirement 11 (usable), character currently lacks Light Firearms Specialization, firing accuracy -8%; fully automatic mode physical requirement 14 (unusable), character currently lacks Light Firearms Specialization, firing accuracy -30%.]

[Traits: Wear average, lacking maintenance, firing accuracy -2%, durability declining...]

A completely different feel.

After adjusting the shooting mode to burst mode through the trigger, Bai E relied on his wrist and shoulder to fix the machine gun at eye level.

A real gun also had its advantages—though heavier, its shooting accuracy was superior.

His palm moved lightly over the cold grip, Bai E fully focused.

He pulled the trigger.

"Bang!"

The strong recoil made Bai E's palm tingle slightly; the bullet fiercely left the chamber, hitting nothing but air...

"Bang!"

"Bang!"

Then two more shots that seemed a bit random were fired; one hit, the other flew off course.

[Inflicted minor penetration damage to the target, durability -1.]

[Wooden Target (Neutral): Defensive Power 3; Durability 9/10.]

The expressionless soldier beside him twitched an eyebrow.

(Three bullets gone.)

That was his own property, he felt a hint of regret...

Bai E didn't try any more.

Enough!

Extensive practice made him feel his hand was hot; the next shot! The next shot would definitely hit!

Once again, Bai E, peering through the scope with a resolute gaze and a flicker of light in his pupils, fixed on the heart of the target.

["Lucky Shot" activated.]

"Huff~"

He exhaled a breath of foul air.

Bai E suddenly pulled the trigger.

The primer ignited the ammunition, unleashing a burst of red flame.

The brass bullet spun rapidly, friction from the barrel's rifling tearing through the scorching air, creating a fiery tornado in its path.

"Bang!"

"Pfft!"

The target hit by the bullet exploded on cue, a mysterious power blasting it apart from the center into fragments.

-250

[Successfully destroyed target with new firearm, Light Firearms Mastery Experience +2]

[Current Light Firearms Mastery Experience 33/100, upon reaching 100 points "Level 1 Light Firearms Specialization" will be mastered.]

[Inflicted substantial explosive damage on the target, durability -9, successfully destroyed the target!]

[Loot acquired: Brass Bullets*5000, Light Firearms Mastery Experience 500 points, Knowledge: Firearms Maintenance and Care.]

Jackpot!

The supervising soldier, contemplating the shattered remnants of the target, was lost in thought.

While live ammunition could indeed damage the targets, to burst them like this... wasn't it a bit exaggerated?

His gaze shifted from the broken target back to the odd artificial person, who had closed his eyes as if savoring something.

The deluge of brass bullets nearly buried him whole; Bai E, lost in his system storage space, could only see that pile of golden bullet rain falling from the sky.

The drop rate was really high...

Besides that, prompts on the panel flashed by one after another at the same time.

[Current Light Firearms Specialization mastery experience 533/100, "Level 1 Light Firearms Specialization" acquired, with 1 potential point synchronized.]

[Light Firearms Specialization (Level 1): Shooting accuracy +3%, critical hit +0.5%.]

[Current Light Firearms Specialization mastery experience 433/300, "Level 2 Light Firearms Specialization" acquired, with 1 potential point synchronized.]

[Light Firearms Specialization (Level 2): Shooting accuracy +6%, critical hit +1%.]

[Current Light Firearms Specialization mastery experience 133/500, "Level 3 Light Firearms Specialization" available at 500 points.]

Light Firearms Specialization, Level 2!

After acquiring the specialization, the -8% penalty to shooting without specialization vanished, and the firearm's inherent -3% accuracy penalty turned positive for the first time due to a personal +6% accuracy enhancement.

The hand gripping the machine gun never felt the gun grip fit the palm's lines so well, and the cold steel of the gun barrel took on a touch of familiar warmth.

The experience from the specialization gave Bai E an unprecedented sense of unity with the firearm in his hands.

The improvement in shooting accuracy was reflected in body control related to shooting, wind direction, humidity, firearm quality, and so on. When all deviations were corrected by experience...

The target moved to another target on the left lane, Bai E raised the machine gun, and took aim...

"Pfft~"

"Pfft~"

"Pfft~"

The gunshots played a steady rhythm; three bullets were discharged in succession, creating three equidistant holes on the target, aligned vertically and forming a straight line.

The middle one hit the bullseye.

[Inflicted moderate penetration damage to the target, durability -2.](Stacked)

[Successfully hit the center of the target, Light Firearms Specialization mastery experience +1]

[Current Light Firearms Specialization mastery experience 134/500...]

The humanoid, whose target was perforated with three holes by bullets from the next lane, looked bewildered.

What happened?

"That's enough."

The chief examiner appeared beside Bai E at some point, his broad palm pressing down on the gun barrel, gently pushing it down.

"You're quite good."

Yue Ying, standing on the second floor, extended her sleek and slender right hand from beneath the black cloak to rest on the railing. A hint of surprise flickered in the cool eyes hidden within the shadows.

"Such rapid progress..."

Any single shot among the three would not alone prove much, but together they signified that the results of these three shots were controlled.

He could control where the shots landed!

Although it was unknown why this humanoid performed poorly with training rifles but his level soared when using real guns, it didn't matter.

Human warriors only need to fight.

"That will do..."

The chief examiner patted Bai E's shoulder, his expression pleased.

[Side mission—New Recruit's Talent, complete!]

[Mission reward: Light Firearms Specialization level +1, General Experience +100, awards dispatched.]

["Level 3 Light Firearms Specialization" acquired, with 1 potential point synchronized.]

[Light Firearms Specialization (Level 3): Shooting accuracy +9%, critical hit +1.5%.]

[Current Light Firearms Specialization mastery experience 134/1000, "Level 4 Light Firearms Specialization" available at 1000 points. (Note: Extra attributes unlockable at Specialization Level 4.)]

Hearing the panel's prompts, Bai E restrained himself and slowly let out a breath.

The first step had finally been taken securely.

It was just a pity that there wasn't more opportunity for experimentation.

If "Lucky Shot" could produce those items, could normal destruction also yield loot, even at a discount?

Calling over his deputy, the chief examiner, whose face looked aged but resolute, instructed pointing at Bai E, "Assign him to an appropriate special squad."

"Special squad?"

Almost as soon as the chief examiner's words fell, a questioning voice came from the direction of the range entrance.